Οικονομικό Πανεπιστήμιο Αθηνών
Τμήμα Πληροφορικής

Ευφυή Κινητά Δίκτυα:
Web 3 (& 4, 5),
Digital wallets-identities-credentials

Εαρινό Εξάμηνο 2024-25

Βασίλειος Σύρης

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Web 1.0, Web 2.0, Web 3.0

Web 1.0
read-only
static

Web 2.0
read-write
interactive

Web 3.0
read-write-trust
verifiable

Source: Myraah

- Web 2.0 had Server-side (programs executed on a server) and Client-side (programs executed in a browser) programming
- Web 2.0: user generated content and social media, but centralized control
- Web 3.0: decentralized, trust and verifiable

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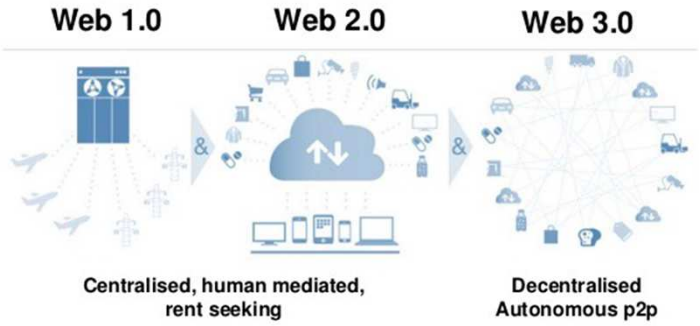
Centralization - decentralization



- Web1: server-based
- Web2: cloud-based, but centralized control – hyperscalers (Google, Facebook, …)
- Web3: decentralized, blockchains and smart contracts

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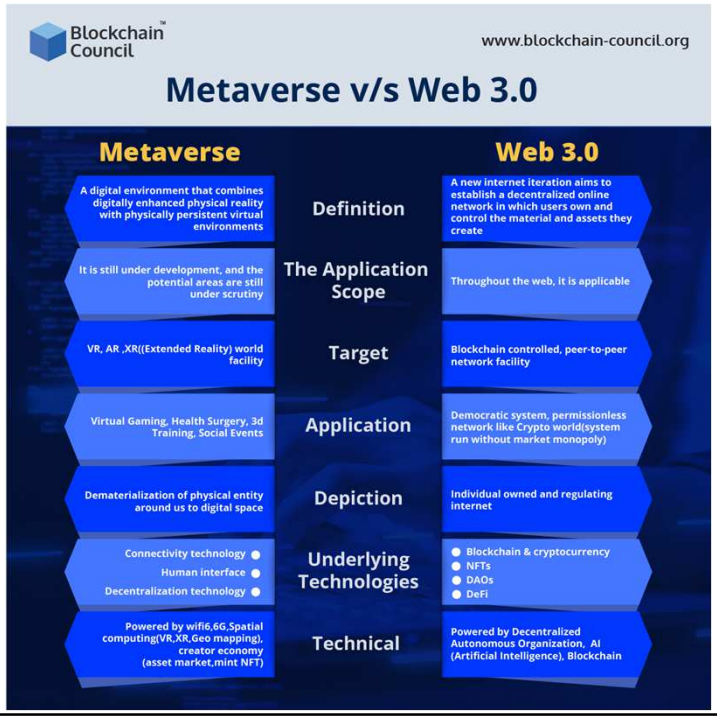

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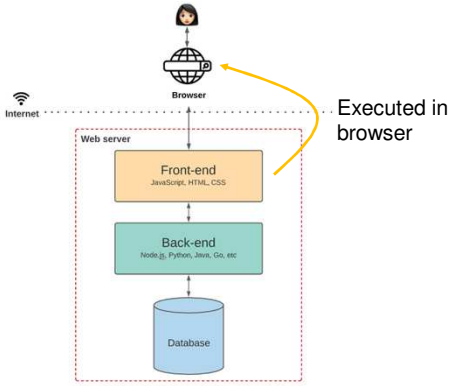
Web 2.0 versus Web 3.0 browser



Web 2.0

Source: https://www.preethikasireddy.com/

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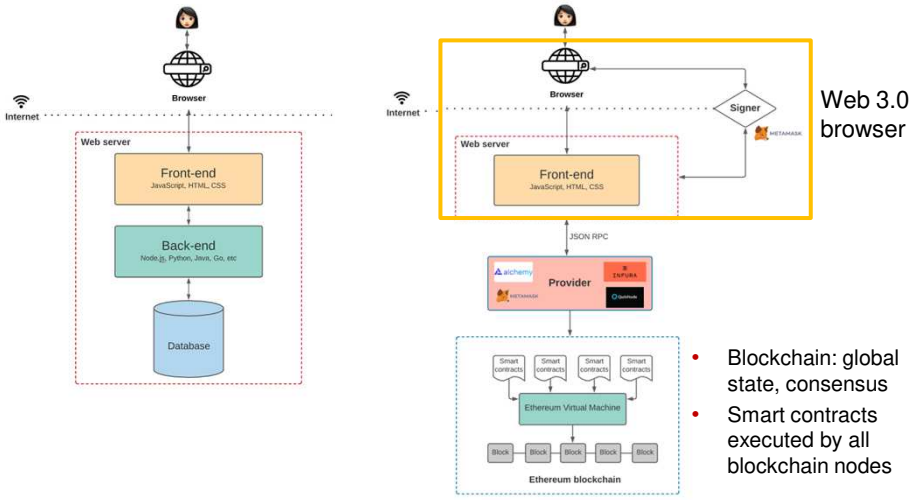
Web 2.0 versus Web 3.0 browser



Web 2.0 Web 3.0

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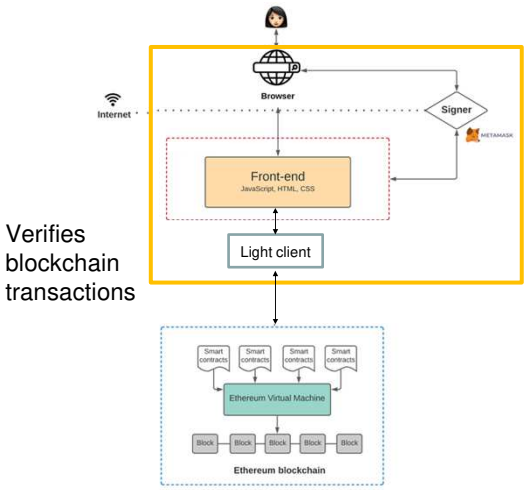
Web 3.0 browser & architecture evolution



Web 3.0 browser

Verifies blockchain transactions

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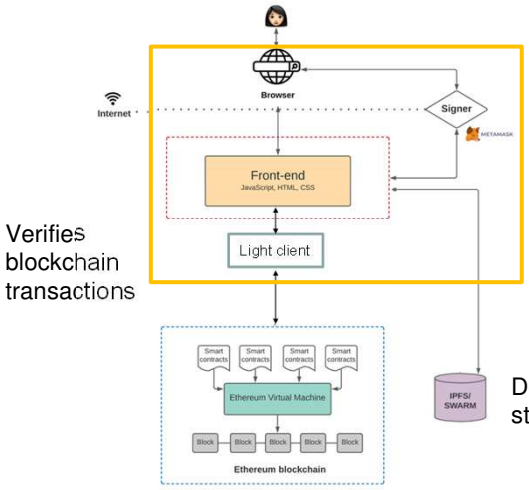
Web 3.0 browser & architecture evolution



Web 3.0 browser

Verifies blockchain transactions

Decentralized storage

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Web3 versus Web2 browser

- Integrated “wallet”
  - Not only crypto but also digital identifiers and credentials
- Light client
  - Verify blockchain transactions

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Web 5

- Core idea: users have complete control identity and data
- Introduced by former Twitter CEO Jack Dorsey

Key technology

- Decentralized identifiers (DIDs)
- Verifiable Credentials (VCs)

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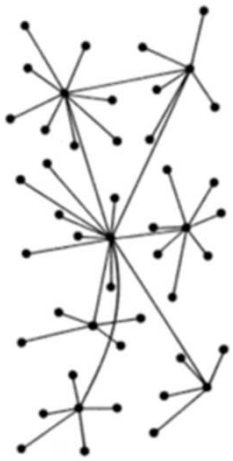
Web 3.0 versus Web 5.0

- Both are decentralized
- Web 3.0
  - Smart contracts/Decentralized applications (DApps) running on public blockchains
  - Decentralized internet that gives users control over their information
- Web 5.0
  - Data stored on decentralized web nodes
  - Users have full control over identities and data



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Web 4.0

- Does not have single meaning/intepretation
- More immersive and intuitive user experience
- Virtual reality and augmented reality technologies
- Sounds like metaverse

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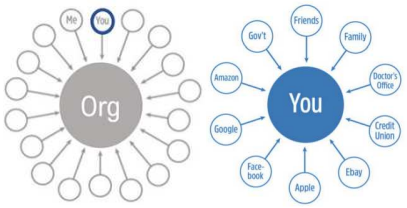
Traditional versus Decentralized Identifiers

- Self-sovereign identifiers for individuals, organizations, things, real or virtual
- Decentralized, persistent, resolvable, cryptographically verifiable
- Can be registered in a blockchain, decentralized network, or off-ledger (ledger-agnostic)
- W3C recommendation (considered a Web standard), 19 July 2022



Organization in control of identity

User in control of identity

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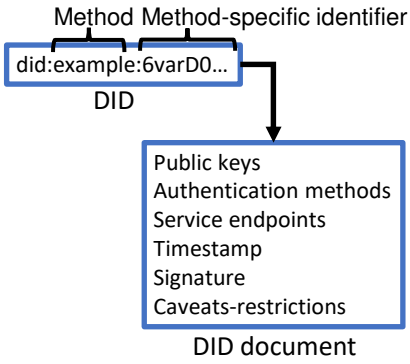
W3C Decentralized Identifiers - DIDs

- Decentralized Identifiers (DIDs) v1.0, W3C Recommendation, 19 July 2022
- DID is a URI associated to a DID document: "globally unique identifier, resolveable with high availability, and cryptographically verifiable"
- Generalizes linkage between name/id and a single public key
- DID-DID document association: DID document is usually maintained by a DID registry which is responsible for implementing proper security & access control
- DID contents and registry operations determined by DID method



W3C DIF LINUX FOUNDATION

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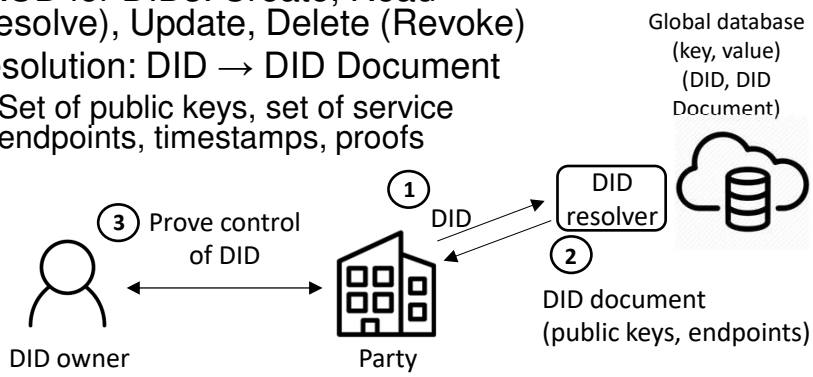
DID methods

- Different DID methods did:sov, did:btcr, did:v1, did:uport, ...
- CRUD for DIDs: Create, Read (Resolve), Update, Delete (Revoke)
- Resolution: DID → DID Document
  - Set of public keys, set of service endpoints, timestamps, proofs



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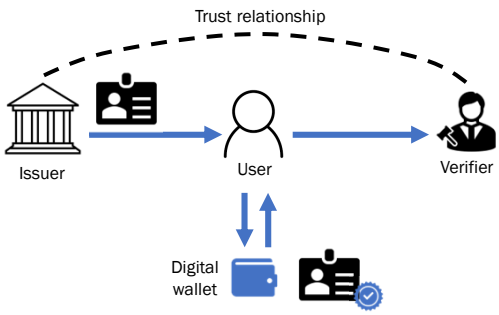
Verifiable Credentials data model

- W3C Recommendation 03 March 2022
- User control of identity & credentials
- Reduce PII (Personal Identifiable Information) on company servers by moving it to user wallets, GDPR compliance
- User can combine multiple credentials
- Interoperability: can interact with existing systems using common standards
- No communication or data exchange between access management systems, trust relationship is sufficient



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Communicating with constrained IoT devices

- Constrained IoT devices (Things): limited/no connectivity, insecure channel

Connected device

Disconnected from the Internet device

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Communicating with constrained IoT devices

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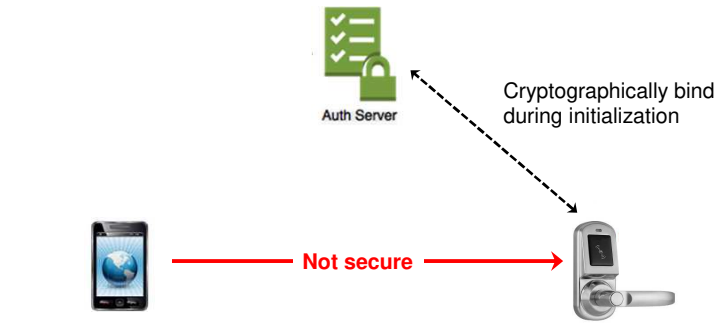

Connected device

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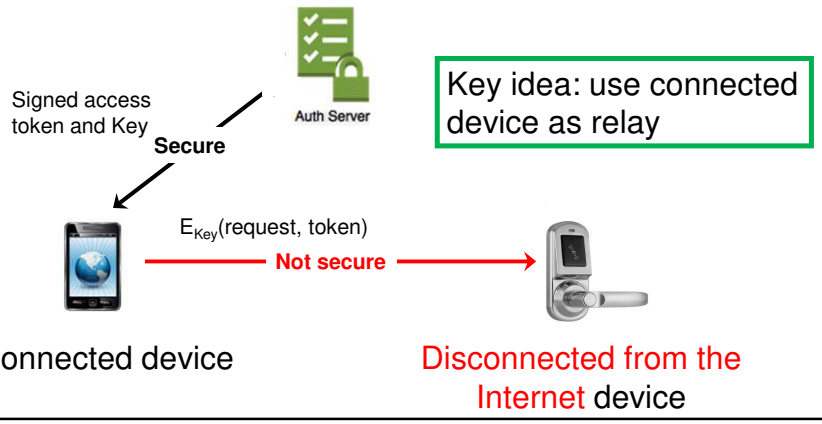

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Communicating **between** constrained IoT devices

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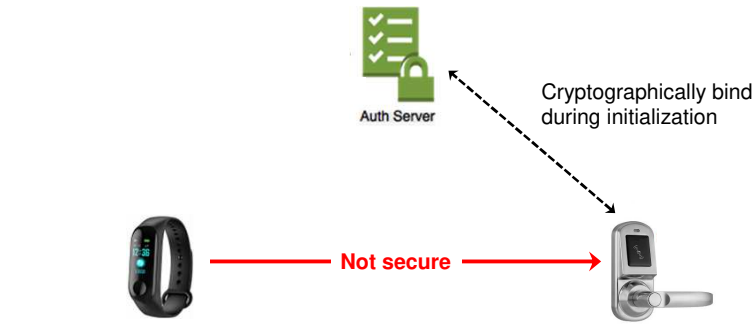

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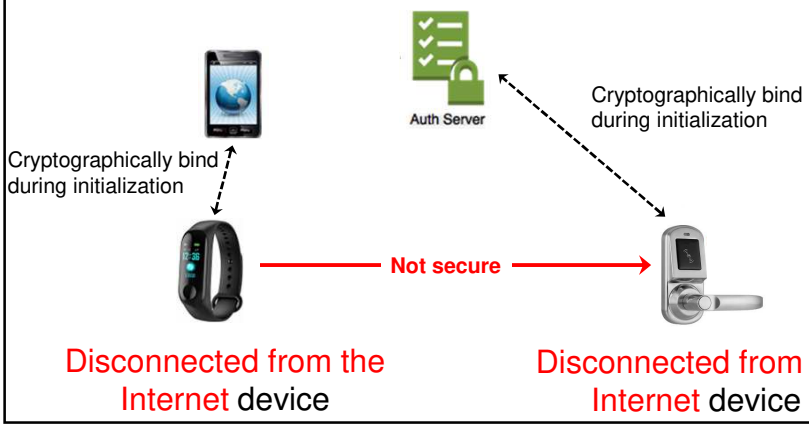

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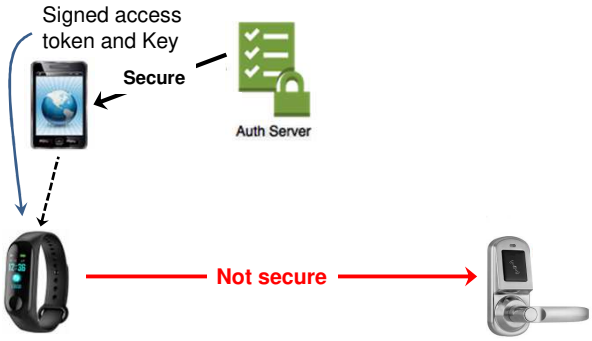

Disconnected from the Internet device

Disconnected from the Internet device

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Communicating **between** constrained IoT devices

- Constrained IoT devices (Things): limited/no connectivity, insecure channel
- **Secure** and **trusted** communication **between disconnected IoT devices**
  - **Trusted = perform actions according to owner defined policies**

Disconnected from the Internet device

Disconnected from the Internet device

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