

Οικονομικό Πανεπιστήμιο Αθηνών Τμήμα Πληροφορικής

Ευφυή Κινητά Δίκτυα: Σύστημα Κινητής Τηλεφωνίας 2^{ης} γενεάς (2G): GSM και GPRS

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Ακαδ. Έτος: 2023-24

(Βασισμένο σε διαφάνειες του Βασίλειου Σύρη)

From 1st to 2nd Gen (~1990)

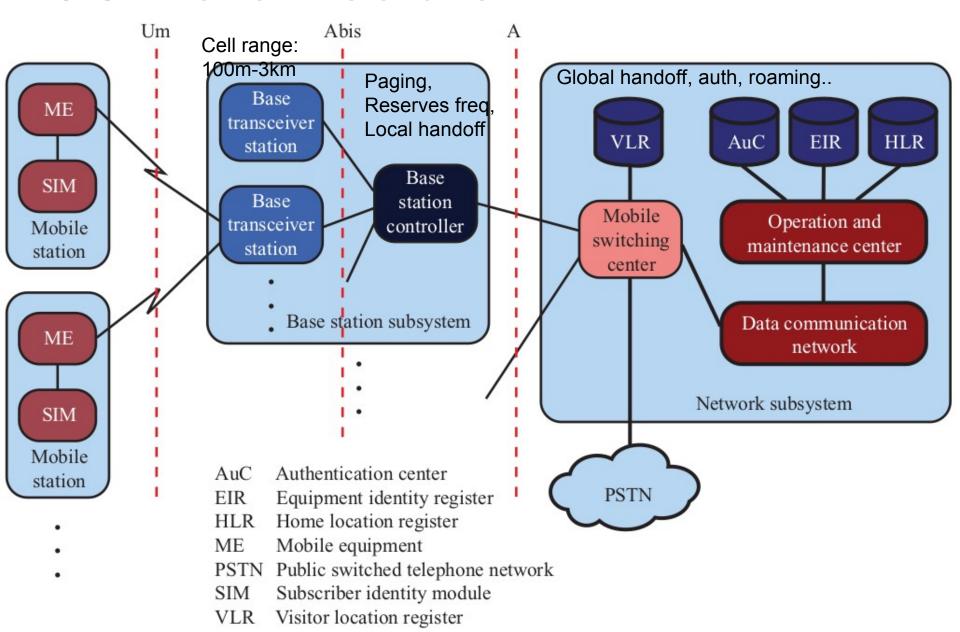
- AMPS, quickly became highly popular,
- Scarcity of capacity
 - even with frequency reuse
- Goals:
 - Higher data rates
 - Higher-quality signals
 - Greater capacity
- Key differences:
 - Digital traffic channel, encryption, Error detection and correction, TDMA & CDMA

GSM frequency bands (common)

- Global System for Mobile Communications
 - (In Need for) a <u>common</u> 2nd Gen technology for Europe so that the same subscriber units could be used throughout the continent.
 - Tech Consistency / homomorphism

- GSM-900 and GSM-1800
 - Europe, Middle East, Africa, most of Asia
- GSM-850 and GSM-1900
 - USA, Canada, other countries in America
- GSM-400 and GSM-450 rarer

GSM architecture



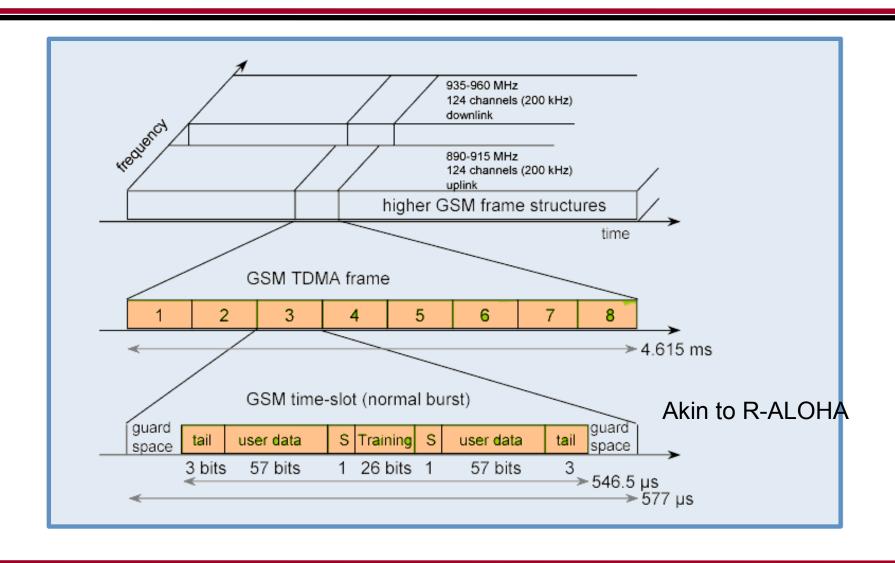
A5 stream cipher (from wikipedia)

- A5/1 is used in Europe and the United States. A5/2 was a deliberate weakening of the algorithm for certain export regions.
- Both were initially kept secret, the general design was leaked in 1994 and the algorithms were entirely reverse engineered in 1999 by Marc Briceno from a GSM telephone.
- In 2000, around 130 million GSM customers relied on A5/1 to protect the confidentiality of their voice communications.
- Security researcher Ross Anderson [1994]: "there was a terrific row between the NATO signal intelligence agencies in the mid-1980s over whether GSM encryption should be strong or not. The Germans said it should be, as they shared a long border with the Warsaw Pact; but the other countries didn't feel this way, and the algorithm as now fielded is a French design."

GSM specs

- 25MHz for base transmission
- 25MHz for mobile transmission
- 125 full-duplex channels
 - Every 200kHz
 - 270kbps
- Traffic and control channels
- TDMA and CDMA
 - 1G freq reservation was considered wasteful

GSM FDMA/TDMA: frame hierarchy



Traffic channels

- Full rate: 22.8 kbps
 - speech data: 13 kbps voice data + FEC
 - packet data: 12,6,3.6 kbps + FEC
- Half rate: 11.4 kbps
- To achieve higher rates multiple logical channels have to be allocated (GPRS does this)

Control channels

- Help MS locate control channels
- Provide information about
 - voice and control channel repetition cycle.
 - parameters in the cell
 - surrounding cells
 - paging
- Allow random access attempts by the MS

3 Types of control channels

Broadcast Control Channels

- FCCH (Frequency Correction Channel)
 - carrier synchronization
 - base station "beacon" signal
- SCH (Synchronization Channel)
 - frame synchronization
- BCCH (Broadcast Control Channel)
 - cell ID, available services, etc

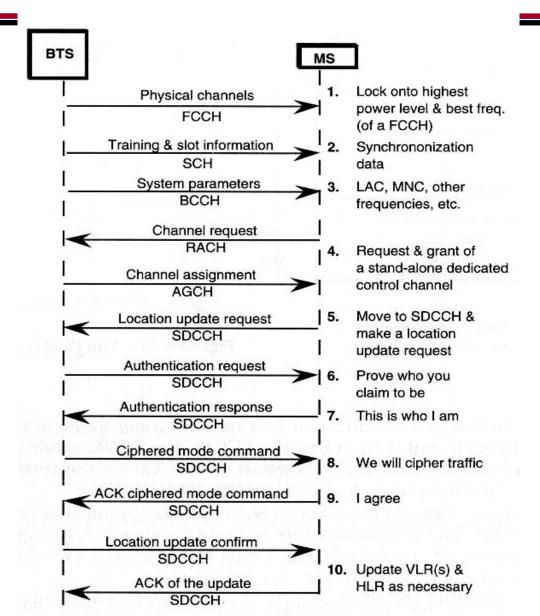
Common Control Channels

- PCH (Paging Channel) downlink
 - page a mobile
- AGCH (Access Grant Channel) downlink
 - reply to a random access request, assign dedicated control channel
- RACH (Random Access Channel) uplink
 - used by mobile to request dedicated control channel
 - messages from several mobiles can collide
 - Slotted Aloha used for contention resolution

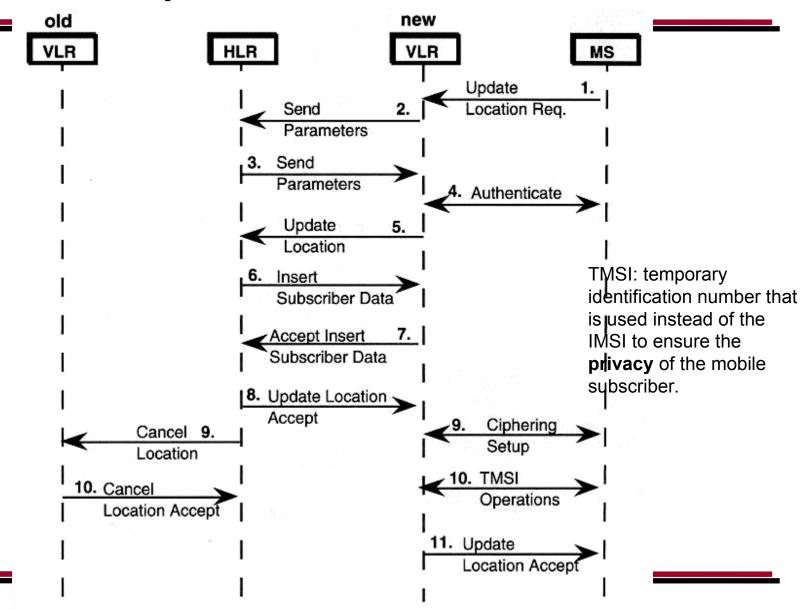
Dedicated and Control Channels

- SACCH (Slow Associated Control Channel)
 - in-band signaling
 - downlink: system info, power control
 - uplink: measurements
- FACCH (Fast Associated Control Channel)
 - in-band time-critical signaling
 - call establishment progress, authentication, handover signaling
- SDCCH (Stand-alone Dedicated Control Channel)
 - out-of-band signaling
 - call setup signaling, SMS, location update

Mobile initialization



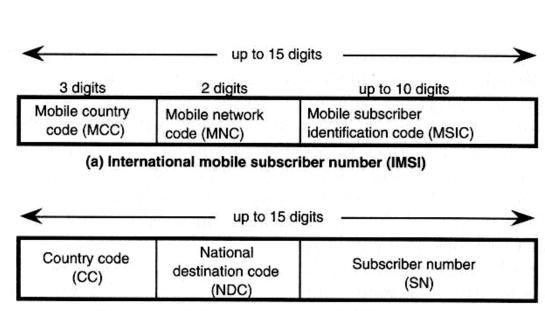
Location update



GSM identifiers

- IMSI: non-dialable number
 - MCC Greece: 202
 - Bound to SIM

- MS ISDN number (dialable)
 - Different MS ISDN associated to same SIM

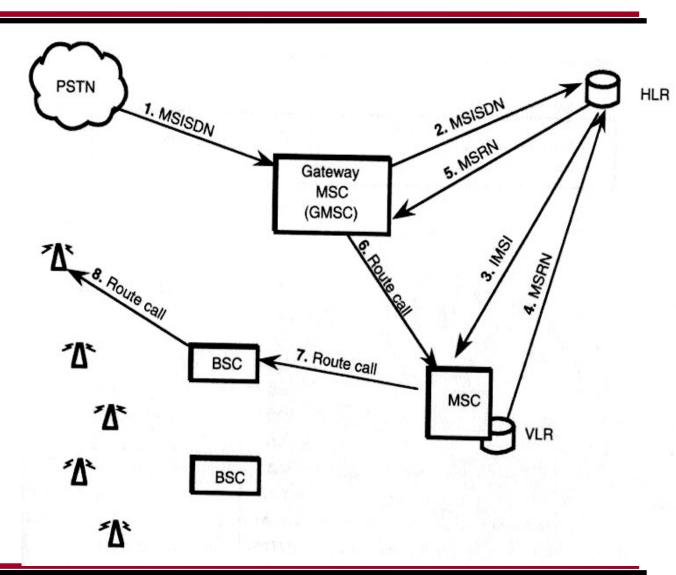


(b) The mobile station ISDN number (MSISDN)

Call routing

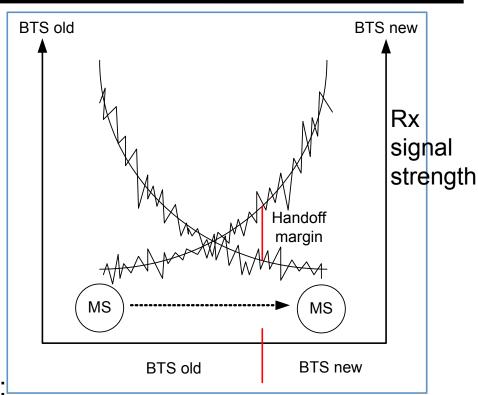
- IMSI:

 International
 Mobile
 Subscriber
 Identifier
- MSISDN: MS ISDN (called number)
- MSRN: Mobile Station Routing Number

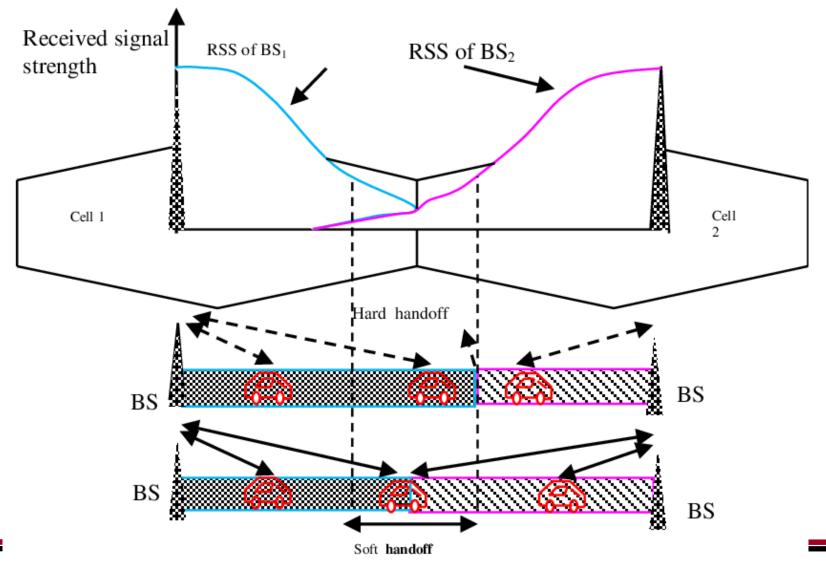


Mobility management

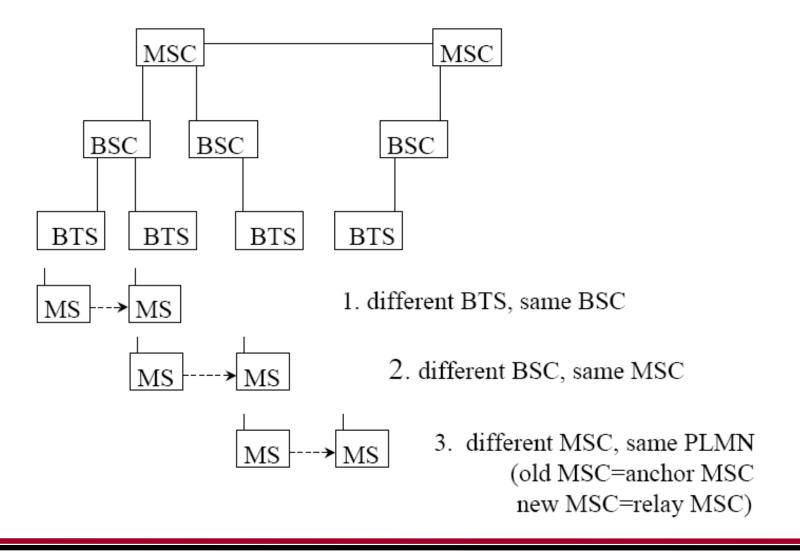
- Location Registration
- Call delivery
- Handoff Management
 - Handoff is caused by:
 - signal strength deterioration
 - user mobility
 - There are two kinds of handoff:
 - soft handoff
 - hard handoff
 - There are three ways to handoff:
 - network-controlled handoff
 - mobile-assisted handoff
 - mobile-controlled handoff



Soft Vs. Hard handoff



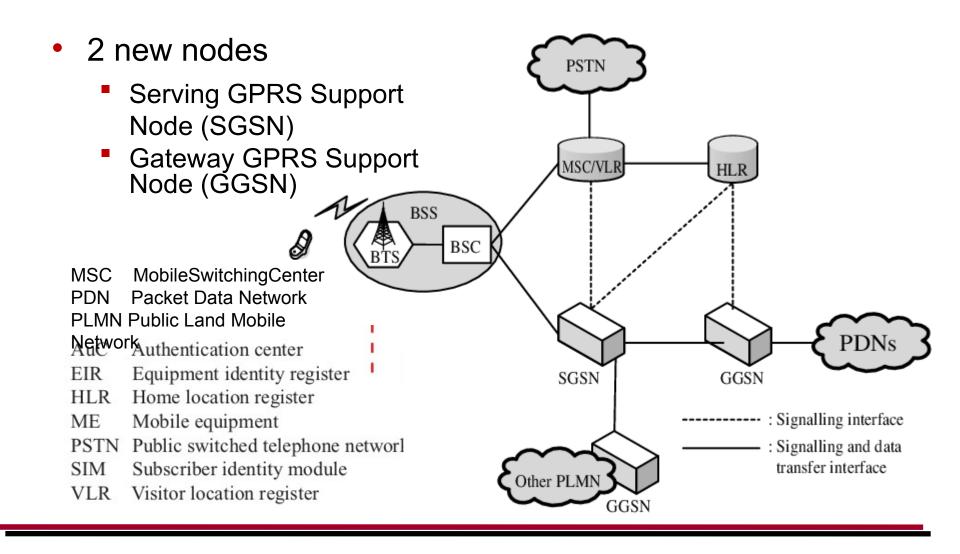
Three cases of handovers



GPRS (General Packet Radio Service)

- The major GSM Phase 2+ enhancement and an important step to 3G
 - considered 2.5G
- Goals:
 - high bandwidth efficiency
 - "always on" connectivity
- Key differencies
 - Higher data rates (21kbps per channel)
 - 171kbps by combining 8 time-slots
 - Faster connection setup via <u>persistent data</u> <u>connections</u>
 - But charging based on traffic (not connection time)

GPRS architecture



Gateway GPRS Support Node (GGSN)

- Interface between GPRS backbone and external Packet Data Networks (PDN) or other Public Mobile Land Networks
 - Outgoing packets: Converts GPRS packets into the appropriate packet data protocol (PDP) format (e.g. IP)
 - incoming packets: Converts the PDP addresses to GSM address of the destination user, and sends the *readdressed* packets to the responsible SGSN
- For external Internet devices GGSN is like a router to a "sub-network"
- Enables mobility: is anchor point keeping needed

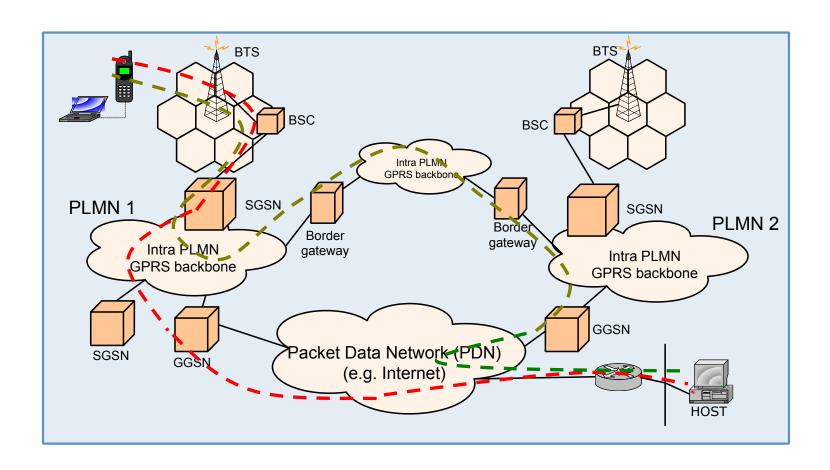
Serving GPRS Support Node (SGSN)

- Tasks:
 - Local: routing, mobility management, location management, authentication, charging
 - Receiving and delivering data packets
 - Address translation and mapping
 - Encapsulation
- Connected to BSC
 - Often collocated with MSC

Additional enhancements

- Base Station System (BSS): enhanced to recognize and send user data to the SGSN that is serving the area
- Home Location Register (HLR): enhanced to register GPRS user profiles and respond to queries originating from SGSNs

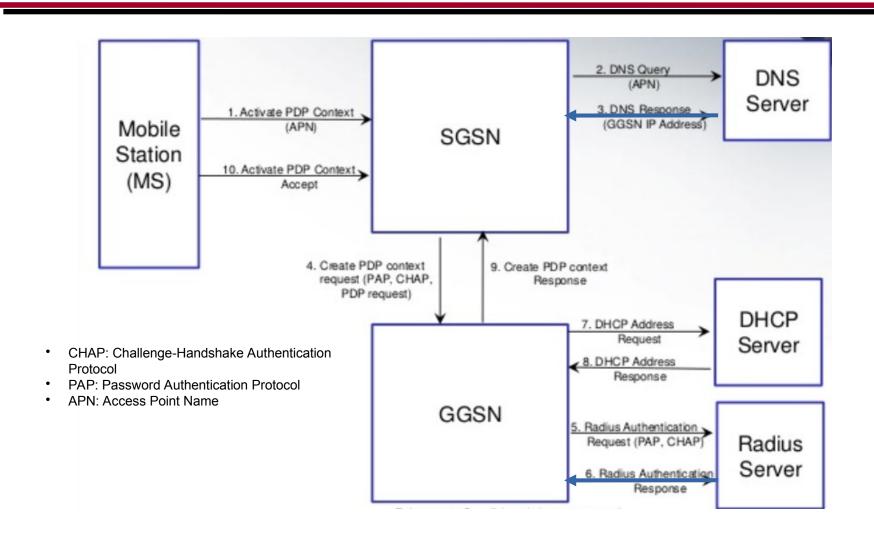
Routing Scenarios



GPRS processes

- Attach process
- Authentication process
- PDP (Packet Data Protocol) activation process
- Detach process

PDP activation process overview



Channel coding & transmission rate

- Coding used in every digital communication system to
 - increase channel capacity
 - protect against errors
- GPRS uses 4 different coding schemes, depending on channel conditions physical layer

Coding Scheme	Data Rate kbit/s	Channel Conditions
CS-1	9.05	Tough
CS-2	13.4	Tough to Moderate
CS-3	15.6	Moderate
CS-4	21.4	Good

Up to 8 slots can be combined

Coding	Number of Timeslots			
	1	2	3	8
CS-1	9.05	18.1	27.15	72.4
CS-2	13.4	26.8	40.2	107.2
CS-3	15.6	31.2	46.8	124.8
CS-4	21.4	42.8	64.2	171.2

(Raw) Data Rate (Kb/s)

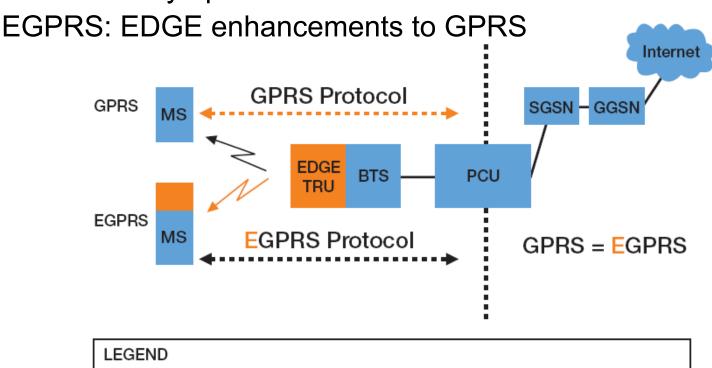
QoS

- GPRS Release 99 specified 4 traffic classes
- Network must satisfy those reqs

Traffic Class	Medium	Application	Data Rate (kbps)	One-way Delay
Conversational	Audio	Telephony	4-25	<150 ms
	Data	Telnet	<8	<250 ms
Streaming	Audio	Streaming (HQ)	32-128	<10 s
	Video	One-way	32-384	<10 s
	Data	FTP	-	<10 s
Interactive	Audio	Voice Messaging	4-25	<1 s
	Data	Web-Browsing	<8	<4 s/page
Backround	Only Bit Integrity Is Required			

EDGE: Enhanced Data for GSM Evolution (~1999)

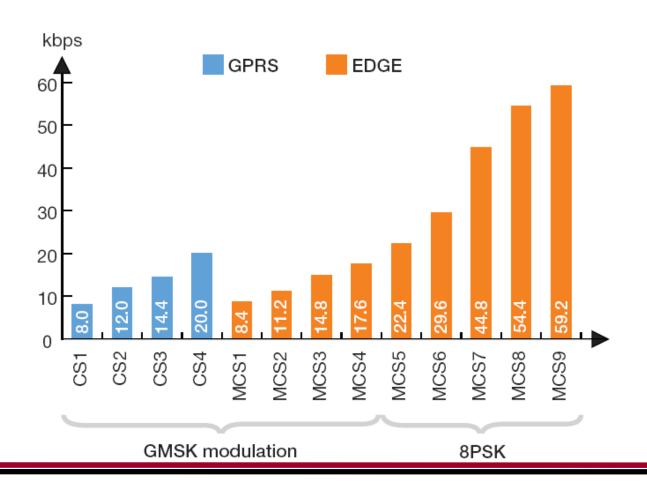
- Higher data rates using 8PSK modulation
 - 3 bits/symbol: 68kbps per channel
- Software-only update



1	LEGEND						
	BTS	Base Station	PCU	Packet control unit			
	EGPRS	Enhanced GPRS	SGSN	Serving GPRS support node			
	GGSN	Gateway GPRS support node	TRU	Transceiver unit			
	MS	Mobile station					
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EDGE higher rates

RLC data rate





Θα ξεκινήσουμε στις 12:15



Επιστρέφουμε 2:10