ΟΙΚΟΝΟΜΙΚΟ ΠΑΝΕΠΙΣΤΗΜΙΟ ΑΘΗΝΩΝ



ATHENS UNIVERSITY OF ECONOMICS AND BUSINESS

# **Special Topics on Algorithms**

### Applications of Linear and Integer Programming

Vangelis Markakis Ioannis Milis George Zois

## **Linear Programming**

Quick applications of LP:

1. Flows in networks

2. Matching in bipartite graphs

Recall the max flow problem:

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Consider a graph G = (V, E), with a source node s \in V, and a sink node t \in V
Capacity constraints: for every edge e \in E, there is a capacity c_e
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A feasible flow is an assignment of a flow  $f_{\rm e}$  to every edge so that

 $1.f_e \le c_e$ 

2.For every node other than source and sink:

incoming flow = outgoing flow (preservation of flow)

Goal: find a feasible flow so as to maximize the total amount of flow coming out of s (or equivalently going into t)

Flow going out of s:  $\sum_{(s,u)\in E} f_{su}$ 

By preservation of flow this equals:  $\sum_{(u,t)\in E} f_{ut}$ 

#### Example:

- Figure (a): network with capacities
- Figure (b): a feasible flow
- In fact, the flow in (b) is optimal (7 units)



Finding a max flow via Linear Programming:

- Suppose we use a variable  $f_{uv}$  for the flow carried by each edge
- Then, the objective function and all the constraints are linear

Objective function: 
$$\sum_{(s,u)\in E} f_{su}$$

Constraints

1. Capacity constraints:

$$f_{uv} \leq c_{uv}$$
, for every  $(u, v) \in E$ 

2. Flow preservation:

$$\sum_{(w,u)\in E} f_{wu} = \sum_{(u,v)\in E} f_{uv} \text{ , for every node } u \neq s, t$$

3. Non-negativity constraints:

 $f_{uv} \ge 0$ , for every  $(u, v) \in E$ 

In the example of Figure (a):

max  $f_{sa} + f_{sb} + f_{sc}$ 

s.t.

11 capacity constraints 11 non-negativity constraints 5 flow preservation constraints 27 constraints in total

Solving this => max flow = 7

Note: There are more efficient algorithms for solving max flow (not covered here)

- •O(|V| |E|<sup>2</sup>) [Edmonds, Karp '72]
- •O(|V|<sup>2</sup> |E|) [Goldberg '87]
- •O(|V| |E| log(|V|<sup>2</sup>/|E|) ) [Goldberg, Tarjan '86]

Recall the max-flow min-cut theorem:

For any graph G = (V, E) with capacities on its edges, max flow = capacity of minimum s-t cut

In our example, the cut (L, R) shows immediately that the flow of 7 units in Figure (b) is optimal!

The proof of the max-flow min-cut theorem can be done using the LP formulation of the problem (in particular using LP-Duality)

# **Matching Problems**

Types of matching problems that arise in optimization:

- Maximal matching: find a matching where no more edges can be added
- Maximum matching: find a matching with the maximum possible number of edges
- Perfect matching: find a matching where every vertex is matched (if one exists)
- Maximum weight matching: given a weighted graph, find a matching with maximum possible total weight
- Minimum weight perfect matching: given a weighted graph, find a perfect matching with minimum cost

All the above problems can be solved in polynomial time (several algorithms and publications over the last decades)

An interesting special case for matching problems:

A graph G = (V, E) is called bipartite if V can be partitioned into 2 sets  $V_1$ ,  $V_2$  such that all edges connect a vertex from  $V_1$  with a vertex from  $V_2$ 



Q: How can we find a maximum matching in a bipartite graph?

We can reduce this to a max-flow problem, and hence to Linear Programming



- Orient all edges from left to right
- Add a source node s, connect it to all of U
- Add a sink node t, connect all of V to t
- Capacities: set them to 1 for all edges

### Hence:

- a maximum matching for bipartite graphs can be computed in polynomial time
- The graph has a perfect matching if and only if the max flow in the modified graph equals n

Observation: It can be proved that when the capacities are integer numbers, we get an integral flow as an optimal solution, and hence a proper matching as our output

An approach without going through flows

- Start with the integer program that describes the matching problem
- Integer programming formulation:
  - Use an integer variable  $x_e$  for every edge  $e \in E$
  - Let N(v) = edges that come out of node v, the matching should select at most one of them

$$\begin{array}{ll} \max \ \sum_{e \in E} x_e \\ \text{s. t.:} \\ & \sum_{e \in N(v)} x_e \leq 1, \forall v \in V \\ & x_e \in \{0,1\}, \ \forall e \in E \end{array}$$

LP relaxation:

• just set  $x_e \ge 0$ 

•No need to add  $x_e \le 1$ , it is implied by the other constraints

Constraint matrix of the LP relaxation

• We only have the constraints

$$\sum_{e \in N(v)} x_e \leq 1, \forall v \in V$$

- This is precisely the node-arc incidence matrix for undirected graphs
- Given a node k, and an edge e = (u, v), the entry at row k and column e equals
  - 0, if k ≠ u, k ≠ v
  - 1, if k =u, or k = v

#### Theorem:

For bipartite graphs, the corner points of the polyhedron described by the matching constraints are integral

(proof based on the notion of *total unimodularity*, which is a sufficient condition for integrality of LP solutions)

**Corollary:** We can compute a maximum matching for bipartite graphs, by solving the LP relaxation

- Recall: the LP algorithms we have discussed identify a corner point optimal solution
- Total unimodularity guarantees that they will return a 0/1 solution

# Approximation Algorithms for Vertex Cover and Set Cover

## **Vertex Cover (VC)**

Recall the (optimization) version:

### VERTEX COVER (VC):

I: A graph G = (V,E)

Q: Find a cover  $C \subseteq V$  of maximum size, i.e., a set  $C \subseteq V$ , s.t.  $\forall$  (u, v)  $\in$  E, either  $u \in C$  or  $v \in C$  (or both)

Weighted version:

#### **WEIGHTED VERTEX COVER (WVC)**:

I: A graph G = (V,E), and a weight w(u) for every vertex  $u \in V$ Q: Find a subset C  $\subseteq$  V covering all edges of G, s.t.  $W = \sum_{u \in C} w(u)$  is minimized

Many different approximation techniques have been "tested" on vertex cover

### Vertex Cover (VC)

Recall: Greedy-any-edge algorithm (which computes a maximal matching on the input graph) achieves a tight 2-approximation factor and is almost the best known algorithm for VC

Is there a better approximation algorithm ?

We know a lower bound of 1.36 on the approximation factor for VC, i.e.,

Unless P=NP, VC cannot be approximated with a ratio smaller than 1.36



Big open problem!!

# Weighted Vertex Cover (WVC)

- The Greedy-any-edge algorithm does not apply to the weighted case, i.e., a maximal matching does not guarantee anything about the total weight of the solution returned
- Can we have constant approximations here as well?

Recall:

Theorem. The pricing method is 2-approximation for WVC.

Next, we will apply techniques from (Integer) Linear Programming for WVC

## **Integer Programming Formulations**

• Modeling Vertex Cover as an integer program:

Weighted Vertex Cover

$$\begin{array}{ll} \min & \Sigma_u w(u) x_u \\ \text{s.t.} \\ & x_u + x_v \geq 1 \quad \forall \ (u, v) \in E \\ & x_u \in \{0, 1\} \quad \forall \ u \in V \end{array} \end{array}$$

LP relaxation: Set  $x_u \in [0,1]$ Main observation:

•For minimization problems: LP-OPT ≤ IP-OPT (Why?)

## **Linear Programming Relaxations**

- Solving the LP, we get a fractional solution
- But what can we do with it? It is after all not a valid solution for our original problem
- E.g., what is the meaning of having  $x_u = 0.8$  for a vertex cover instance?
- LP-rounding: the process of constructing an integral solution to the original problem, given an optimal fractional solution of the corresponding LP
- The process is problem-specific, but there are some general guidelines
- A natural first idea: objects with a high fractional value may be preferred (e.g., if in the LP, x<sub>u</sub> = 0.8, it may be beneficial to include vertex u in an integral solution)

# **Linear Programming Relaxations**

General scheme for LP rounding:

- 1. Write down an IP for the problem we want to solve
- 2. Convert IP to LP
- 3. Solve LP in O(poly) time to obtain a fractional solution
- 4. Find a way to convert the fractional solution to an integral one
  - The constructed solution should not lose much in the objective function from LP-OPT
- 5. Prove that the integral solution has a good approximation guarantee
  - Exploit the main observation to derive bounds with respect to OPT

## LP Rounding for WVC

1. First solve:

```
 \begin{array}{ll} \text{min} & \boldsymbol{\Sigma}_u \ w(u) \ \boldsymbol{x}_u \\ \text{s.t.} \\ & \boldsymbol{x}_u + \boldsymbol{x}_v \geq 1 \quad \forall \ (u,v) \in E \\ & \boldsymbol{x}_u \in [0,1] \quad \forall \ u \in V \end{array}
```

2. Let  $\{x_v\}_{v \in V}$  be the optimal fractional solution

3. Rounding: Include in the cover all vertices v, for which  $x_v \ge \frac{1}{2}$ Rationale: Vertices with a high fractional value are more likely to be important for the cover. We also stay "close" in value to LP-OPT

Theorem: The LP rounding algorithm achieves a 2-approximation for the Weighted Vertex Cover problem

Let C be the collection of vertices picked

### Claim 1: C is a valid vertex cover

- •We started with a feasible LP solution
- •Hence, for every edge (u, v),  $x_u + x_v \ge 1$
- •Thus either  $x_u \ge \frac{1}{2}$  or  $x_v \ge \frac{1}{2}$
- •By the way we constructed our solution, either u or v belongs to C
- •Hence, every edge is covered

Claim2: C achieves a 2-approximation for WVC

Let C be the collection of vertices picked C corresponds to the integral solution:  $y_u = 1$  if  $u \in C$ ,  $y_u = 0$  otherwise

Note:  $y_u \le 2 x_u$ , for every  $u \in V$ 

Given this and the main observation:

$$SOL = \sum_{u \in C} w(u) = \sum_{u \in V} w(u) \cdot y_u \le \sum_{u \in V} w(u) \cdot 2 \cdot x_u = 2 \cdot \text{LP-OPT} \le 2 \cdot OPT$$

### Set Cover

#### SET COVER (SC):

I: a set U of n elements

a family  $F = {S_1, S_2, ..., S_m}$  of subsets of U

Q: Find a minimum size subset  $C \subseteq F$  covering all elements of U, i.e.:

$$\bigcup_{S_i \in C} S_i = U \text{ and } |C| \text{ is minimized}$$

Weighted version:

#### WEIGHTED SET COVER (WSC):

I: a set U of n elements

- a family  $F = {S_1, S_2, ..., S_m}$  of subsets of U
- a weight w(S<sub>i</sub>) for each set S<sub>i</sub>

Q: Find a minimum weight subset  $C \subseteq F$  covering all elements of U, i.e.,

$$\bigcup_{S_i \in C} S_i = U \text{ and } W = \sum_{S_i \in C} w(S_i) \text{ is minimized}$$

# Set Cover vs Vertex Cover

- (weighted) vertex cover is a special case of (weighted) set cover
- Consider a vertex cover instance on a graph G = (V, E)
- Let U = E (i.e., we need to cover the edges)
- One set per vertex,  $S_u = \{(u,v) \mid (u,v) \in E \}, |F| = |V|$
- In the weighted case, weight of set S<sub>u</sub> = w(u)



# Set Cover vs Vertex Cover

- $f_u = frequency of an element u \in U = # of sets S_i that u belongs to$
- $f = \max_{u \in U} \{ f_u \} =$ frequency of the most frequent element
- If f=2 (and w(S<sub>i</sub>) =1) then (W)SC reduces to (W)VC:
  - G=(V,E), V= F, E= { (u,v) |  $S_u \cap S_v \neq 0$  }

We have seen an approximation algorithm for WSC,

and hence, for SC, WVC and VC:

- Greedy best set is O(log n) (n: the size of the universe U) approximation by a greedy approach
- Next, we will see a LP-based f-approximation for WSC, using an LP rounding approach while extending the 2-approximation for weighted vertex cover

LP relaxation for Set Cover:



**Q**: How should we round a fractional solution?

LP rounding:

- Solve the LP relaxation
- Fractional solution  $\mathbf{x} = {x_S}_{s \in F}$  of cost LP-OPT
- Rounding: if  $x_s \ge 1/f$ , then include S in the cover

Theorem: The LP Rounding algorithm achieves an approximation ratio of f for the WSC problem

Proof: Let C be the collection of sets picked

#### Claim 1: C is a valid set cover

Assume not

- Then there exists some u that is not covered
- => For each set S for which  $u \in S$ ,  $x_s < 1/f$
- But then:

$$\sum_{S:u \in S} x_{S} < \frac{1}{f} | \{S: u \in S\} | = \frac{1}{f} f_{u} \le \frac{1}{f} f = 1$$

• a contradiction since we found a violated LP constraint

Proof: Let C be the collection of sets picked

Claim 2: C achieves an f-approximation

Proof very similar to the proof for WVC

# **Bibliography on Linear Programming**

[DPV] S. Dasgupta, C. H. Papadimitriou, U. V. Vazirani : "Algorithms"

Chapter 7, Sections 7.1 - 7.3

Representative exercises: 7.1 – 7.4, 7.6, 7.7, 7.28(a,b), 7.29, 7.30 [Vazirani] V. Vazirani: "Approximation Algorithms" Chapters: 14,16

Representative exercises: 14.4, 14.7