



Οικονομικό Πανεπιστήμιο Αθηνών  
Τμήμα Πληροφορικής

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# Ευφυή Κινητά Δίκτυα: 5G

Εαρινό Εξάμηνο 2023-24

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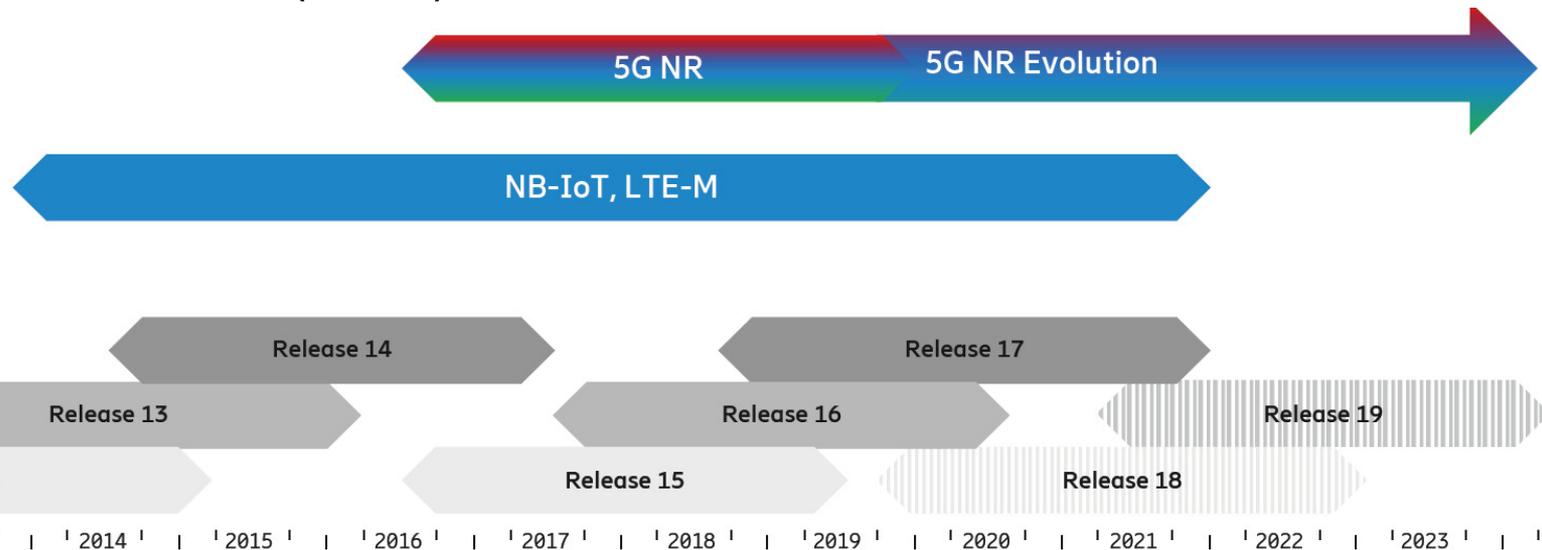
(Βασισμένο στο “5G wireless access an overview” White-paper  
της Ericsson)

<https://www.ericsson.com/en/reports-and-papers/white-papers/5g-wireless-access-an-overview>

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# 5G – timeline

- a.k.a. **New Radio (NR)**
- standardized by 3GPP (the 3<sup>rd</sup> Generation Partnership Project)
  - Rel 13 – Long Term Evolution for Machines: LTE-M (2016)
  - Rel 14 – NB-IoT (2017)
  - Rel 15 – 5G (2019)



# 5G goals and challenges

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- Connectivity for a very wide range of applications with diverse characteristics and requirements that bring value in a variety of dimensions, such as latency, data rate, reliability, and security.
  - Lower energy per delivered bit than previous cellular networks.
  - Sheer number of devices challenges signaling provisioning and connection management.
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# 5G applications – eMBB

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3 main use-case families:

- Enhanced Mobile Broadband (**eMBB**),
    - **human**-centric use cases: mobile telephony and media delivery.
    - enables large volumes of data transfer and extreme data rates.
    - Typical usage: mobile phones and mobile PCs/tablets.
  - massive machine type communications (mMTC) and
  - ultra-reliable low latency communications (URLLC)
    - also called critical machine type communications (cMTC)
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# 5G applications – mMTC

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3 main use case families:

- enhanced mobile broadband (eMBB)
  - massive Machine Type Communications (**mMTC**) and
    - **Machine**-centric use cases
    - Connects massive number of **low complexity narrow-bandwidth devices** that infrequently send or receive small volumes of data.
    - Devices in challenging radio conditions requiring coverage extension capabilities
    - Devices may solely rely on **battery** power supply.
    - use cases: low-cost sensors, meters, actuators, trackers, and wearables.
  - ultra-reliable low latency communications (URLLC)
    - also called critical machine type communications (cMTC)
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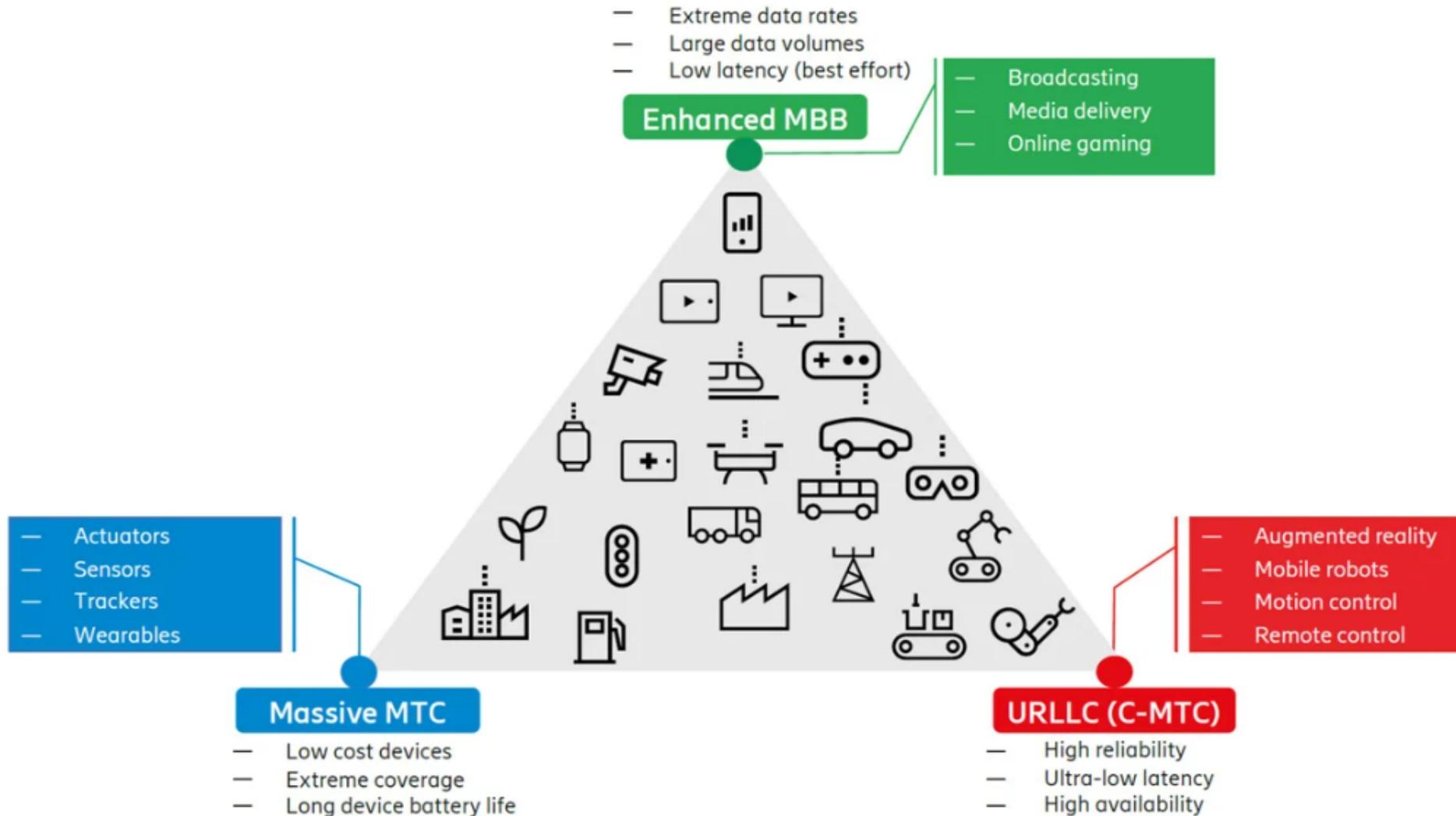
# 5G applications – URLLC

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3 main use case families:

- enhanced mobile broadband (eMBB)
  - massive machine type communications (mMTC) and
  - **Ultra-Reliable Low Latency Communications (URLLC)**
    - also called critical machine type communications (cMTC)
    - Machine-centric
    - use cases: stringent requirements on reliability and latency
      - AR/VR, advanced wearables, autonomous vehicles, real-time human machine collaboration, cloud robotics and real-time coordination and control of machines and processes.
    - The reliability is defined as probability of successful data delivery within a specified time duration.
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# 5G applications – all together



# 5G and IoT

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There are over one billion cellular Internet of Things (IoT) connections in 2020 and Ericsson forecasts around 5 billion connections by 2025.

<https://www.ericsson.com/en/reports-and-papers/mobility-report>

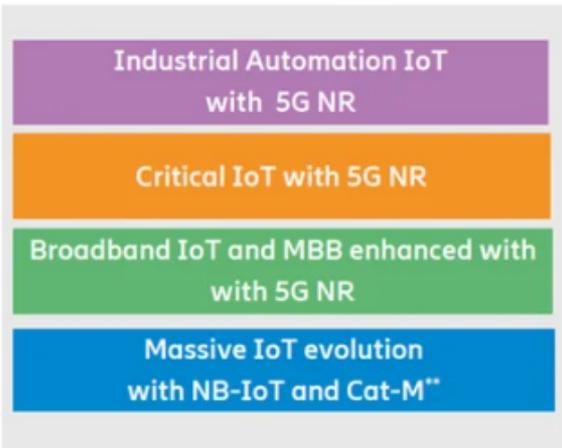
4 IoT connectivity segments:

- Massive IoT,
  - Broadband IoT,
  - Critical IoT, and
  - Industrial Automation IoT
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# 5G and IoT (cont.)

Massive IoT	Broadband IoT	Critical IoT	Industrial Automation IoT*
Low cost devices Small data volumes Extreme coverage	High data rates Large data volumes Low latency (best effort)	Bounded latencies Ultra-reliable data delivery Ultra-low latency	Ethernet protocols integration Time-Sensitive Networking Clock synchronization service

## 5G networks (public/non-public)



## Industry digitalization with 5G networks

Entertainment		Transportation	
Automotive		Public safety	
Railways		Ports	
Manufacturing		Education	
Mining		Healthcare	
Utilities		Construction	
Aerials		Oil & gas	
Agriculture		Maritime	

# 5G eMBB Reqs

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- **Peak data rate:** 20 / 10 Gbps (\*down/up link)
    - Carrier aggregation (16 x 17.5 Gbps in 400 MHz-wide carrier), higher modulation, Massive SU MIMO
  - **Peak spectral efficiency:** 30 / 15 bps/Hz
    - Higher modulation (256QAM), Massive MIMO
  - **User-experienced data rate** (fifth percentile user data rate): 100 / 50 Mbps
    - Multi-antenna
  - **Cell average spectral efficiency:** Scenario dependent
    - Multi-antenna
  - **Fifth percentile user spectral efficiency:** Scenario dependent
    - Multi-antenna
  - **Area traffic capacity:** 10 Mbps/m<sup>2</sup> (indoor hotspot scenario)
    - Multi-antenna
  - **User plane latency:** 4 ms, one way for both downlink and uplink
    - Mini-slot, scalable numerology, fast HARQ, pre-emption
  - **Control plane latency:** 10 ms
    - Mini-slot, scalable numerology, fast HARQ, pre-emption, RRC inactive
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# 5G URLLC and mMTC Reqs

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- **User plane latency:** 1 ms, one-way for both downlink and uplink
    - Mini-slot, flexible numerology, fast HARQ, pre-emption
  - **Control plane latency:** 10 ms,
    - Mini-slot, scalable numerology, fast HARQ, pre-emption, RRC inactive
  - **Connection density:** 1,000,000 devices per sq km<sup>2</sup>
  - **Reliability:** 99.999% success rate
    - Multi-antenna, robust control and data design (low MCS/CQI), multiconnectivity (including duplication), retransmissions (HARQ)
  - **Mobility interruption time:** 0 ms
    - multi-connectivity (dual connectivity)
  - **Battery life:** 10 years RRC inactive,
    - power saving mode, enhanced Discontinuous Reception (DRX)
    - RRC: in CM-CONNECTED mode
-

# Reference Architecture

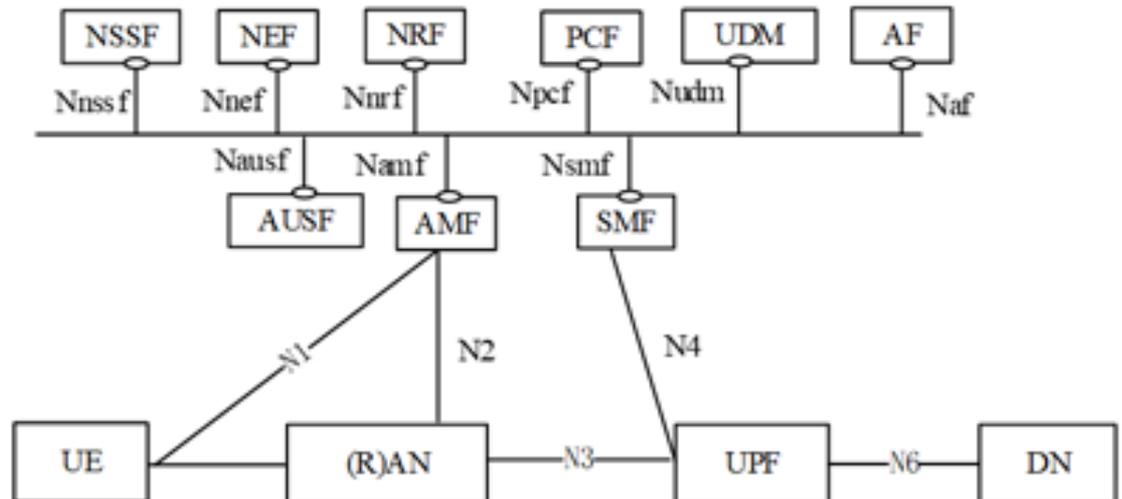
- same elements as the previous generations:
  - User Equipment (UE),
  - Radio Access Network (NG-RAN) and
    - GNB (instead of eNode)
  - Core Network (5GC)
    - User Plane Function (**UPF**), handling the user data
    - Mobility management Function (**AMF**) that accesses the UE and the (R)AN
- NG: interfaces between the access and the core networks.



# Reference Architecture - 5GC

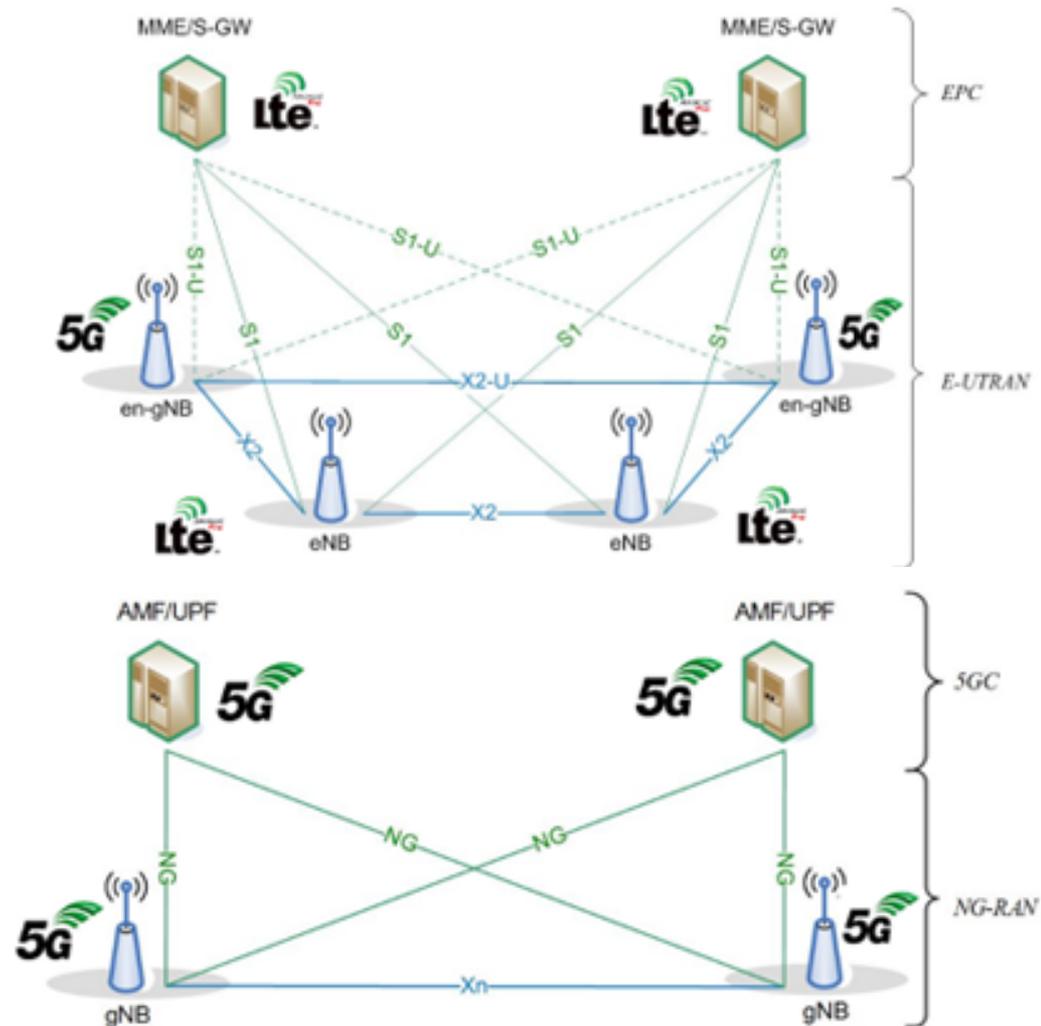
- Network entities are now **Network functions (Nfs)**
  - External Data Network (**DN**), mostly in the User Plane
  - Application Function (**AF**): controls the application(s)
  - Session Management Function (**SMF**) handles the calls and sessions, and contacts the UPF accordingly
  - Unified Data Management (**UDM**), functionally similar to 3G and 4G's HSS
  - Policy Control Function (**PCF**) controls that the user data traffic does not exceed the negotiated bearer(s) capacities

- Network Repository Function (**NRF**) "controls" the other NFs (register, deregister and update).
- security-related NFs: Network Exposure Function (**NEF**), Authentication Server Function (**AUSF**), Security Anchor Functionality (**SEAF**)
- The Network Slice Selection Function (**NSSF**)



# Non Stand Alone (NSA) Arch

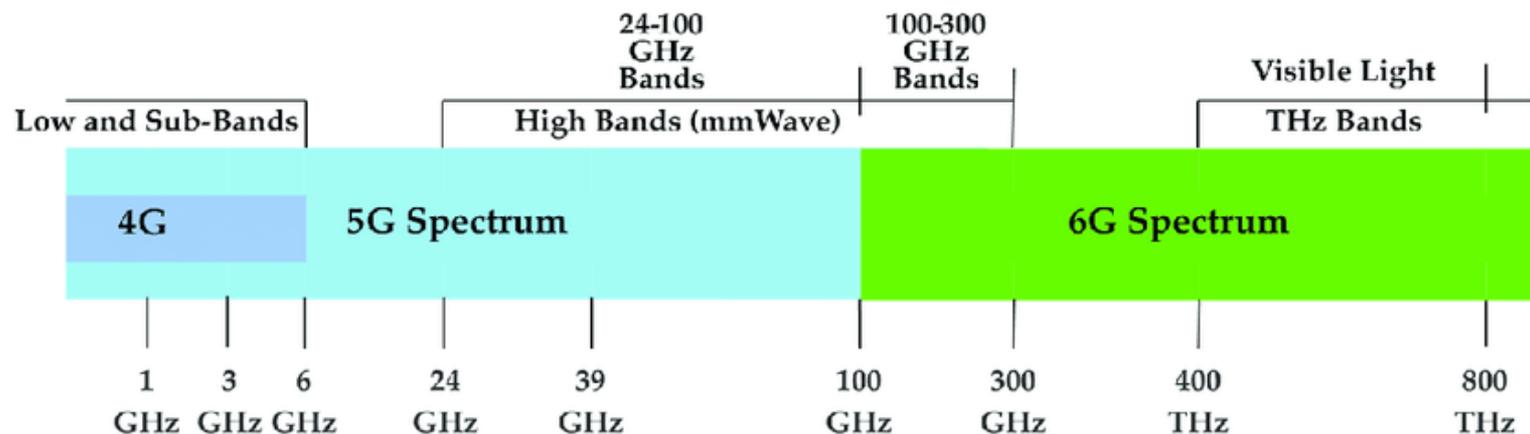
- step towards 5G
- making the NR technology available without network replacement
- In NSA, only the 4G services are supported, but they enjoy the capacities offered by the 5G New Radio (lower latency, etc).
- No 5GC!



# Spectrum

much wider range of frequencies than before, from below 1 GHz to 100 GHz.

- **Low-band** (below 2.5 GHz): excellent coverage,
- **mid-band** (2.5–10 GHz): good coverage and very high bitrates,
- **High-band** (10–100 GHz): highest bitrates and lowest latencies envisioned for 5G.

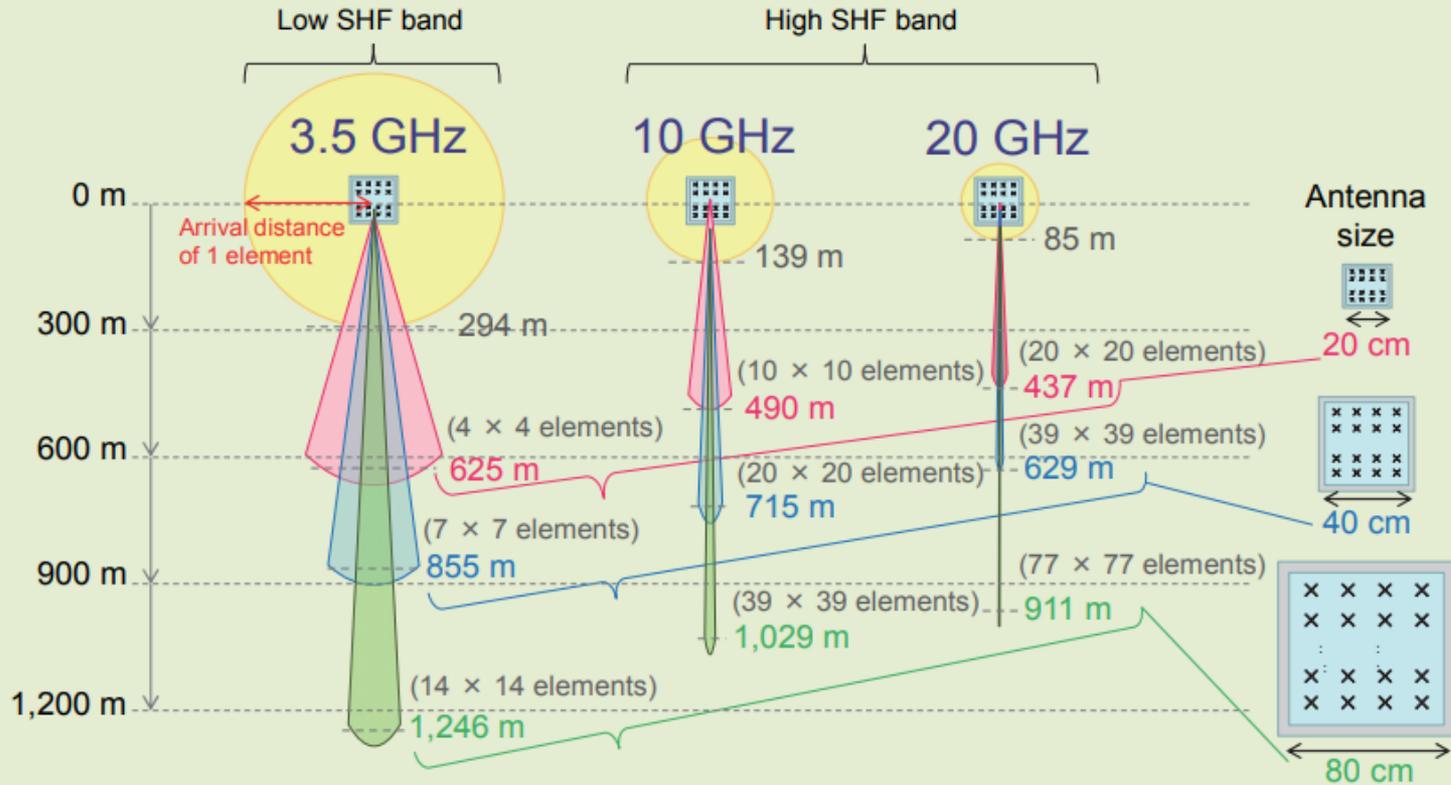


# Multi-antenna

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- large number of steerable antennas
  - higher frequency bands: beamforming to extend coverage, reduce interference
  - lower frequency bands: full-dimensional MIMO (“massive MIMO”) and interference avoidance by spatial separation.
  - NR channels and signals have all been designed to support beamforming.
    - required to fully support operation at the higher frequency bands.
-

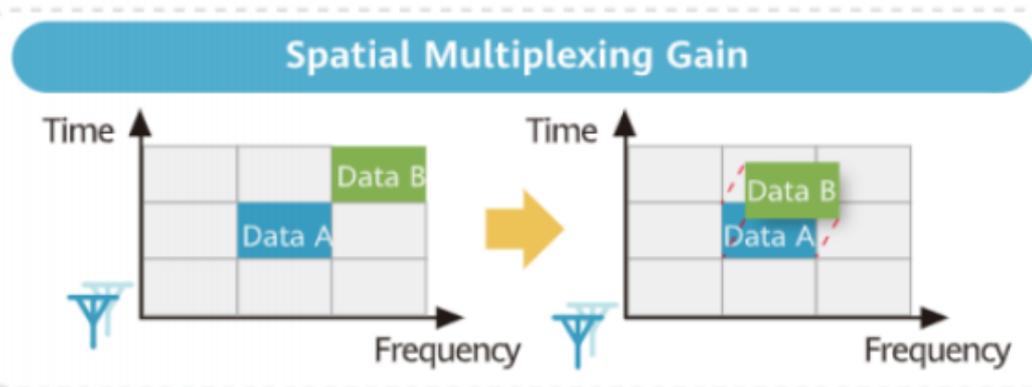
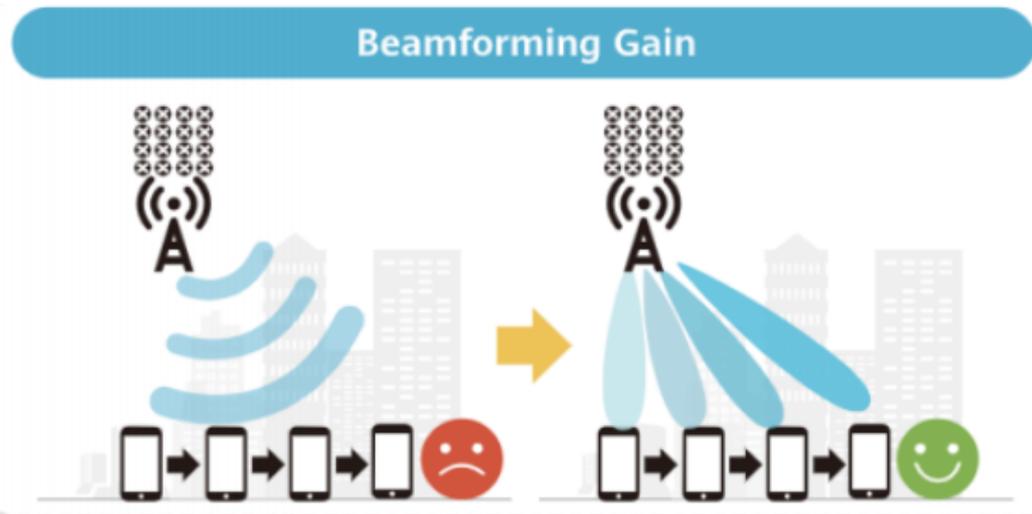
# Beamforming



**Figure 3 Beamforming effect**

# Massive MIMO

- “massive” refers to the number of antennas (not size)
- propagation loss compensation
  - Dynamic antenna directivity
  - Expanded communication range
- User/spatial multiplexing and simultaneous connection of many users
  - increased system capacity bands
- Precoding to avoid cross-user/stream interference
- Complex signal processing to support the large number of antennas.



<https://forum.huawei.com/enterprise/en/what-is-massive-mimo-su-mimo-and-mu-mimo/thread/667284186240794625-667213872962088960>

# Massive Single-User (SU) MIMO

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- SU: all resources was allocated to one user and will improve single-user throughput.
    - In Multi-User (MU) MIMO, multiple user use a carrier (OFDMA)
  - BW aggregation
  - Similar to SU MIMO used in LTE, BUT:
    - In theory: more (up to 64) narrower layers
    - In practice: up to 4 due to UE limitations
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# Scalable Numerology

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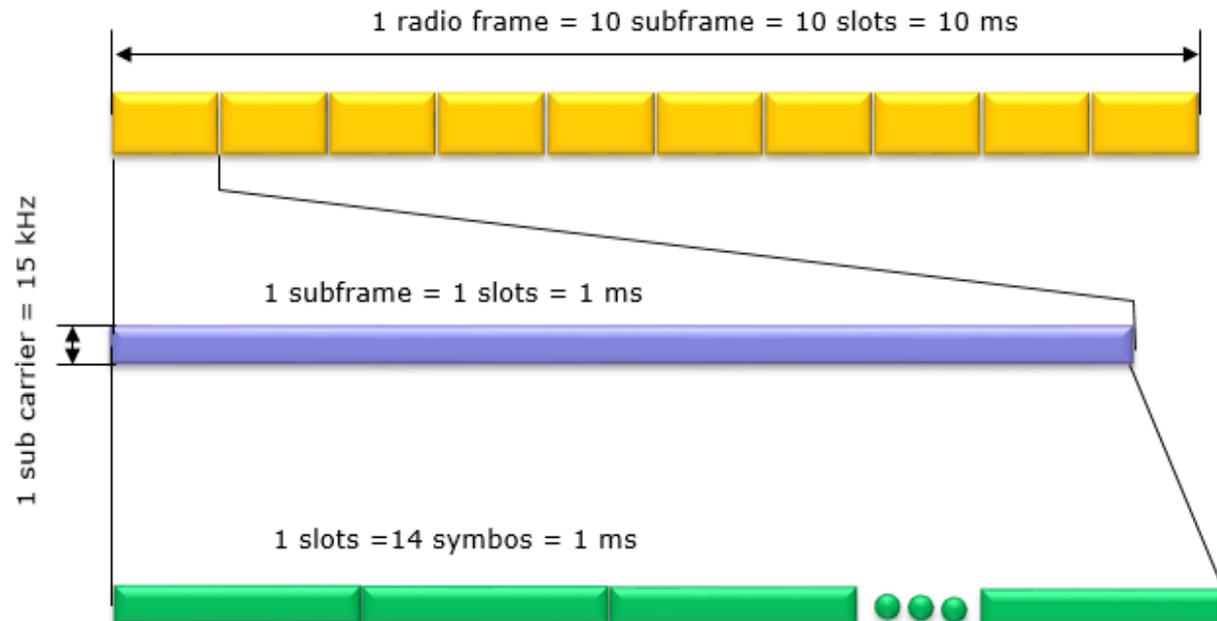
- Numerology: Set of parameters that define the physical layer structure,
    - the subcarrier spacing,
    - symbol duration, and
    - cyclic prefix length in an OFDM system.
  - Challenge to support so wide spectrum
  - OFDM, 15-120KHz spacing
    - LTE uses a single spacing (15KHz)
  - 3.300 subcarriers: 50/100/200/400 MHz
    - Correlated spacings: 15/30/60/120 kHz
-

# Radio Frame ( $\mu = 0$ )

- length of a Radio Frame is **always** 10 ms
- length of a subframe is **always** 1 ms.

< 38.211 - Table 4.3.2-1 >

$\mu$	$N_{\text{slot}}^{\text{slot}}$	$N_{\text{slot}}^{\text{frame}, \mu}$	$N_{\text{slot}}^{\text{subframe}, \mu}$
0	14	10	1
1	14	20	2
2	14	40	4
3	14	80	8
4	14	160	16

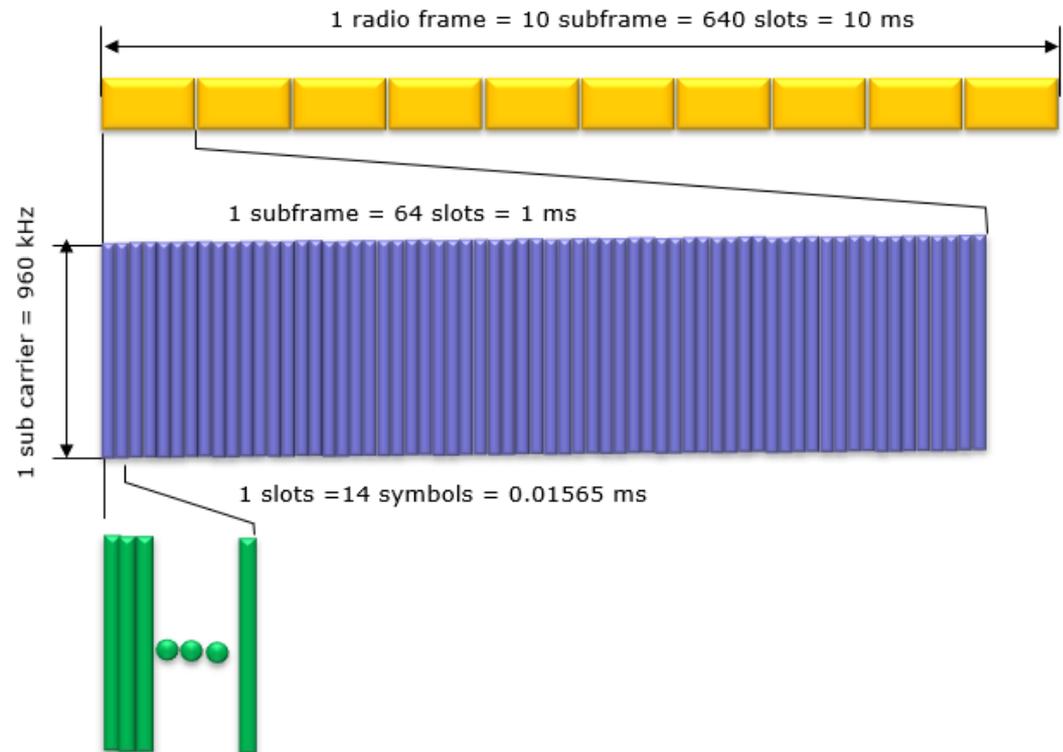


# Radio Frame ( $\mu = 6$ )

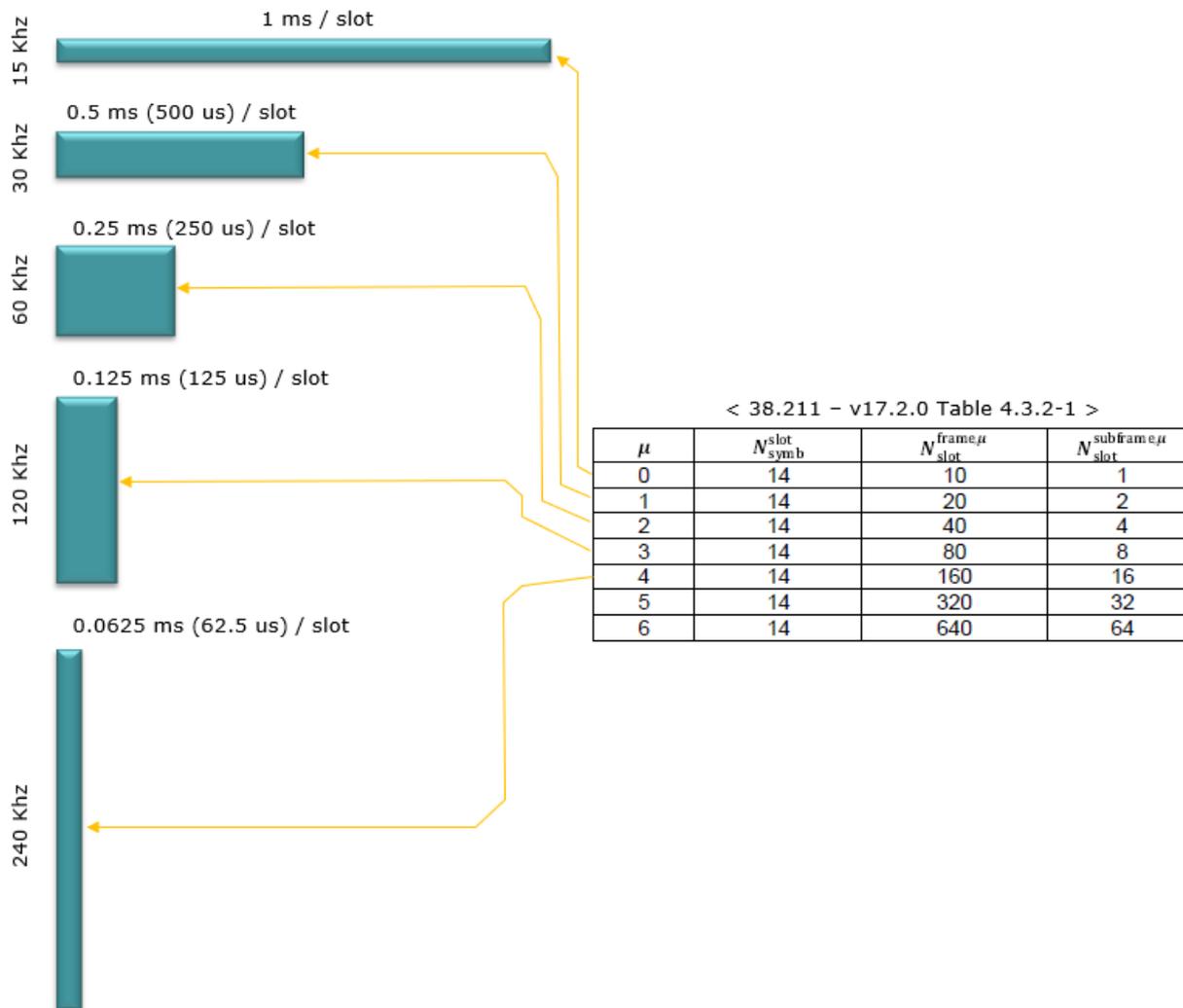
- length of a Radio Frame is **always** 10 ms
- length of a subframe is **always** 1 ms.

< 38.211 - v17.2.0 Table 4.3.2-1 >

$\mu$	$N_{\text{slot}}^{\text{subframe},\mu}$	$N_{\text{slot}}^{\text{frame},\mu}$	$N_{\text{slot}}^{\text{subframe},\mu}$
0	14	10	1
1	14	20	2
2	14	40	4
3	14	80	8
4	14	160	16
5	14	320	32
6	14	640	64



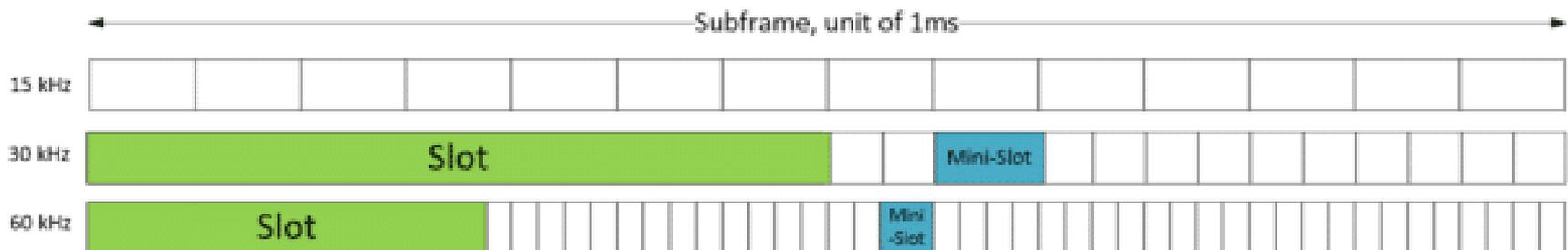
# Slot length



# Mini-slot

[https://www.etsi.org/deliver/etsi\\_tr/138900\\_138999/138912/15.00.00\\_60/tr\\_138912v150000p.pdf](https://www.etsi.org/deliver/etsi_tr/138900_138999/138912/15.00.00_60/tr_138912v150000p.pdf)

- Low latency communication
- 2, 4, 7 or 14 OFDM symbols
- Target slot lengths are at least 1ms, 0.5ms
- finer TDM granularity of scheduling for the same/different UEs **within a slot**
- NR-LTE coexistence



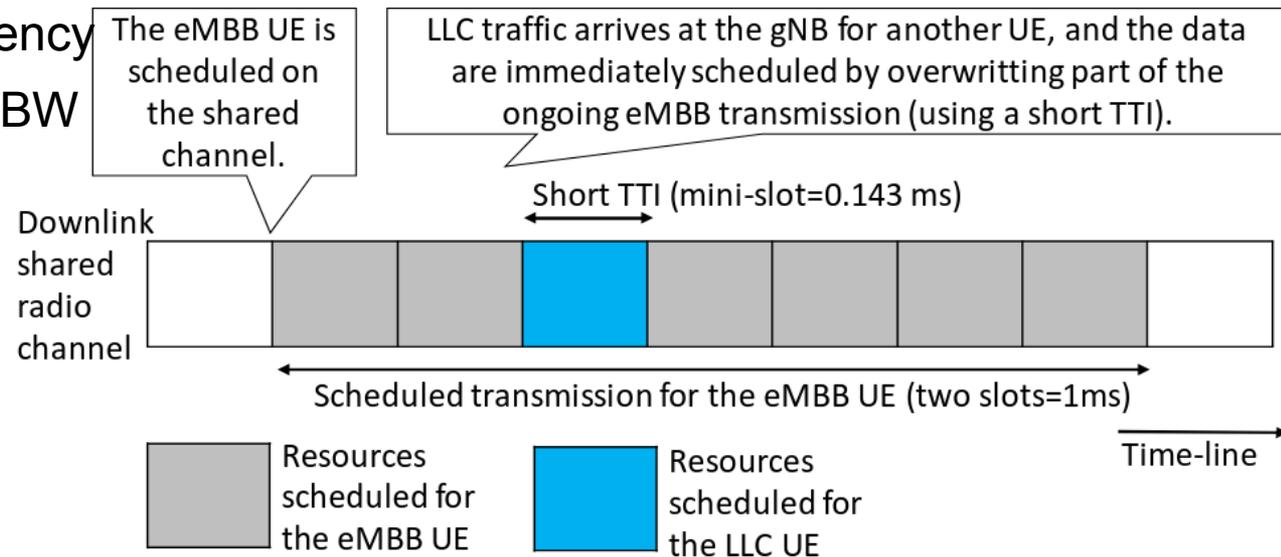
# Pre-emption

Problem:

- The LLC traffic takes priority over the best effort eMBB data flows
- LLC traffic is quite unpredictable
  - Reservation is inefficient → less BW for eMBB
  - If not reserved, eMBB monopolizes channel causing latency to LLC

Solution: Override eMBB minislots when LLC appears →

- lower LLC latency
- Lower eMBB BW

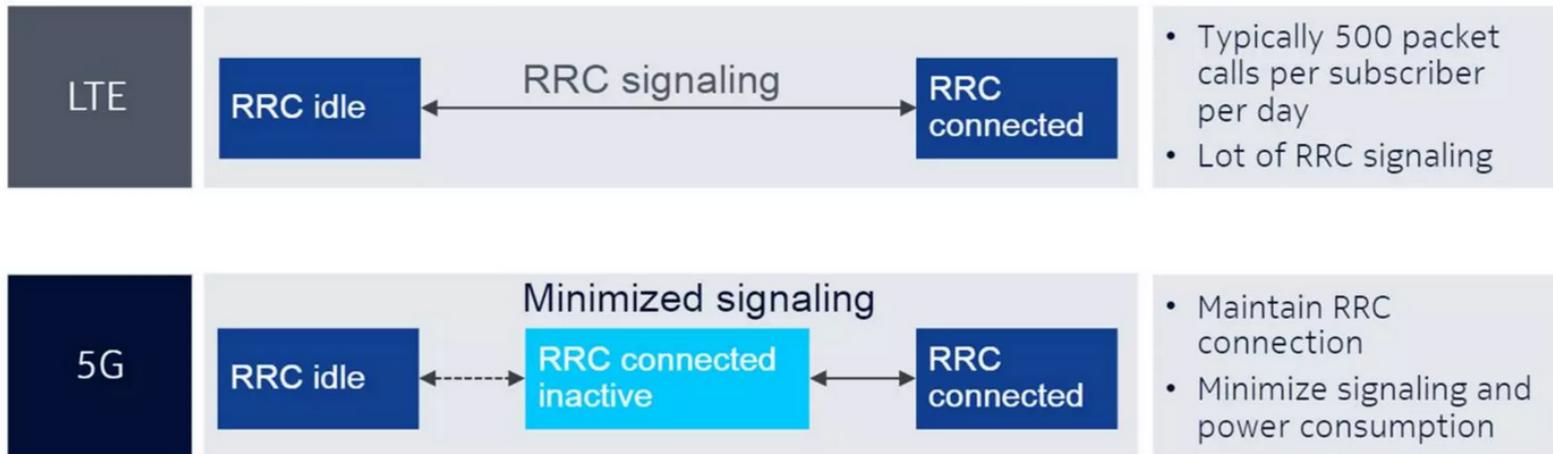


# Fast Hybrid Automatic Repeat reQuest (HARQ)

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- Enhanced reliability through error detection and retransmission
    - Forward error correction and ARQ
  - Compared to 4G:
    - multiple HARQ-ACK feedback channels
    - Shorter Transmission Time Interval (TTI)
    - Soft Combining
      - Combine multiple received signal instances, such as erroneously received packets
    - advanced beamforming techniques
    - Channel coding with better error correction capabilities
-

# Energy: RRC inactive, Discontinuous reception (DRX), WakeUp Signal (WUS)

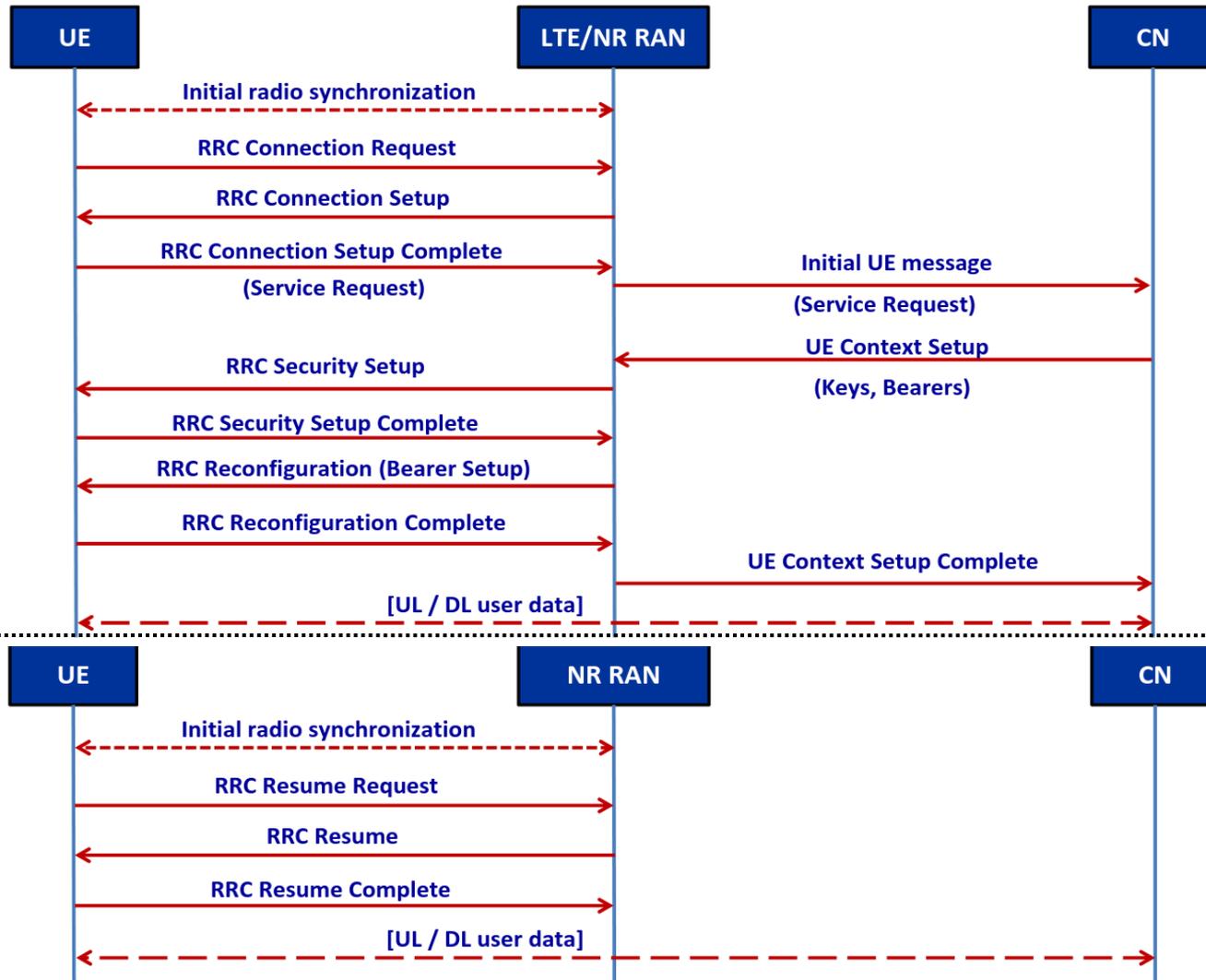


RRC = Radio Resource Control

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- 3 states:
  - **Idle**: no active connection with gNB – sleeping/unreachable
    - DRX: checks periodically the physical downlink control channel
    - Synchronization needed, DRX period managed by 5GC
  - **Connected**: active control and data connection with gNB
  - **Inactive**: active control bearer, UE context not removed from RAN
- “Inactive” offers faster transition to “connected” – for ultra-low latency apps
- WUS: more frequent than DRX, wake up only when packet is waiting
- BDW adaptation and dynamic antenna activation

# Reconnection message diagram



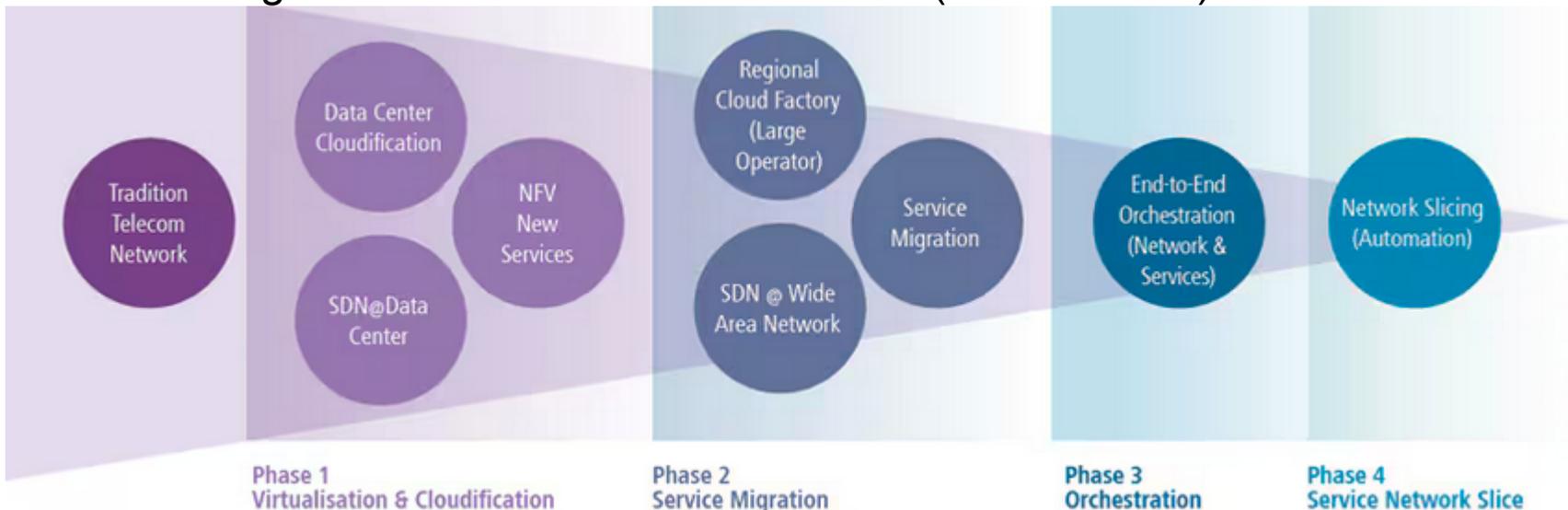
# LTE/NR spectrum coexistence

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- NR in the same spectrum with LTE deployment
  - LTE-compatible NR numerology based on 15 kHz subcarrier spacing,
    - identical time/frequency resource grids for NR and LTE
  - Enhanced LTE/NR overlay in the downlink
    - Through reserved resources
      - Forward compatibility
-

# Important Technologies: NFV

- Network Function Virtualization
  - Separation of HW and SW
    - See “5GC architecture”
- Densification makes RAN management challenging.
  - Cry for flexibility and automation
- NFV provides full automation of network management, NFV Management & Orchestration functions (NFV--MANO)

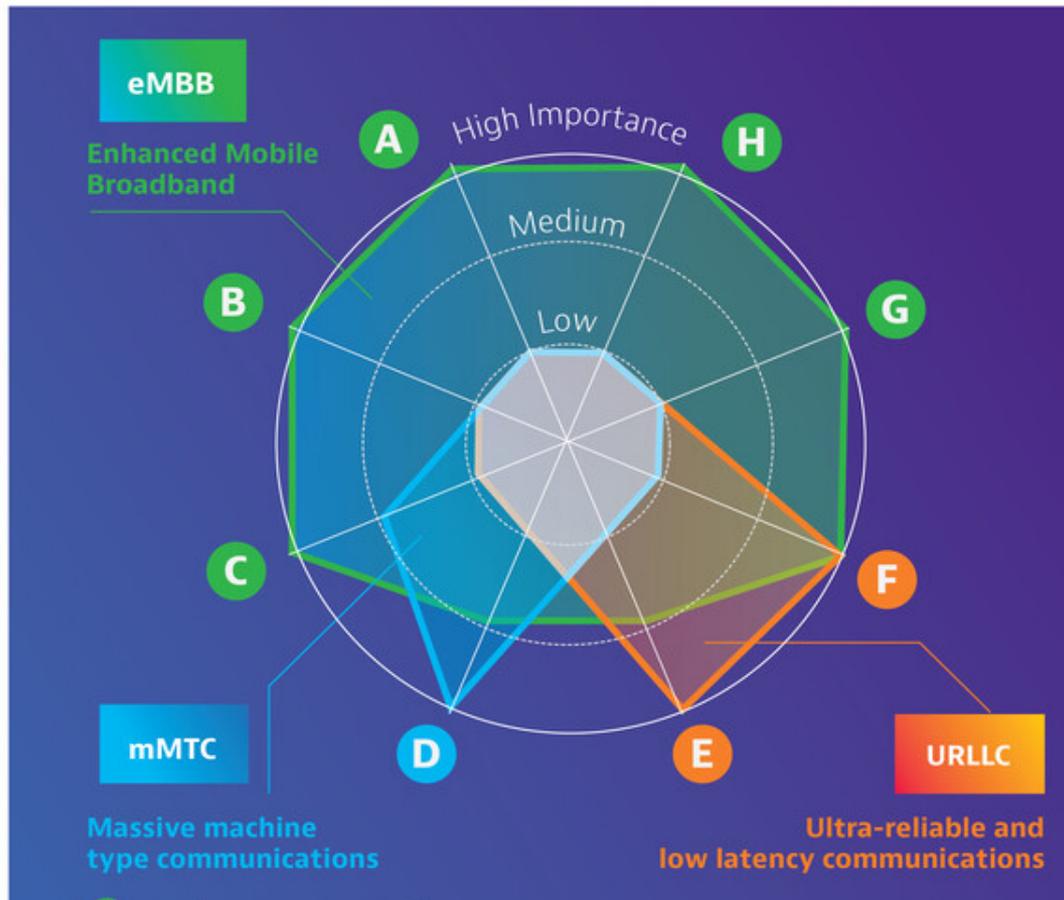


# Important Technologies: Slicing

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- Replacement of QoS identifiers
- Transforming the physical network into multiple **logical** networks on top of a shared infrastructure
- A network slice spans from the UE to the Data Network (DN),
- A slice may belong to a single customer/group or may be shared among multiple customers
- Slices may be based on
  - latency, bandwidth, reliability, security
- The O-RAN (Open RAN) ALLIANCE specifies solutions for an open RAN to support end-to-end network slicing for 3GPP-specified 5G systems

# Slicing and use-case families



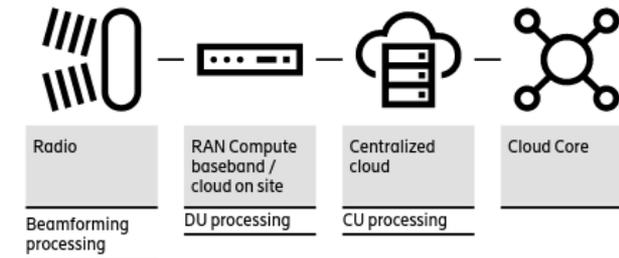
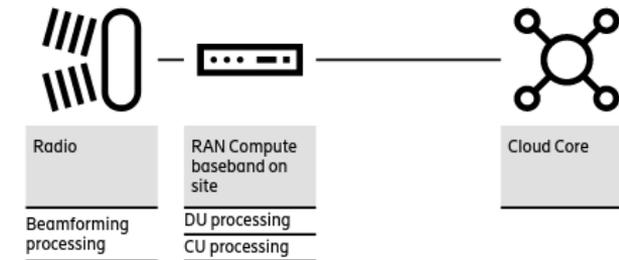
- A** Peak Data Rate - 20 Gbps
- B** Area Traffic Capacity - 10 Mbps/m<sup>2</sup>
- C** Network Energy Efficiency - 100 Times
- D** Connection Density - 10<sup>6</sup>/km<sup>2</sup> (1 per m<sup>2</sup>)
- E** Latency - 1ms(Radio segment)
- F** Mobility - 500 km/h
- G** Spectrum Efficiency - 3 Times
- H** User Experienced Data Rate - 100Mbps

Source: Rec. ITU-R M.2083-0 Figure 3 and 4

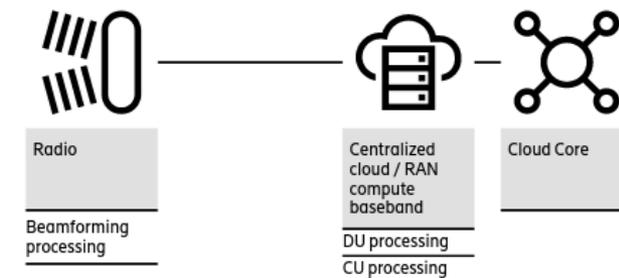
# Important Technologies: RAN cloudification

- **C-RAN: separation** of the RAN baseband software and the RAN baseband hardware
- software can run on off-the-shelf hw
  - Easier scale-up, protocol update, openness?
  - @ local RAN or provider's DC or public cloud
- Connect C-RAN and antenna site with dark fiber.
- **C-RAN drivers:**
  - Cloud economics – flexibility in deployment, benefits of scale,
  - common and unified and automated operation (AI)
  - Development of new enterprise business

Distributed deployment of radios



Centralized RAN deployment



# Important Technologies: Edge Computing

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- a.k.a. Mobile Edge Computing (MEC) or Multi-Access Edge Computing,
- bring processing and storage closer to where data is generated or consumed.
- 'edge' is within or at the boundary of an access network or at the UE premises (train, airplane, enterprise etc.)
- virtualize the cloud beyond the four walls of the data center
- Gains:
  - Better data control and lower costs: less transport to central hubs and reducing vulnerabilities
  - Faster insights and actions
  - Continuous operations even when disconnected
- Empowered by the shared infrastructure from application perspective
  - network slicing!

# All together

