OIKONOMIKO ΠΑΝΕΠΙΣΤΗΜΙΟ ΑΘΗΝΩΝ



ATHENS UNIVERSITY
OF ECONOMICS
AND BUSINESS

Special Topics on Algorithms FALL 2022

Vertex Cover, Set Cover

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Vertex Cover and Set Cover (Greedy Approximation Algorithms)

Recall the (optimization) version:

VERTEX COVER (VC):

I: A graph G = (V,E)

Q: Find a cover $C \subseteq V$ of minimum size, i.e., a set $C \subseteq V$, s.t. \forall $(u, v) \in E$, either $u \in C$ or $v \in C$ (or both)

Weighted version:

WEIGHTED VERTEX COVER (WVC):

I: A graph G = (V,E), and a weight w(u) for every vertex $u \in V$

Q: Find a subset $C \subseteq V$ covering all edges of G, s.t. $W = \sum_{u \in C} w(u)$ is minimized

Many different approximation techniques have been "tested" on vertex cover

We will focus first on the unweighted version

Natural greedy algorithms: start picking nodes according to some criterion until all edges are covered

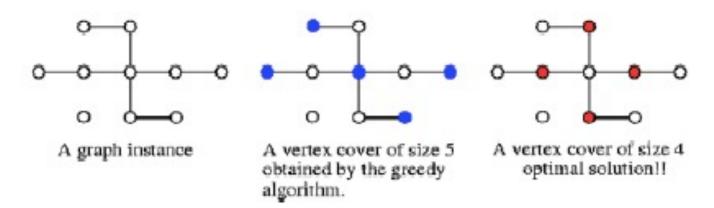
What is the approximation ratio this algorithm?

2nd natural approach: start picking nodes and at each step choose the node with the maximum degree

Greedy-best-node

```
C := \emptyset; while E \neq \emptyset do { choose the vertex u \in V with the largest degree; (break ties arbitrarily) delete u and its incident edges from G; Add u to C }
```

This is not Optimal!



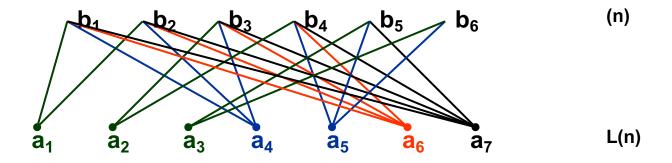
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Greedy-best-node

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```

Theorem: Greedy-best-node is an O(log n)-approximation algorithm (see slides 25-26 for a proof)

The O(logn) ratio of Greedy-best-node is tight, i.e. the algorithm cannot achieve a better ratio.



- Partition b-nodes into pairs, triples, quadtuples,...,(n-1)tuples
- Connect the nodes in each i-tuple above with a new a-node

$$L(n) = \sum_{j=2}^{n-1} \left\lfloor \frac{n}{j} \right\rfloor = n \sum_{j=2}^{n-1} \left\lfloor \frac{1}{j} \right\rfloor \le n \sum_{j=1}^{n} \frac{1}{j} = nO(\log n)$$

The O(logn) ratio of Greedy-best-node is tight

C =
$$\{a_7, a_6, a_5, a_4, a_4, a_2, a_1\}$$

OPT = $\{b_1, b_2, b_3, b_4, b_5, b_6\}$

$$\frac{C}{OPT} = \frac{L(n)}{n} = O(\log n)$$

Greedy-best-node is not a constant approximation algorithm.

Detour on matchings

Consider a graph G = (V, E)

Definition: A matching M is a collection of edges $M \subseteq E$, such that no 2 edges share a common vertex

Given a matching M, a vertex u is called *matched* if there exists an edge $e \in M$ such that e has u as one of its endpoints

Detour on matchings

Types of matchings we are interested in:

- Maximal matching: find a matching where no more edges can be added
- Maximum matching: find a matching with the maximum possible number of edges
- Perfect matching: find a matching where every vertex is matched (if one exists)
- Maximum weight matching: given a weighted graph, find a matching with maximum possible total weight
- Minimum weight perfect matching: given a weighted graph, find a perfect matching with minimum cost

All the above problems can be solved in polynomial time (several algorithms and publications over the last decades)

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A different approach:

- We will resort to matching
- Let M be any matching in the graph
- Observation: OPT ≥ |M|
 - The optimal solution needs at least one vertex to cover each of the matched edges
- But we cannot just pick any matching, since it may not be a cover

Matching-based VC

```
C = \emptyset;
Find a maximal matching M;
For every (u, v) \in M, add both u and v to C
Output C
```

Theorem: Matching-based VC is a 2-approximation algorithm

Is it easy to find a maximal matching?
Trivial! Keep adding edges until it is not feasible to add more

A way to implement the maximal matching based algorithm Greedy-any-edge

```
\label{eq:continuous} \begin{split} \mathsf{C} := \varnothing \;; \\ \text{while } \mathsf{E} \neq \varnothing \; \text{do} \\ \{ & \text{choose arbitrarily an edge (u,v)} \in \mathsf{E} \;; \\ \text{Add u and v to C;} \\ & \text{delete u and v and their incident edges from G;} \\ \} \end{split}
```

The edges selected by the algorithm form a maximal matching (no 2 edges share a common vertex)

Note: In contrast to greedy-any-node, greedy-any-edge achieves a constant factor approximation

Theorem: Matching-based VC is a 2-approximation algorithm

Proof:

- a) The solution say C returned by the algorithm is a vertex cover
- Suppose not
- Then there is an uncovered edge (u, v)
- But then we could add this edge to the matching M
- Contradiction with the fact that M is a maximal matching

b) 2-approximation ratio

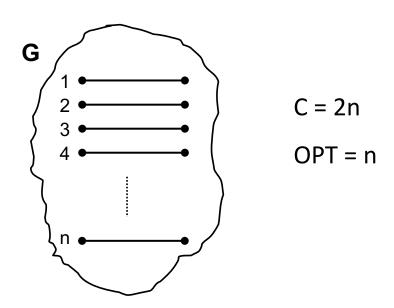
- Let M be the set of edges selected by Greedy-any-edge
- Each selected edge adds two vertices to C: |C| = 2 |M|
 - No two edges in M share a vertex (since M is a maximal matching)
 - Edges incident to the endpoints of a selected edge are removed

Cost of the solution: $|C| = 2 |M| \le 2 \text{ OPT (by the observation)}$

Hence a 2-approximation

Tightness of the 2-approximation

Example:

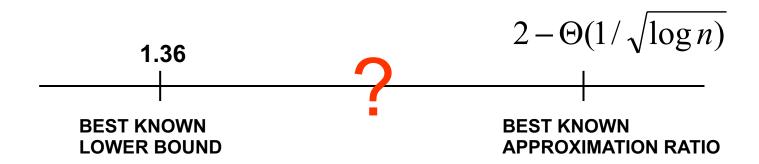


Greedy-any-edge is almost the best known for VC

Is there a better approximation algorithm?

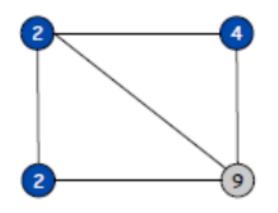
We know a lower bound of 1.36 on the approximation factor for VC, i.e.,

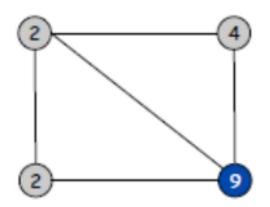
Unless P=NP, VC cannot be approximated with a ratio smaller than 1.36



Big open problem!!

Find a minimum weight subset C ⊆ V covering all edges of G





Cover

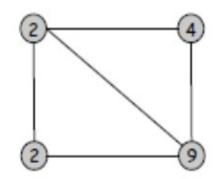
No Cover

What is the min weighted cover here?

Pricing method. Each edge must be covered by some vertex i. Edge e pays price $p_e \ge 0$ to use vertex i.

Fairness. Edges incident to vertex i should pay $\leq w_i$ in total.

for each vertex $i: \sum_{e=(i,j)} p_e \le w_i$



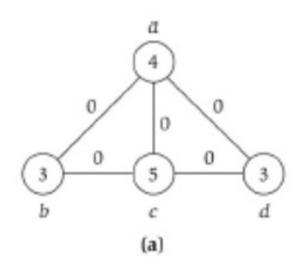
Claim. For any vertex cover S and any fair prices p_e : $\sum_e p_e \le w(S)$.

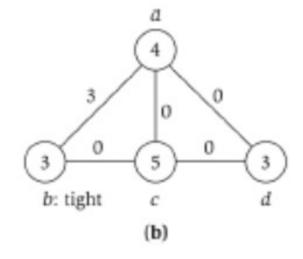
Proof.

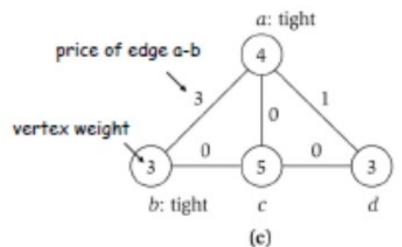
$$\sum_{e \in E} p_e \leq \sum_{i \in S} \sum_{e=(i,j)} p_e \leq \sum_{i \in S} w_i = w(S).$$

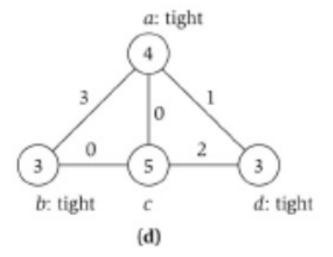
each edge e covered by at least one node in S sum fairness inequalities for each node in S

```
Weighted-Vertex-Cover-Approx(G, w) {
   foreach e in E
                                                      \sum_{\mathbf{e}=(i,j)} p_{\mathbf{e}} = W_i
      p_a = 0
   while (Bedge i-j such that neither i nor j are tight)
       select such an edge e
       increase p without violating fairness
   S ← set of all tight nodes
   return S
```









Theorem. Pricing method is a 2-approximation. Pf.

- Algorithm terminates since at least one new node becomes tight after each iteration of while loop.
- Let S = set of all tight nodes upon termination of algorithm. S is a vertex cover: if some edge i-j is uncovered, then neither i nor j is tight. But then while loop would not terminate.
- Let S* be optimal vertex cover. We show w(S) ≤ 2w(S*).

$$w(S) = \sum_{i \in S} w_i = \sum_{i \in S} \sum_{e = (i,j)} p_e \leq \sum_{i \in V} \sum_{e = (i,j)} p_e = 2 \sum_{e \in E} p_e \leq 2w(S^*).$$

$$\uparrow \qquad \qquad \uparrow \qquad \qquad \uparrow \qquad \qquad \uparrow$$
all nodes in S are tight $S \subseteq V$, each edge counted twice fairness lemma prices ≥ 0

Set Cover

SET COVER (SC):

I: a set U of n elements

a family $F = \{S_1, S_2, ..., S_m\}$ of subsets of U

Q: Find a minimum size subset $C \subseteq F$ covering all elements of U, i.e.:

$$\bigcup_{S_i \in C} S_i = U \text{ and } |C| \text{ is minimized}$$

Weighted version:

WEIGHTED SET COVER (WSC):

I: a set U of n elements

a family $F = \{S_1, S_2, ..., S_m\}$ of subsets of U

a weight w(S_i) for each set S_i

Q: Find a minimum weight subset $C \subseteq F$ covering all elements of U, i.e.,

$$\bigcup_{S_i \in C} S_i = U \text{ and } W = \sum_{S_i \in C} w(S_i) \text{ is minimized}$$

Set Cover vs Vertex Cover

(WEIGHTED) VERTEX COVER

I: (weighted) graph G=(V,E)

(WEIGHTED) SET COVER

I: U=E (i.e., we need to cover the edges)

$$|F| = |V|$$
,

One set per vertex: $S_u = \{(u,v) \mid (u,v) \in E \}$

(in the weighted case: weight of S_u is w(u)

Q: find $C \subset V$ s.t.

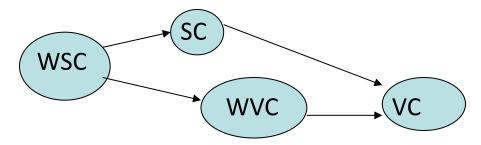
C covers E and

C is of min size (cost)

Q: find $C \subset F$ s.t.

C covers U and

C is of min size (cost)



Hence, all WSC, SC, and WVC problems are NP-complete as generalizations of VC

Set Cover-Example

Input: Set U of n elements and m subsets, $S_1, S_2, ..., S_m$ of U. Question: Find the minimum number of subsets covering U.

Example:

U: a set of n cities

Consider that the ministry of education is planing to place/build new schools such that no city is more than 30km away from a school.

Subsets: For each city i, S_i is the subset of cities which are at most 30km away from i.

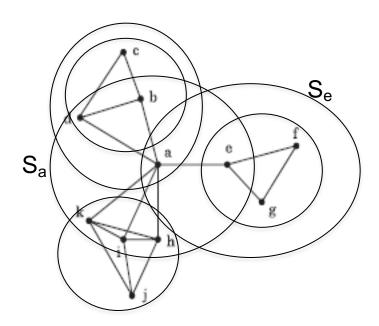
Find which is the minimum number of schools to be built?

Set Cover-Example

Input: Set U of n elements and m subsets, $S_1, S_2, ..., S_m$ of U. Question: Find the minimum number of subsets covering U.



U: 11 cities

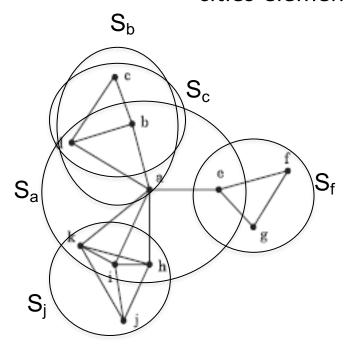


 S_a , S_b , ..., S_k : cities which are away at most 30km from each candidate location

Set Cover-Greedy Algorithm

Greedy Idea: While there are uncovered cities:

Choose the subset with the greatest number of uncovered cities-elements.



 S_i : S_a , S_b , ..., S_k , cities which are away at most 30km

Greedy Solution:

- 1. S_a
- 2. S_f
- 3. S_c
- 4. S_i

C=4 (# συνόλων)

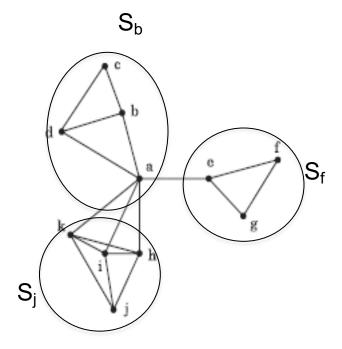
OPT=?

Is the greedy optimal?

Set Cover-Greedy Algorithm

Greedy Idea: While there are uncovered cities:

Choose the subset with the greatest number of uncovered elements.



 S_i : S_a , S_b , ..., S_k , cities which are away at most 30km

Greedy is not optimal

- 1. S_b
- 2. S_i
- 3. S_f

OPT=3

- What is the approximation ratio of Greedy?
- We will analyze a generalization of the greedy algorithm for Weighted Set Cover

In a similar spirit as for (greedy best-node) Vertex Cover:

Greedy-best-set

```
C := Ø;
while C ≠ U do
{ choose the best set S;
  remove S from F;
  C := C U S;
  W(C) = W(C)+W(S);
}
```

C: elements covered before iteration i

S: Set chosen at iteration i

Q: What does "best set" mean?

- S covers |S-C| new elements
- Covering those elements costs w(S)
- Every element x ∈ S-C essentially costs

$$\frac{w(S)}{|S-C|} = p(x) = \text{"cost-effectiveness" of S}$$

Best set: the set with the smallest cost-effectiveness

Analysis of Greedy-best-set

Let $x_1, x_2, ..., x_k, ..., x_n$ be the order in which the elements of U are covered $S_1, S_2, ..., S_i, ...$ be the order in which sets are chosen by the algorithm Suppose set S_i covers element x_k

Claim:
$$p(x_k) \le \frac{OPT}{n-k+1}$$

$$C = \bigcup_{j=1}^{i-1} S_j \quad \text{elements covered by iterations 1,2,...,i-1}$$

- U-C: uncovered elements before iteration i
- $|U-C| \ge n-k+1$, since element x_k is covered in iteration i

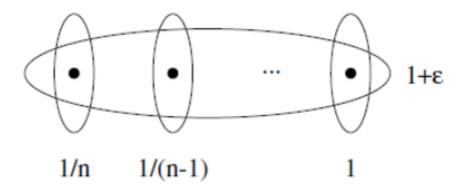
- These elements of U-C are covered in the optimal solution by some sets at a cost of at most OPT
- Among them there must be one set with cost-effectiveness at most

$$\leq \frac{OPT}{|U-C|} \leq \frac{OPT}{n-k+1}$$

- the set S_i was picked by the algorithm as the set with the smallest cost-effectiveness at that moment (and it covered x_k)
- that is $p(x_k) \le \frac{OPT}{n-k+1}$

$$W = \sum_{k=1}^{n} p(x_k) \le \sum_{k=1}^{n} \frac{OPT}{n-k+1} = OPT \sum_{k=1}^{n} \frac{1}{k} = OPT \cdot H_n = O(\log n)OPT$$

Tightness



The greedy algorithm outputs the n singleton sets with total cost

$$W = \frac{1}{n} + \frac{1}{n-1} + \dots + 1 = H_n$$

The optimal cover takes only the other set of cost $1+\varepsilon$

Q: Is there a better approximation?

- Several failed attempts over the years
- [Lund, Yannakakis '94]: There can be no logn/2 = 0.72ln(n)approximation
- [Feige '98] There can be no (1-ε)ln(n) approximation
 - Proof based on the PCP theorem
- Complexity assumption for these results: NP cannot be solved in time n^{O(loglogn)}