# **Special Topics on Algorithms**

**Public Key Cryptosystems** 

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### Public-key cryptosystems

- ✓ Main disadvantage of symmetric cryptosystems: Alice and Bob need to agree in advance about the key K through some secure channel
- ✓ What if this is infeasible? Can we have encryption without Alice and Bob communicating with each other beforehand?
- ✓ Idea: Every entity has a Public and a Secret key.
- ✓ RSA: the public key is a pair of integers
- ✓ Suppose Alice (A) and Bob (B) have public and secret keys as follows:
  - $\bullet$   $P_{\Delta}$ ,  $S_{\Delta}$  for Alice
  - P<sub>B</sub>, S<sub>B</sub> for Bob.

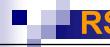




### Public-key cryptosystems

- ✓ Let  $E_A$ () be the encryption function of Alice, and  $D_A$ () be the decryption function
- ✓ Challenge for developing a computationally feasible public-key cryptosystem:
  - Need a system where we can reveal the encyption function E<sub>A</sub>()
    without running the danger of making the decryption function D<sub>A</sub>()
    known
  - On the contrary, in symmetric cryptosystems knowing E<sub>A</sub>() leads to identifying D<sub>A</sub>() as well

#### RSA



### Public-key cryptosystems

- Hence, overall requirements:
  - ✓ Computationally feasible for a user B to produce a pair of keys
    (Public key P<sub>B</sub>, Secret key S<sub>B</sub>)
  - ✓ Computationally feasible for a sender A, who knows the public key of B and wants to send the plaintext M, to create the ciphertext: C = E<sub>B</sub>(M)
  - ✓ Computationally feasible for the receiver B, who knows his
    private key and receives the ciphertext C to retrieve the original
    plaintext M: M=D<sub>B</sub>(C)=D<sub>B</sub>(E<sub>B</sub>(M))
  - ✓ Computationally infeasible to find the private key S<sub>B</sub>, knowing only the public key P<sub>B</sub>
  - ✓ Computationally infeasible to find the message M, knowing only the public key P<sub>B</sub> and the ciphertext C



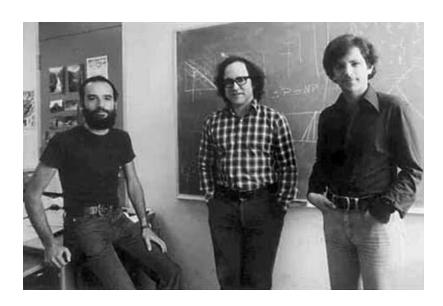
### Public-key cryptosystems

### Trapdoor one way functions

- One-way functions: functions that are easy to compute but hard to invert
- ✓ Trapdoor: some extra information that allows us to invert a one-way function
- ✓ Trapdoor one-way functions: one-way functions that are easy to invert when we have the trapdoor
- Essentially, in public-key cryptography we are looking for trapdoor one-way functions
- ✓ [Diffie-Hellman, 1976]: New Directions in Cryptography



- RSA Rivest, Shamir, Adleman (1978, MIT)
  - ✓ Turing award, 2003









### RSA - Rivest, Shamir, Adleman (1978, MIT)

- Block cipher
- $\checkmark$  All calculations take place in  $\mathbf{Z}_{n}$ , for some large n (message space = integers mod n)

#### **Key generation**

Choose 2 big and distinct prime numbers

Compute n:

Compute  $\varphi(n)$ :

Choose integer e

 $(1 \le e \le \varphi(n))$ , such that:

Compute d, such that:

Public key

Secret key

p, q

 $n = p \cdot q$ 

 $\varphi(n) = (p-1) (q-1)$ 

 $gcd(\varphi(n), e) = 1$ 

 $de = 1 \mod(\varphi(n))$ 

 $P = \{e, n\}$ 

 $S = \{d, p, q\}$ 

**Euler function** 



RSA - Rivest, Shamir, Adleman (1978, MIT)

In principle, we could have a phone directory with the public keys of all users

#### **Encryption**

Initial message: integer M such that  $0 \le M \le n-1$ 

Ciphertext:  $C = E(M) = M^e \mod n$ 

#### **Decryption**

Ciphertext:  $0 \le C \le n-1$ 

Message recovery:  $M = D(C) = C^d \mod n$ 

For the exponentiation: use the repeated squaring algorithm



#### In more detail:

- How do we choose e?
  - ✓ Suffices to choose some prime number > max{p, q} (smaller prime numbers can also be suitable) use primality testing
  - ✓ Recommended value in some systems:  $e = 2^{16} + 1 = 65537$
- How do we compute d?
  - ✓ Use extended Euclidean algorithm

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### Example

#### **Key generation**

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 $P = \{e, n\}$ 

 $S = \{d, p, q\}$ 

→ p = 7, q = 17

 $\rightarrow$  n = 119

 $\rightarrow$   $\varphi(n) = 96$ 

e = 5

d = 77

since  $5*77=1 \mod 96$ 

Let M = 19

Encryption:

 $C = M^5 \mod n = 19^5 \mod 119 = 66$ 

Decryption:

 $M = C^{77} \mod n = 66^{77} \mod 119 = 19$ 

Repeated Squaring Algorithm:



#### Proof of correctness

- ✓ Theorem: For every message M
  - E( D(M) ) = M and
  - D(E(M)) = M
- ✓ Proof:

```
Let M \in Z_n
```

Since d is the multiplicative inverse of e modulo  $\varphi(n) = (p - 1)(q - 1)$ :

ed = 1 + k  $\varphi$ (n) for some integer k.

i) If  $M \neq 0 \pmod{p}$ , we have:

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M^{ed} \pmod{p} \equiv M^{1+k \phi(n)} \pmod{p}
\equiv M (M^{\phi(n)})^k \pmod{p}
\equiv M (M^{p-1})^{k(q-1)} \pmod{p}
\equiv M \pmod{p} \pmod{p} \pmod{p}
```

ii) If  $M = 0 \pmod{p}$ , then again  $M^{ed} \pmod{p} \equiv M \pmod{p}$ 



#### Proof of Correctness

- ✓ Hence, for every M,  $M^{ed}$  (mod p)  $\equiv$  M (mod p)
- ✓ Similarly M<sup>ed</sup> (mod q) ≡ M (mod q)
- ✓ From the corollary of the Chinese Remainder Theorem: when n=pq,  $x = y \mod n$  iff  $x = y \mod p$  and  $x = y \mod q$
- $\checkmark \Rightarrow D(E(M)) = M^{ed} \pmod{n} = M \pmod{n}$

### Simpler proof when gcd(M, n)=1:

 $\checkmark$  ed = 1 + k  $\varphi$ (n) for some k.  $D(E(M)) = M^{ed} \equiv M^{1 + k \varphi(n)} \pmod{n}$  $\equiv M (M^{\varphi(n)})^k \pmod{n}$ 

 $\equiv$  M (mod n) (from Euler's theorem)





### Asymmetry of RSA

- ✓ Usually e is a relatively small number ⇒ fast encryption
- $\checkmark$  E.g. when e =  $2^{16}$  + 1, we can encrypt with 17 multiplications
- The private key d is usually a larger number ⇒ slower decryption
- Around 2000 multiplications or more
- RSA-Chinese Remaindering (RSA-CRT): Another version of RSA for making decryption faster
  - Almost all operations in the decryption phase are done mod p and mod q and then combined to return the message mod n
  - Intermediate numbers are half in size than before
  - ≈ 4 times faster





- ✓ Conjecture: the function  $f(x) = x^b \mod n$ , where n is a product of 2 primes is a one-way function
- ✓ At the moment, there is no function that is provably one-way
- Theorem: If there are one-way functions, then
   P ≠ NP
- $\checkmark$  Trapdoor in RSA:  $\varphi(n)$  or the factoring of n

#### RSA



#### RSA Cryptanalysis

Reduction to the integer factorization problem:

- ✓ Suppose Oscar can easily factor the number n
  - If he finds p and q, he can compute φ(n)
  - Then, he can easily find d such that de = 1 mod( $\phi(n)$ ) using the extended Euclidean algorithm
- ✓ For the opposite, we also know that:
- √ Theorem: Any algorithm that can compute the exponent d in RSA, can be converted into a randomized algorithm for factoring n
  - Hence, if d is revealed, it is not enough to change just d, e, we should also change n



- $\checkmark$  Note: For factoring n, it suffices to know  $\varphi(n)$
- Suppose φ(n) becomes known
- We can solve the system:

$$n = pq$$
  
 $\phi(n) = (p-1)(q-1)$ 

- ✓ If q = n/p, the factors are derived by solving  $p^2 - (N - \phi(n) + 1)p + N = 0$
- $\checkmark$  Corollary: Computing  $\varphi(n)$  is not easier than factoring n





### In practice:

- ✓ If we work with 2048 bits, then the key is not breakable within a "reasonable" amount of time, using current knowledge and technology (n > 200 decimal digits)
- ✓ Factoring algorithms do well for numbers up to around 130 decimal digits
- ✓ Great open problem to come up with improved factoring algorithms!



# NIST guidelines:

- ✓ Since 1/1/2011: 1024-bit keys were declared "deprecated" (acceptable but possibly with some small risk)
- ✓ Since 1/1/2014: 1024 bits no longer acceptable, only 2048 bits
- ✓ Plan to consider 2048 bits deprecated by 2030
- ✓ Plan to disallow RSA by 2035
  - As part of its post quantum cryptography initiative

#### RSA



- RSA Cryptanalysis
- Other known attacks (implementation attacks):
  - ✓ Timing attacks [Kocher '97]: The time it takes to do the decryption may yield information about d
  - ✓ Power attacks [Kocher '99]: Measuring power consumption in a smartcard during the run of the repeated squaring algorithm, may also reveal the bits of d
    - Chips should not be vulnerable to power analysis
  - ✓ Fault attacks [Lenstra '96, Boneh, de Millo, Lipton '97]: If some mistake takes place during decryption Oscar may guess d! (applicable mostly for RSA-CRT)
    - These methods work if the computations mod p have been done correctly, and there is a mistake on the computations mod q
    - Rule of thumb: After decryption, we could check that the calculations are all correct, i.e., check that  $(C^d)^e \equiv C \mod n$





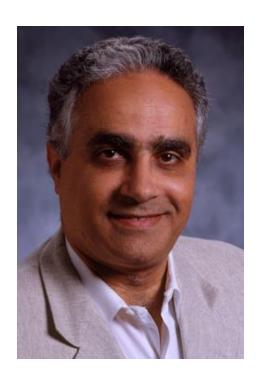






# Κρυπτοσύστημα ElGamal

✓ T. Elgamal (1985)





### Discrete logarithm problems

- ✓ Let  $Z_p^* = Z_p \{0\} = \{1, 2, ..., p-1\}$
- ✓ The set  $Z_p^*$  for a prime p, always has at least one generator: a number g such that for every  $a \in Z_p^*$  there exists z with  $g^z \equiv a \pmod{p}$
- ✓ g generates the whole Z<sup>\*</sup><sub>p</sub>
  - In abstract algebra terms: Z<sup>\*</sup><sub>p</sub> with multiplication is a cyclic group
- ✓ For a∈Z\*<sub>p,</sub> the number z is called the discrete logarithm of a, mod p with basis g
- ✓ There are known algorithms for finding generators of Z<sup>\*</sup><sub>D</sub>



### Discrete logarithm problems

- ✓ When we want to compute the k-th power of a number:
  - Easy by repeated squaring. In  $Z^*_{17}$  with k=4,  $3^4 \equiv 13 \mod 17$
- ✓ Discrete logarithm in Z<sub>p</sub> (DLP): the reverse of raising to a power
  - Given that  $3^k \equiv 13 \pmod{17}$ , find k
  - More generally: Given a generator  $g \in Z_p^*$ , and an element  $\beta \in Z_p^*$ , find the unique integer  $k \in Z_p$  for which  $g^k \equiv \beta$  (mod p)
- Considered a hard problem, when p is chosen carefully
  - For example, for p ≈ 1024 bits and when p-1 has a «large» prime factor



# ■ ElGamal cryptosystem (T. ElGamal, 1985)

- Based on the difficulty of DLP
- Defined over Z\*<sub>p</sub> for some large prime p
  - ✓ Key generation
    - First, select a large prime p such that DLP is difficult
    - An indicative method: Find a prime p such that p−1 = mq for some small integer m and large prime q
    - E.g., with m=2, we can first choose a large prime q and then test whether p=2q+1 is a prime number
      - Use primality testing
    - Choose a generator g ∈ Z\*<sub>p</sub>, (hence g<sup>p-1</sup> ≡ 1 mod p)
    - Choose an element α ∈ {2, ..., p-2}



# ElGamal cryptosystem

- √ Key generation
  - Public + private keys =  $\{(p,g,\alpha,\beta): \beta \equiv g^{\alpha} \mod p\}$
  - Public Key: The numbers p, g, β
  - Private Key: the exponent α
- ✓ Encryption algorithm for a message x:
  - Alice chooses a secret random number  $k \in \mathbb{Z}_{p-1}^*$  and sends to Bob E(x,k) = (y<sub>1</sub>, y<sub>2</sub>), where
    - $y_1 = g^k \mod p$
    - $y_2 = x\beta^k \mod p // \max k on x$
- ✓ Decryption algorithm:
  - Upon receiving y<sub>1</sub>, y<sub>2</sub>, do:
    - $D(y_1, y_2) = y_2(y_1^{\alpha})^{-1} modp$ 
      - Which results at x



# ElGamal cryptosystem

Proof of correctness

```
Claim: D(y_1, y_2) = y_2(y_1^{\alpha})^{-1} \mod p = x

• y_2(y_1^{\alpha})^{-1} = x\beta^k ((g^k)^{\alpha})^{-1}

= x\beta^k ((g^{\alpha})^k)^{-1}

= x\beta^k ((\beta)^k)^{-1} (because \beta \equiv g^{\alpha} \mod p)

= x
```

#### Features

- The plaintext x is "masked" through the multiplication by β<sup>k</sup> (yielding y<sub>2</sub>)
- ✓ The ciphertext contains also the value g<sup>k</sup>
- ✓ Bob knows his private key  $\alpha$ , hence he can derive  $(y_1)^{\alpha}$
- $\checkmark$  He then removes the mask by multiplying  $y_2$  with the inverse of  $β^k$



# Example

- ✓ Let p = 2579, g = 2,  $\alpha$  = 765
- $\checkmark$   $\beta = 2^{765} \mod 2579 = 949$
- ✓ Suppose Alice wants to send the message x = 1299
- ✓ Suppose also that she chooses at random k = 853
- ✓ Then:
  - $y_1 = 2^{853} \mod 2579 = 435$
  - $y_2 = 1299 (949)^{853} \mod 2579 = 2396$
- ✓ Bob then calculates
  - 2396 (435<sup>765</sup>)<sup>-1</sup> mod 2579 = 1299



# Cryptanalysis for ElGamal

- The cryptanalysis can be reduced to the discrete logarithm problem
- Given the public parameters (p, g, β) and the ciphertext (y<sub>1</sub>, y<sub>2</sub>), Oscar should
  - $\checkmark$  either compute the exponent  $\alpha$ , from the relation  $\beta \equiv g^{\alpha} \mod p$  (DLP)
  - ✓ or find k from the relation  $y_1 \equiv g^k \mod p$  (again DLP), and then compute x via:  $x = y_2(\beta^k)^{-1} \mod p$

# Other public key cryptosystems

- Merkle-Hellman Knapsack systems, all broken except:
  - Chor-Rivest
- ✓ McEliece
- ✓ Elliptic Curve systems





### Elliptic Curve Systems

- ✓ Studied initially in [Miller '86, Koblitz '87]
- ✓ Wider use from 2004 onwards
- ✓ NIST approval: 2006
- ✓ Important advantage: smaller key size for the same security level as other public-key systems
- ✓ Applications: Bitcoin, SSH (about 10% of ssh implementations), Austrian citizen card, etc
- ✓ Main idea:
  - DLP can be defined not just over  $Z_p^*$  but over other abelian groups
  - Find suitable such groups where DLP is difficult



# Elliptic Curve Systems

Symmetric Scheme (key size in bits)	ECC-Based Scheme (size of n in bits)	RSA/DSA (modulus size in bits)			
56	112	512			
80	160	1024			
112	224	2048			
128	256	3072			
92	384	7680			
256	512	15360			
Source: Certicom					

Using elliptic curves we decrease significantly the key size!

# Other applications of public-key cryptosystems

- Digital signatures
- Bit pattern that depends on the message to be signed
- ✓ Idea 1: use the decryption algorithm as a signing algorithm (treat the message as a ciphertext)
- ✓ Size of signature could be big
- ✓ Idea 2: Apply the signing algorithm to a hash of the message
- ✓ Digital Signature Standard (DSA): Based on ElGamal and the Secure Hash Algorithm (produces signature size around 320 bits)

# Illustration: RSA signature scheme (without the hashing part)

- ✓ Suppose Alice has chosen (n, p, q, d, e), with n=pq, de = 1 mod φ(n)
- ✓ Signing algorithm of Alice:  $sig_A(x) = x^d \mod n = D_A(x)$
- ✓ Verification:  $ver(x, y) = true iff x = y^e mod n$

When Alice wants to send a signed message x:

- ✓ She signs x, and produces  $y = sig_A(x)$
- ✓ She encrypts the pair (x, y), and sends it to Bob
- ✓ Bob decrypts it and then checks if ver(x, y) = true

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  - ✓ Chapter 1, Sections 1.1 1.4
  - ✓ Representative exercises: 1.11 1.13, 1.19 1.22, 1.25, 1.27 1.28
- [CLRS] T. H. Cormen, C. E. Leiserson, R. L. Rivest, C. Stein: "Introduction to Algorithms"
  - ✓ Chapter 31 on number-theoretic algorithms
  - ✓ Representative exercises: most exercises up until the RSA section