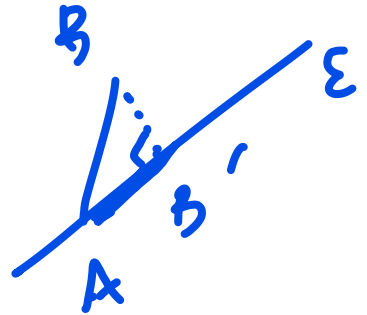


9 Μαθημάτων

①

ΠΙΝΑΚΑΣ
ΠΡΟΒΟΛΗΣ

(Projection Matrix)



$$P_A = A(A^T A)^{-1} A^T$$

$$A^{m \times n}$$

$R(A)$ = χώρος στήλών. $P_A \cdot \vec{u} = \hat{u}$

$$\hat{u} \in R(A)$$

A γνωστό, P_A ? (A^{-1} δεν υπάρχει)

Θ. Έστω $\vec{u} \in \mathbb{R}^n$.

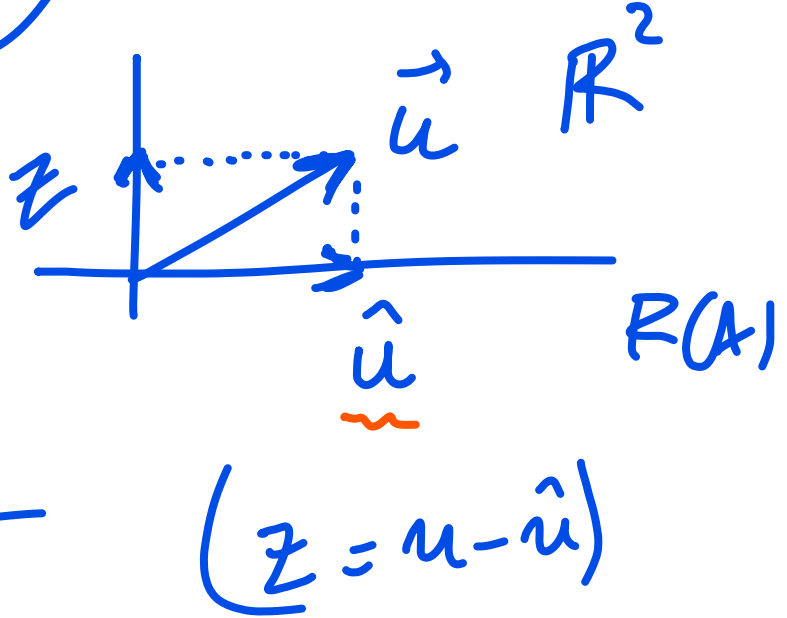
$A, R(A) \subset \mathbb{R}^n$

$$\vec{u} = \hat{u} + z \quad (\hat{u} \perp z)$$

\downarrow
 $R(A)$

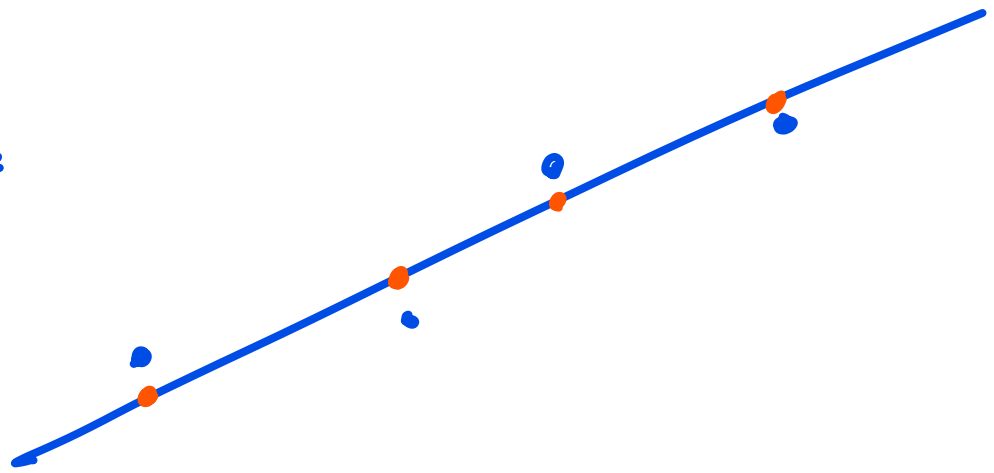
\downarrow
 $R(A)^\perp$

$$P_A u = \hat{u}$$



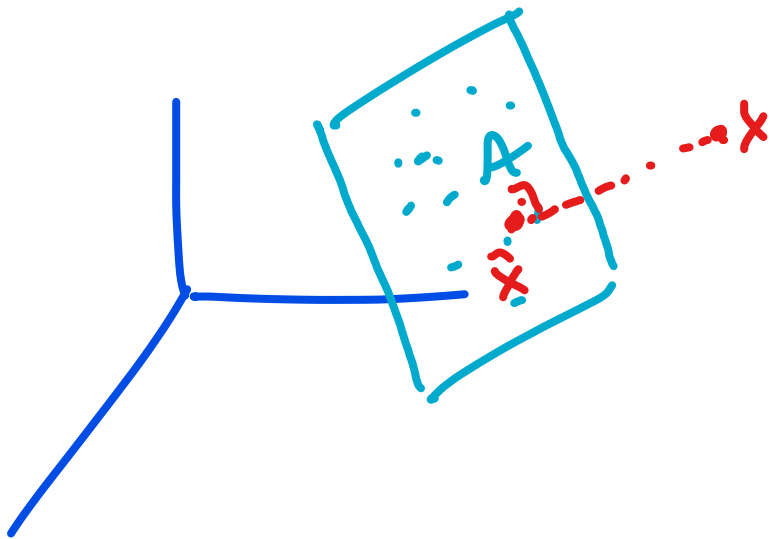
$$P \cdot \vec{u} = \hat{u}$$

A_V



$\Theta. \underline{A \subseteq V}$ ($V = \delta \cdot x \cdot$) $P_A \rightarrow A$ $n \times m \in \mathbb{R}^n$

$x \in V: A_V P_X = \hat{x} : \|\hat{x} - y\| \leq \|x - y\|$

\mathbb{R}^3  $\forall y \in A$

$$P_A x = \tilde{x}$$

ex

$$A = \begin{bmatrix} 1 & 1 \\ 2 & 1 \\ 3 & 1 \end{bmatrix}$$

$$\text{rank}(A) = 2$$

$$(A: \mathbb{R}^2 \rightarrow \mathbb{R}^3)$$

$$P_A ?$$

$$A \begin{bmatrix} x \\ y \end{bmatrix} \rightarrow \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

$$\frac{R(A)}{\downarrow}$$

$$A \vec{u} = \begin{bmatrix} 1 & 1 \\ 2 & 1 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x+y \\ 2x+y \\ 3x+y \end{bmatrix} = \begin{bmatrix} k \\ x+k \\ 2x+k \end{bmatrix}$$

Uusi $P_A = A(A^T A)^{-1} A^T$

$$\begin{bmatrix} 1 & 1 \\ 2 & 1 \\ 3 & 1 \end{bmatrix} \left(\begin{bmatrix} 1 & 2 & 3 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 2 & 1 \\ 3 & 1 \end{bmatrix} \right)^{-1} \cdot \begin{bmatrix} 1 & 2 & 3 \\ 1 & 1 & 1 \end{bmatrix} =$$

$$\begin{bmatrix} 5/6 & 1/3 & -1/6 \\ 1/3 & 1/3 & 1/3 \\ -1/6 & 1/3 & 5/6 \end{bmatrix} = \underline{\underline{P_A}}$$

Tuxer's Sidewalk: $\begin{pmatrix} 1 \\ -2 \\ 3 \end{pmatrix}$?

$$P_A \begin{pmatrix} 1 \\ -2 \\ 3 \end{pmatrix} = \dots \begin{pmatrix} -4/3 \\ 2/3 \\ 5/3 \end{pmatrix}$$

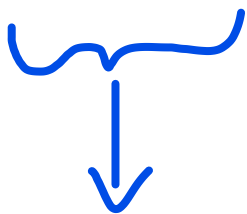
$R(A): \begin{pmatrix} k \\ x+k \\ 2x+k \end{pmatrix}$ NAI

$$x = 1$$

$$k = -1/3$$

ΙΔΙΟΤΗΤΕΣ P :

$$P^2 = P, \quad P^T = P$$



$$P(Pu) = P\hat{u} = \hat{u}$$

Θ P πίνακας προβολής
 $y \in \mathbb{R}^n$ τυχαίο.

$$\left| \begin{array}{l} P^2 = P \\ P^T = P \end{array} \right.$$

$$Py = \hat{y}, \quad y = \hat{y} + z$$

$$\boxed{\text{ισχύει } \hat{y} \perp z}$$

Απόδ : $\langle z, \hat{y} \rangle = (y - \hat{y}) \cdot Py =$
 $z \cdot \hat{y}$ \rightarrow

$$y \cdot (Py) - \hat{y} \cdot Py =$$

$$y^T Py - (Py)^T Py =$$

$$y^T Py - y^T P^T Py =$$

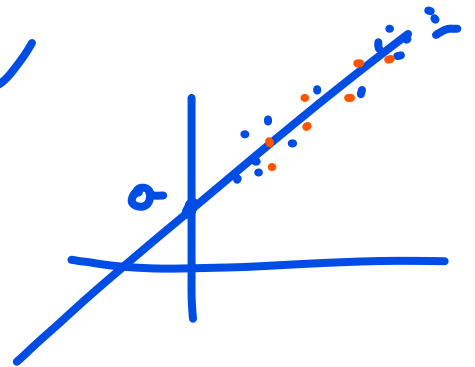
$$y^T Py - y^T P^2 y =$$

$$y^T Py - y^T Py = 0.$$

Άρα $\hat{y} \perp z$.

Β) Ευθεία ελαχίστων τετραγώνων

$$y = a + bx$$



Best fit line

$$y = a + bx$$

Δεδομένα (x, y)

$$y = Ax \quad \Rightarrow$$

$$\begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = \begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ 1 & x_3 \\ \vdots & \vdots \\ 1 & x_n \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} \Rightarrow$$

$$Ax = y \Rightarrow \boxed{A^T Ax = A^T y}$$

(Normal) \rightarrow ΚΑΝΟΝΙΚΗ ΕΞΙΣΩΣΗ
της $Ax = y$

$$\left. \begin{array}{l} A: n \times 2 \\ A^T: 2 \times n \end{array} \right\} A^T A = \textcircled{2 \times 2}$$

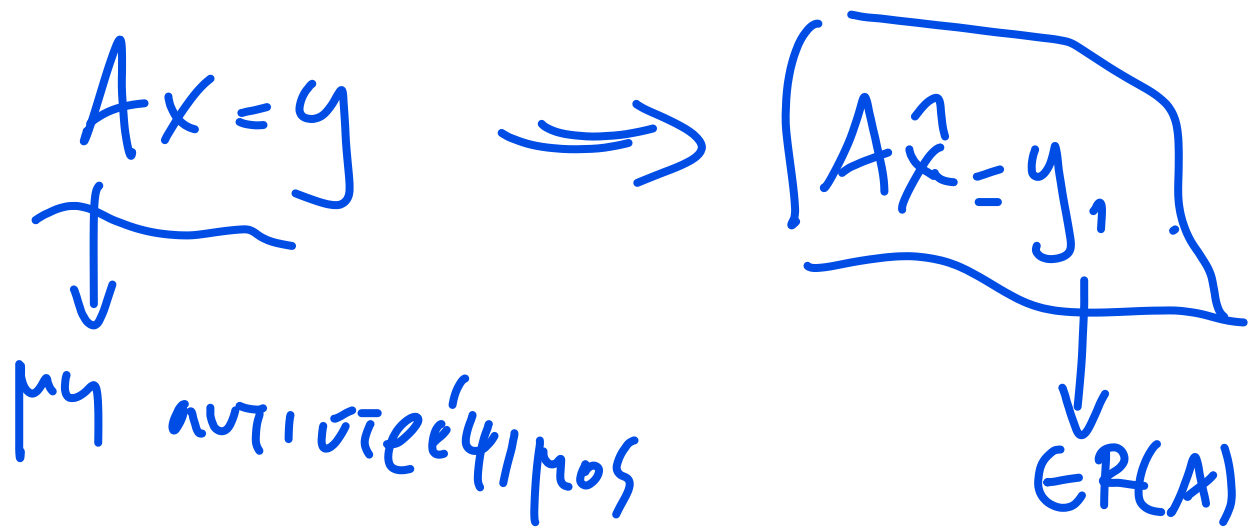
$$\hat{x} = (A^T A)^{-1} A^T y$$

Βέλτιστη λύση

Αρα

$$A \hat{x} = \underbrace{A(A^T A)^{-1} A^T}_{P_A} y$$

$$A \hat{x} = P_A y = y_1$$



0x1

x	1	2	3	4
y	23	27	30	34

$$y = a + bx$$

Δτι έχει
λύση:

$$\left\{ \begin{array}{l} a + b = 23 \\ a + 2b = 27 \\ a + 3b = 30 \\ a + 4b = 34 \end{array} \right.$$

$$A = \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \\ 1 & 4 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 23 \\ 27 \\ 30 \\ 34 \end{bmatrix}$$

$$Ax = b \quad (x?)$$

$\hat{x}?$

$$A \cdot \vec{x} = \vec{y} \Rightarrow$$

$$\begin{array}{c} A^T A \vec{x} = A^T \vec{y} \Rightarrow \\ \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \\ \underbrace{2 \times 4 \quad 4 \times 2}_{2 \times 2} \quad 2 \times 4 \quad 4 \times 1 \end{array}$$

$$\begin{bmatrix} 4 & 10 \\ 10 & 30 \end{bmatrix} \vec{x} = \begin{bmatrix} 114 \\ 303 \end{bmatrix} \Rightarrow$$

$$\underline{\det A^T A = 20 \checkmark}$$

$$\vec{x} = \begin{bmatrix} 4 & 10 \\ 10 & 30 \end{bmatrix}^{-1} \begin{bmatrix} 114 \\ 303 \end{bmatrix} = \begin{bmatrix} 19.5 \\ 3.6 \end{bmatrix}$$

$$\vec{x} = \begin{bmatrix} a \\ b \end{bmatrix}$$

$$y = 19.5 + 3.6x$$

$$A \cdot E \cdot T = \begin{bmatrix} 19.5 \\ 3.6 \end{bmatrix}$$

$$Ax = y ?$$

$$\hat{x} ?$$

NET.

$$\Rightarrow A^T Ax = A^T y \Rightarrow \hat{x} = (A^T A)^{-1} \cdot A^T y$$

Τι λύσει? (OXI TO $Ax=y$)

Λύσει zo: $A\hat{x} = A(A^T A)^{-1} A^T y = P_A y = y_{\perp}$

$$Ax = y_{\perp}$$

ΑΥΤ: λύσει

Προσεγγιστικά.

$$y = y_1 + y_2$$

↓ ↓
R(A) R(A)[⊥]