



# Αλληλεπίδραση Ανθρώπου–Υπολογιστή

*B6. Επεξεργασία φυσικής γλώσσας με ανατροφοδοτούμενα νευρωνικά δίκτυα*

(2023–24)

Ίων Ανδρουτσόπουλος

<http://www.aueb.gr/users/ion/>

# Contents

- Recurrent neural networks (RNNs), GRUs/LSTMs.
- Applications in token classification (e.g., named entity recognition).
- RNN language models.
- Layer normalization.
- RNNs with self-attention and applications in text classification.
- Bidirectional and stacked RNNs.
- Sequence-to-sequence RNN models with attention, and applications in machine translation.

# Extracting contract elements

THIS AGREEMENT is made the 15th day of October 2009  
(The "Effective Date") BETWEEN:

- (1) Sugar 13 Inc., a corporation whose office is at James House, 42-50 Bond Street, London, EW2H TL ("Sugar");
- (2) E2 UK Limited, a limited company whose registered office is at 260 Bathurst Road, Yorkshire, SL3 4SA ("Provider").

## RECITALS:

- A. The Parties wish to enter into a framework agreement which will enable Sugar, from time to time, to [...]
- B. [...]

## NO THEREFORE IT IS AGREED AS FOLLOWS:

### ARTICLE I - DEFINITIONS

- "Sugar" shall mean: Sugar 13 Inc.  
"Provider" shall mean: E2 UK Limited  
"1933 Act" shall mean: Securities Act of 1933

### ARTICLE II - TERMINATION

The Service Period will be for five (5) years from the Effective Date (The "Initial Term"). The agreement is considered to be terminated in October 16, 2014.

### ARTICLE III - PAYMENT - FEES

During the service period monthly payments should occur. The estimated fees for the Initial Term are £154,800.

### ARTICLE IV - GOVERNING LAW

This agreement shall be governed and construed in accordance with the Laws of England & Wales. Each party hereby irrevocably submits to the exclusive jurisdiction of the courts sitting in Northern London.

IN WITNESS WHEREOF, the parties have caused their respective duly authorized officers to execute this Agreement.

BY: George Fake  
Authorized Officer  
Sugar 13 Inc.

BY: Olivier Giroux  
CEO  
E2 UK LIMITED

Identify start/end dates, duration, contractors, amount, legislations refs, jurisdiction etc. Similar to Named Entity Recognition (NER).

# Window-based token classification

$i$ -th word of the text being classified

3-word window (often larger)

yesterday language **tech** announced that...

$$\vec{x}_{i-1} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ \dots \\ 0 \end{bmatrix} \quad \vec{x}_i = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ \dots \\ 0 \end{bmatrix} \quad \vec{x}_{i+1} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ \dots \\ 1 \end{bmatrix}$$

1-hot vectors ( $|V| \times 1$ ) of the words in the window. ( $|V|$  is the vocabulary size).

$$\vec{e}_{i-1} = \begin{bmatrix} 1.8 \\ 2.3 \\ -1.4 \\ 3.7 \\ \dots \\ -1.1 \end{bmatrix} \quad \vec{e}_i = \begin{bmatrix} 2.4 \\ -3 \\ 9.3 \\ 5.1 \\ \dots \\ 3.9 \end{bmatrix} \quad \vec{e}_{i+1} = \begin{bmatrix} 2.2 \\ 3.8 \\ 1.2 \\ -6.4 \\ \dots \\ 7.1 \end{bmatrix}$$

Embeddings ( $d \times 1$ ) of the words in the window. ( $d$  is the dimensionality of the word embeddings).

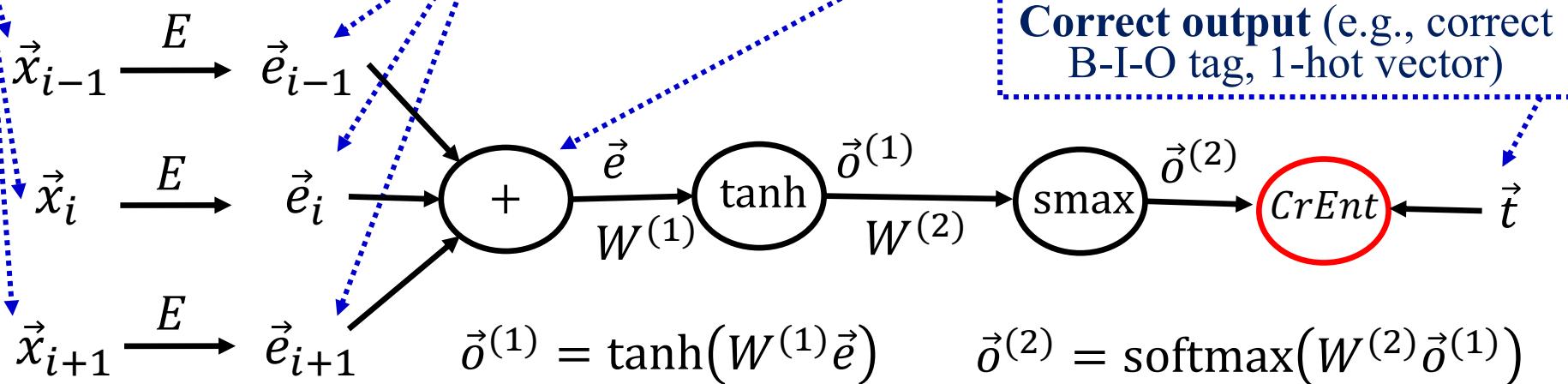
Let  $E$  be a matrix ( $d \times |V|$ ) that contains all the embeddings of the vocabulary as columns. Then:  
 $\vec{e}_{i-1} = E \vec{x}_{i-1}, \vec{e}_i = E \vec{x}_i, \dots$

# Window-based token classification

1-hot vectors of the words of the window

Embeddings of the words of the window

Sum or concatenation of the embeddings



Correct output (e.g., correct B-I-O tag, 1-hot vector)

We learn  $W^{(1)}, W^{(2)}$  with **backpropagation**. We can also learn (or modify) the **word embeddings  $E$**  during **backpropagation!** But when we don't have large training datasets (e.g., corpus manually annotated with B-I-O tags), it may be better to use **pre-trained embeddings**, which can be obtained from large non-annotated corpora (e.g., via Word2Vec, GloVe).

We can use the same window-based approach for **POS-tagging, chunking, ...**

# Reminder: cross-entropy loss

Word being classified.      3-word window (often larger).  
yesterday language **tech** announced that...

$$\vec{o} = \begin{bmatrix} P_m(C = c_1) \\ P_m(C = c_2) \\ P_m(C = c_3) \\ \dots \\ P_m(C = c_k) \end{bmatrix} = \begin{bmatrix} 0.05 \\ 0.12 \\ 0.08 \\ \dots \\ 0.14 \end{bmatrix}$$

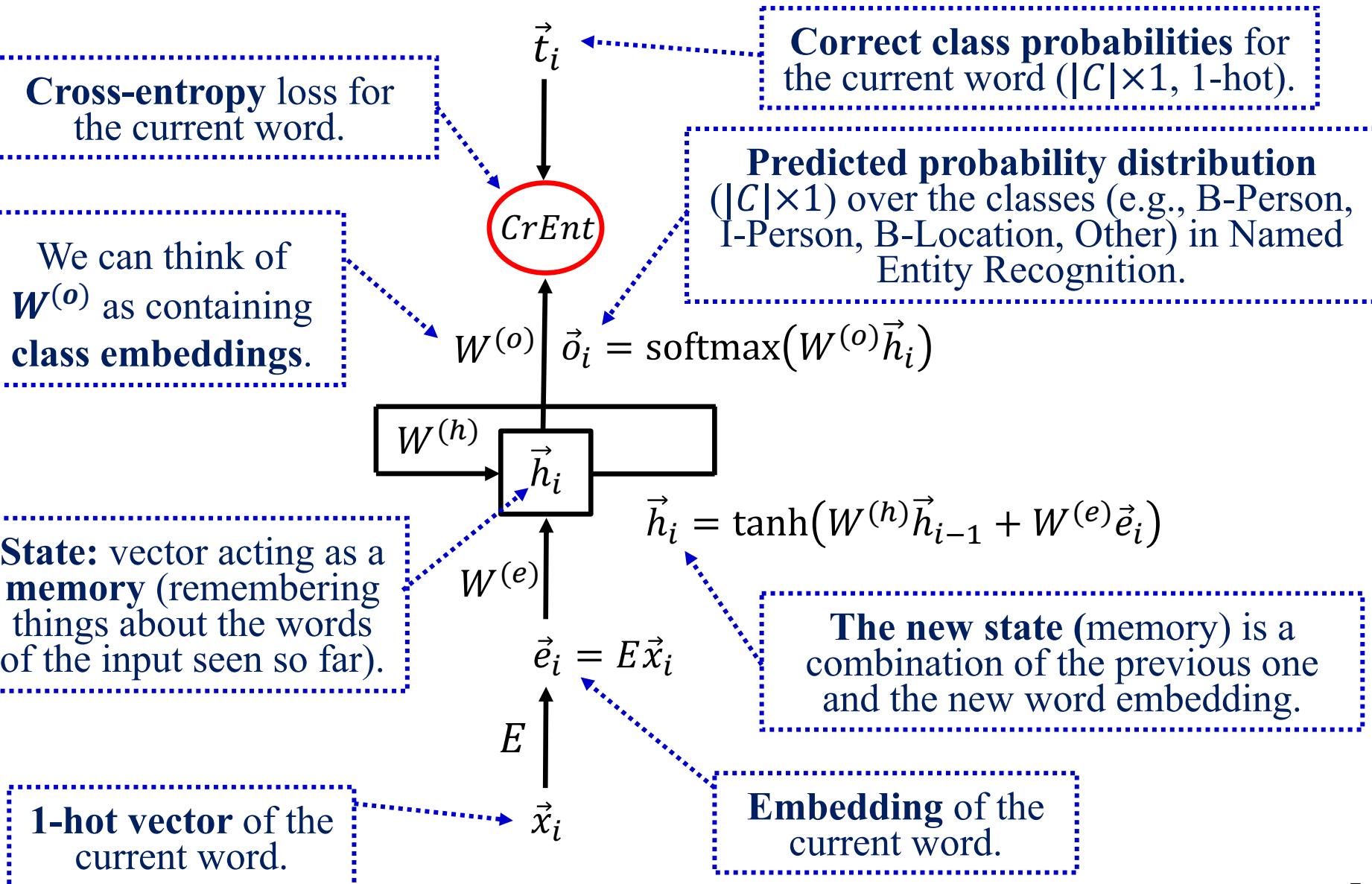
Probability estimates produced by the classifier for the class of the word “tech”.

$$\vec{t} = \begin{bmatrix} P(C = c_1) \\ P(C = c_2) \\ P(C = c_3) \\ \dots \\ P(C = c_k) \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \\ \dots \\ 0 \end{bmatrix}$$

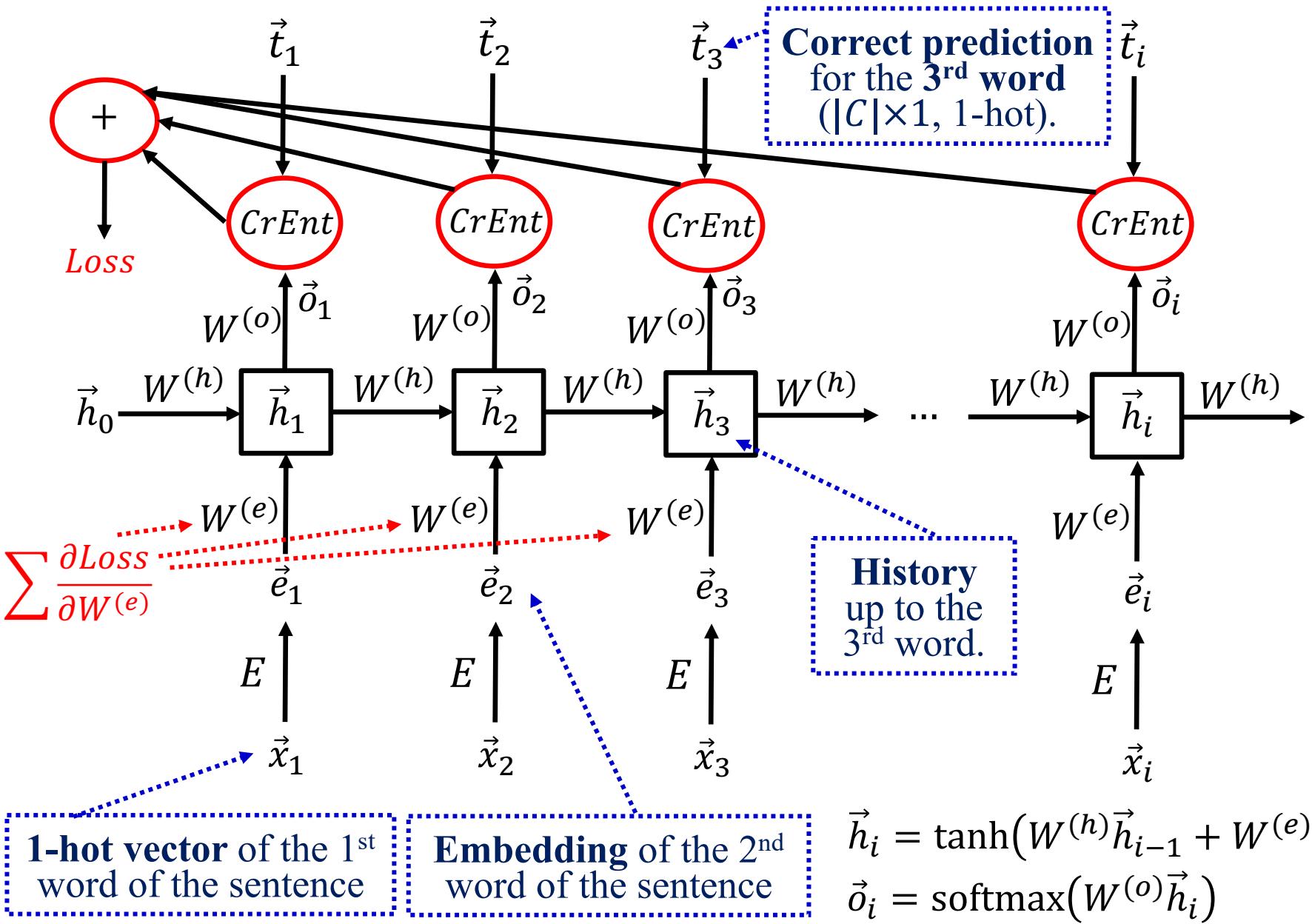
The correct “probabilities” for the class of “tech”. A 1-hot vector.

$$H_{P_m}(C) = - \sum_{i=1}^k P(C = c_i) \log_2 P_m(C = c_i) = - \log_2 P_m(C = c_2)$$

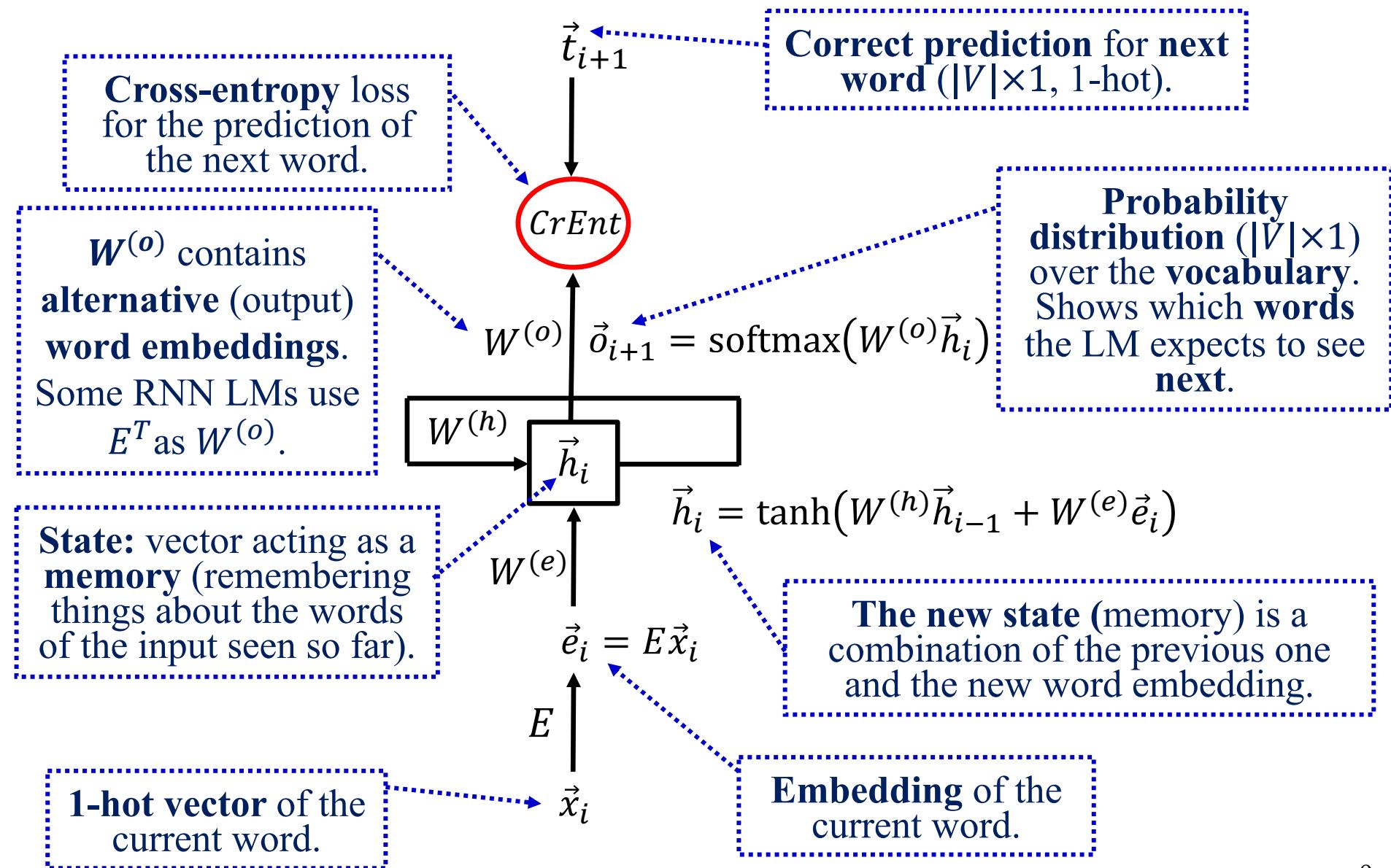
# RNN-based token classification



# Unrolled RNN



# RNN language model



# Reminder: LMs as next word predictors

- **Sequence probability** using a bigram LM:

$$P(w_1^k) = P(w_1, \dots, w_k) = P(w_1) \cdot P(w_2 | w_1) \cdot$$

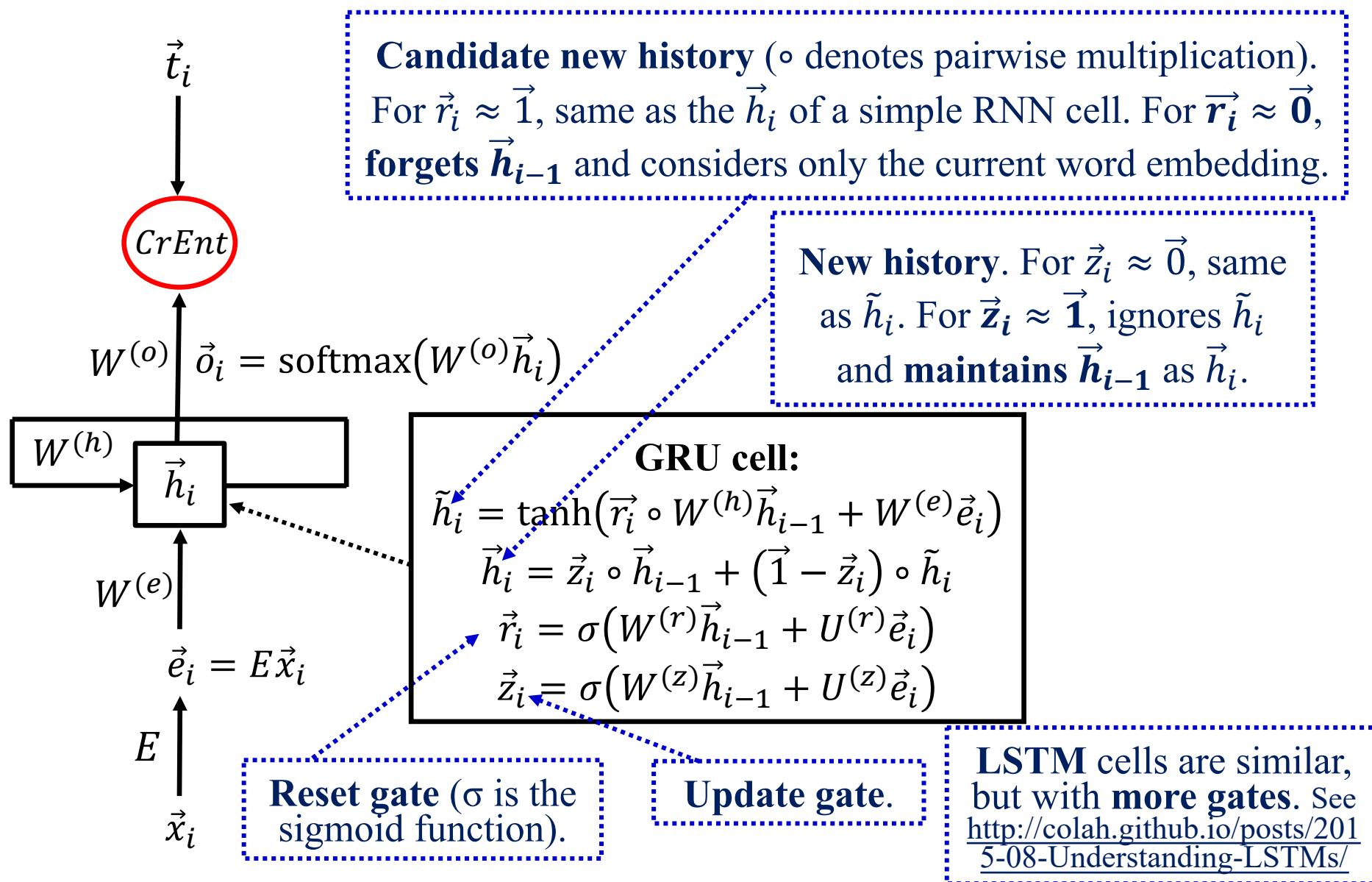
$$P(w_3 | w_1, w_2) \cdot P(w_4 | w_1^3) \cdots P(w_k | w_1^{k-1}) \simeq$$

$$P(w_1 | \text{start}) \cdot P(w_2 | w_1) \cdot P(w_3 | w_2) \cdots P(w_k | w_{k-1})$$

- We can think of the **LM** as a system that **provides the probabilities**  $P(w_i | w_{i-1})$ , which we then multiply.
  - Or the probabilities  $P(w_i | w_{i-2}, w_{i-1})$  for a **trigram LM**.
  - Or the probabilities  $P(w_i | h)$  for an LM that considers all the “**history**” (**previous words**)  $h$ , e.g., in an **RNN LM**.
  - An **LM** typically provides a **distribution**  $P(w | h)$  showing how probable it is for **every word**  $w \in V$  to be the next one.

# RNN LM with GRU cells

Optional study



# More about RNNs

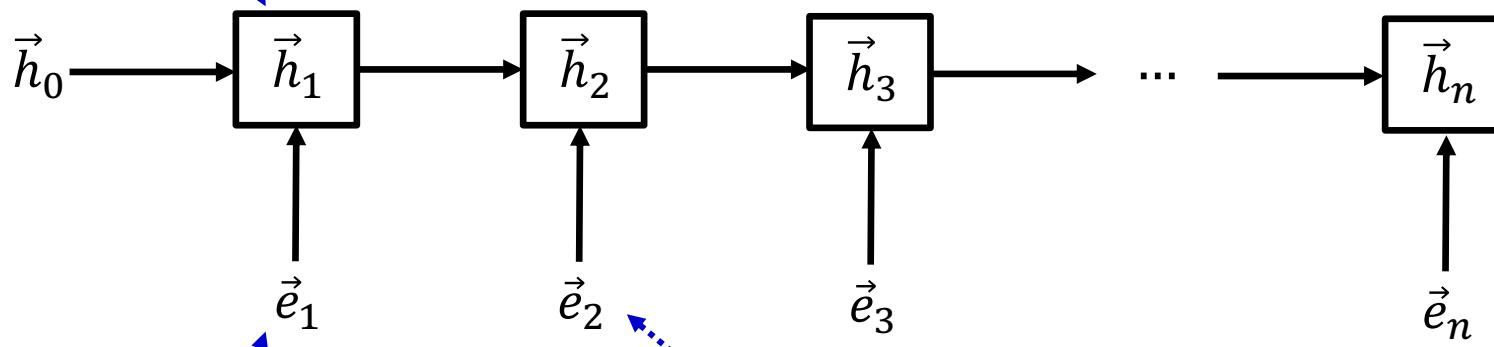
- Trained by **backpropagation** (with **unrolled** view).
  - For **each sentence (or window)**, feed it to the **unrolled RNN**, compute the **loss** and **backpropagate, adding gradients** obtained for the **same matrix** (e.g., same  $W^{(h)}$  at each cell).
  - **GRU** or **LSTM** cells help avoid **vanishing gradients**.
  - The norms of the **gradients** can be **clipped** (when larger than a max value) to avoid **exploding gradients**.
  - Use **layer normalization**, not batch normalization in RNNs.
- We can also **learn the word embeddings ( $E$ )** with an RNN LM. Billions of **free training examples!**
  - We can then use the **word embeddings** in **other NLP tasks**.
  - With a **large vocabulary**, **softmax** is too slow (alternatives: small vocabulary, hierarchical softmax, negative sampling).

# What about the right-context of each token?

**Revised embedding** of the 1<sup>st</sup> word. Knows we are at the beginning of a sentence.

**Revised embedding** of the 2<sup>nd</sup> word. Knows the left-context.

We can also treat the  $\vec{h}_i$  vectors as the **memory** of the RNN, but in recent NLP work, it's easier to think of them as **revised word embeddings**.



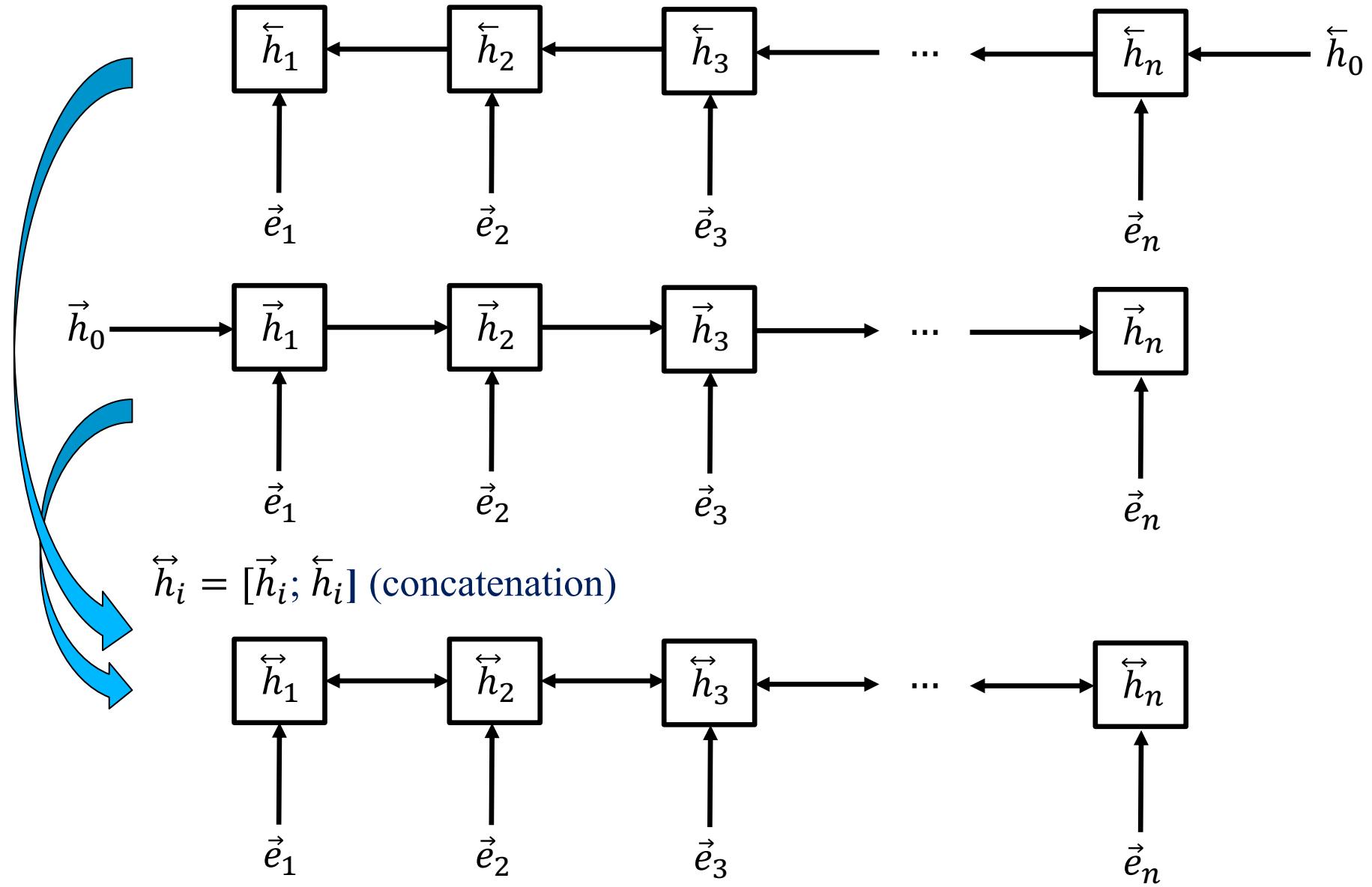
**Embedding** of the 1<sup>st</sup> word of the sentence

**Embedding** of the 2<sup>nd</sup> word of the sentence

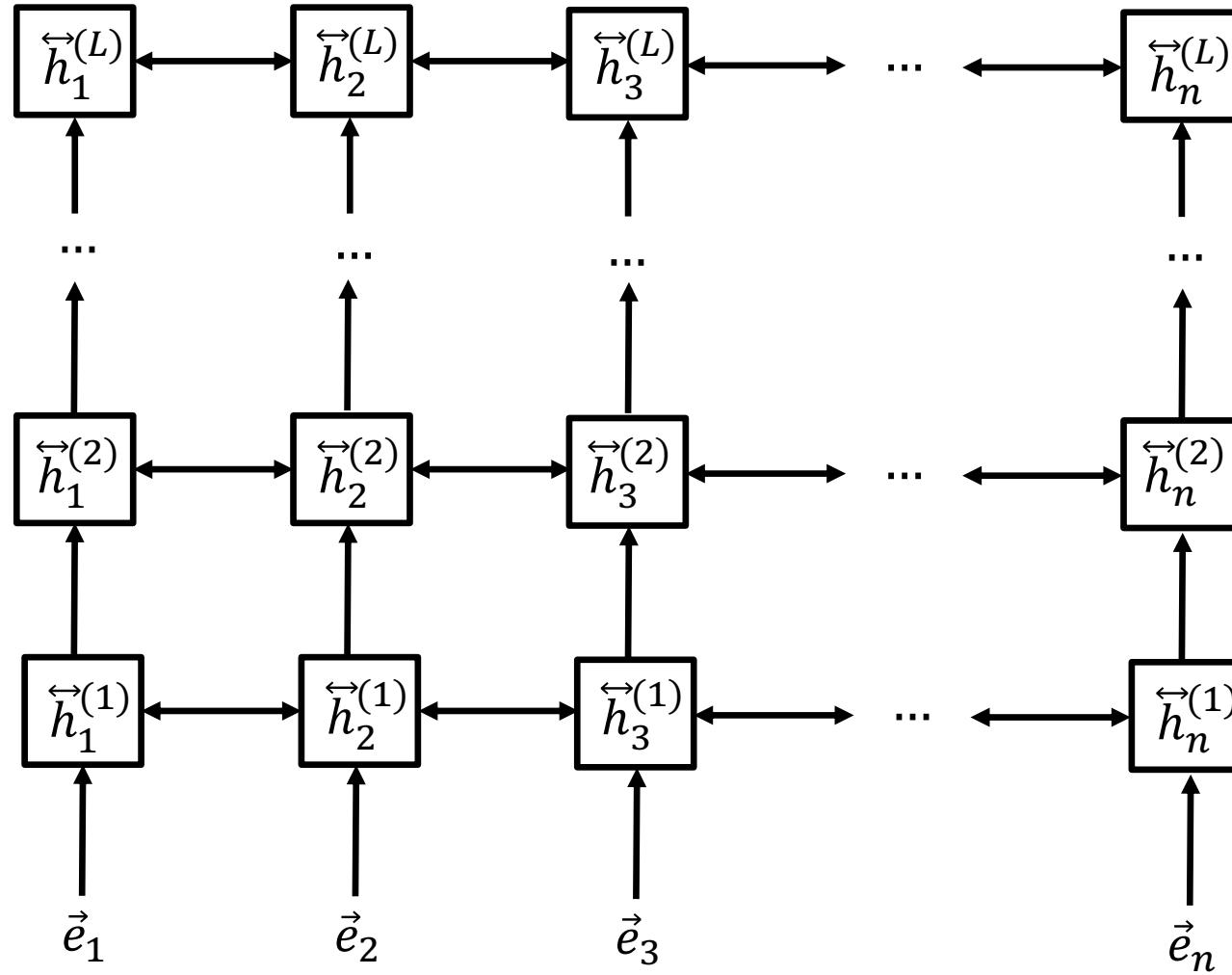
$$\vec{h}_i = g(W^{(h)}\vec{h}_{i-1} + W^{(e)}\vec{e}_i + \vec{b}^{(h)})$$

$g$  is an **activation function** (e.g., sigmoid). More complex update mechanisms in practice: **LSTM** or **GRU** cells.

# Bidirectional RNN (biRNN)



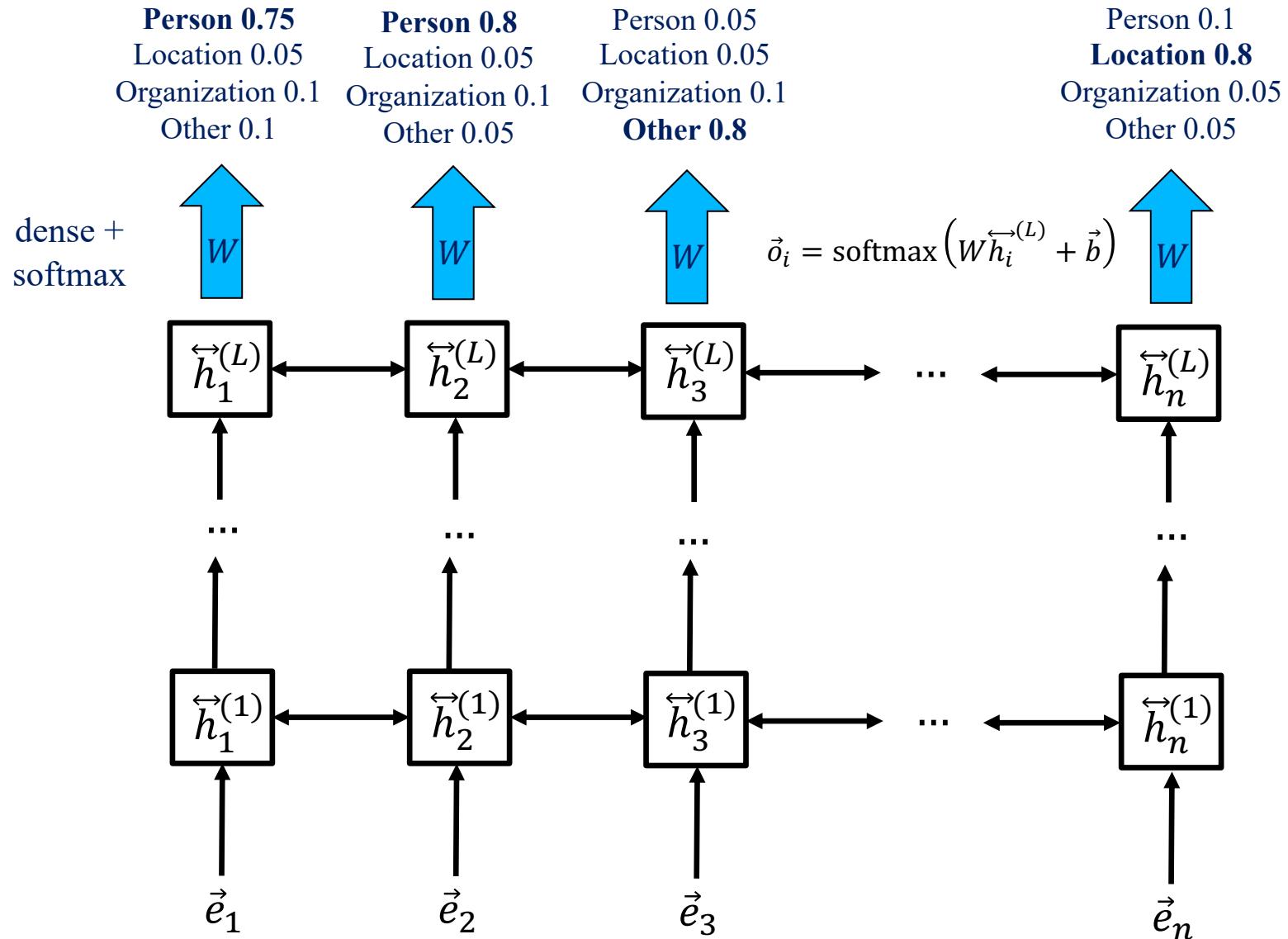
# Stacked bidirectional RNN



Each layer revises the word embeddings of the previous (lower) layer. The embeddings become increasingly more context-aware and also increasingly more appropriate for the particular task we address...

# Token classification with a stacked biRNN

Compare to the correct predictions (sum the cross-entropy loss for all token positions) and backpropagate to adjust all the weights, including the weights of the stacked biRNN.

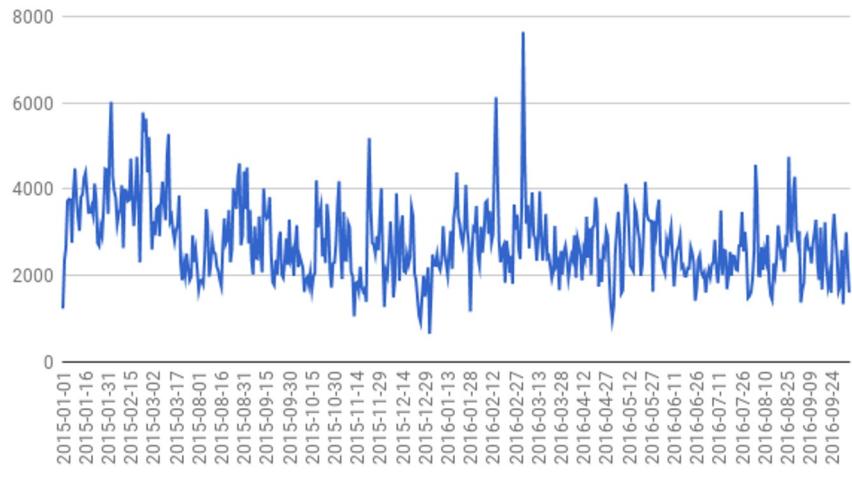


# User comment moderation

A moderation panel assists the moderators to detect abusive comments, and leads to quicker publication of non-abusive comments.

Highlighting suspicious words using an RNN with self-attention.

Number of comments per day

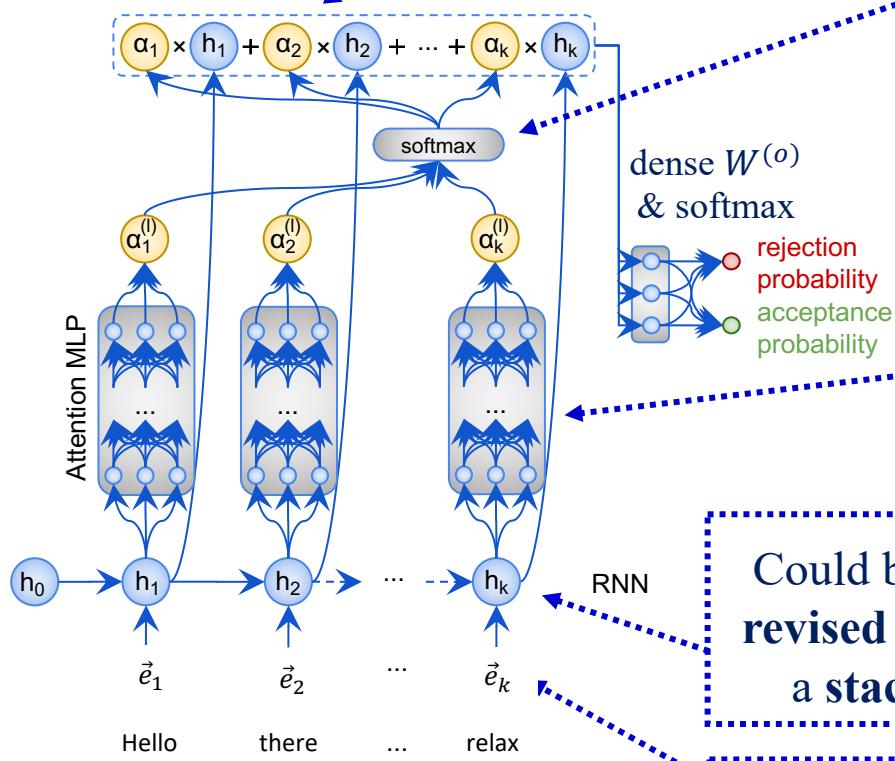


## Moderation Panel

Go	and	hang	yourself	!	85%						
You	are	ignorant	and	vandal	!	88%					
Hello	there	try	to	relax	0%						
Thanks	.	Please	go	f#\$@	yourself	.	Ty	!	85%		

# RNN with deep self-attention

The entire input text is now represented by the weighted (by  $a_i$  scores) sum of the revised embeddings of its words.

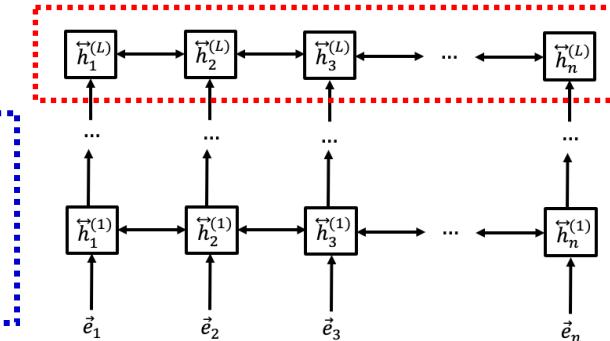


The softmax ensures all the  $a_i$  scores are between 0 and 1, and that they sum to 1.

We use an **MLP** (the same at all time-steps) to obtain an **attention score** (importance)  $a_i$  for each word from its revised embedding  $h_i$ . We could also use a **single dense layer**:  $a_i = W^{(a)}h_i$ .

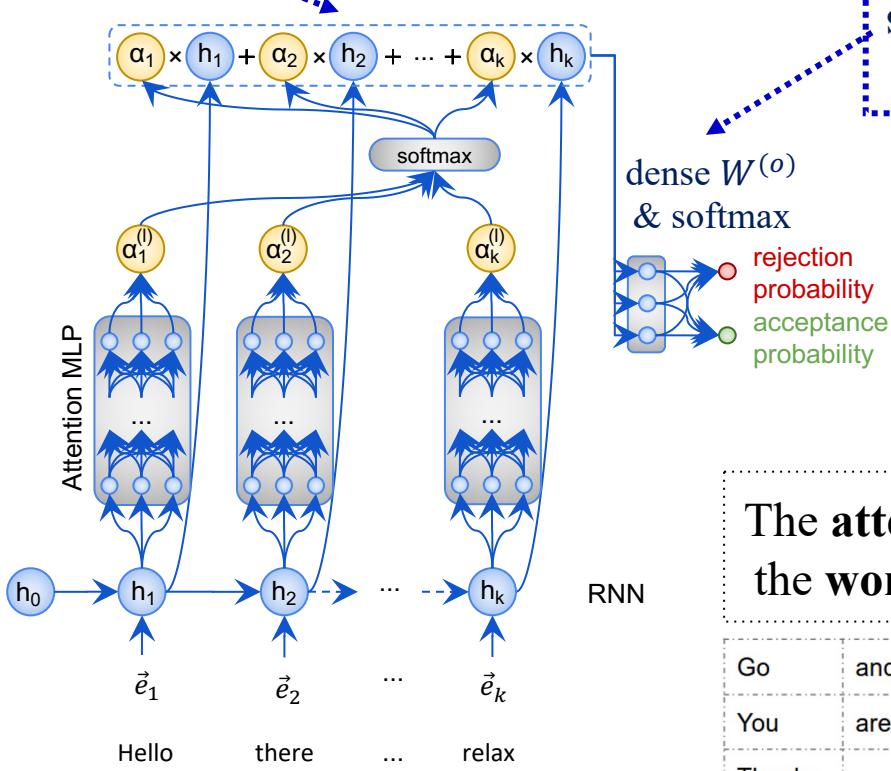
Could be the top-level revised embeddings of a stacked biRNN.

Initial word embeddings (e.g., via **Word2Vec**).



# RNN with deep self-attention

The entire input text is now represented by the weighted (by  $a_i$  scores) sum of the revised embeddings of its words.



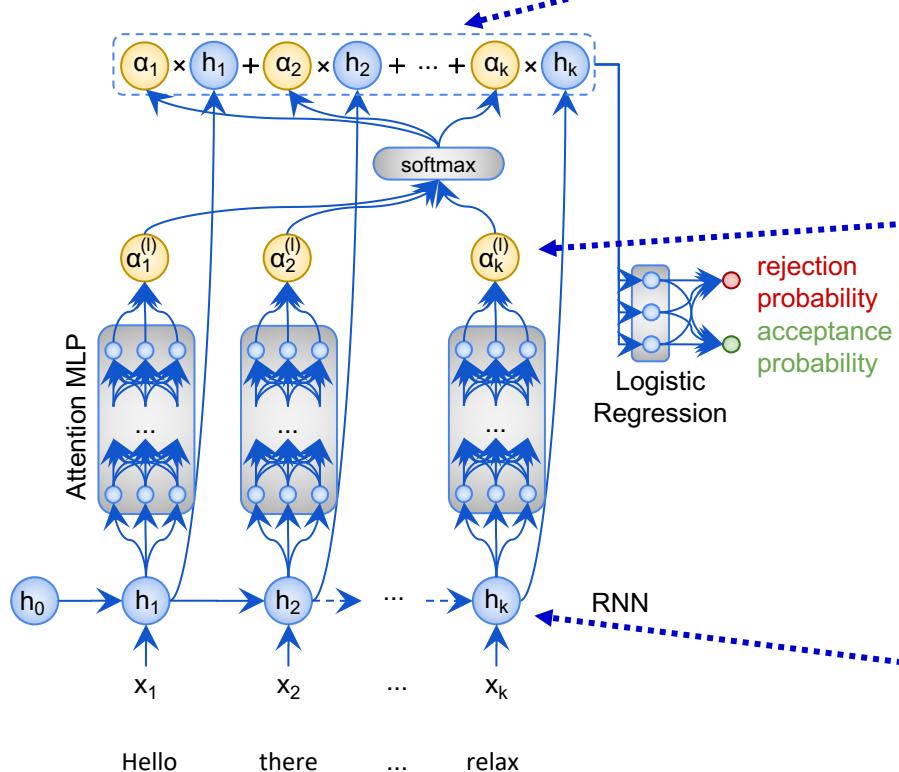
We pass the weighted sum vector (point) through another dense layer and softmax to obtain a probability score for each class (here accept, reject).

Compare to the correct predictions with a cross-entropy loss and backpropagate to adjust the weights of the entire neural net, including the MLP and RNN(s).

The attention scores  $a_i$  can also be used to highlight the words that influence the system's decision most.

Go	and	hang	yourself	!				
You	are	ignorant	and	vandal	!	Stop	it	!
Thanks	.	Please	go	LUCK	yourself	.	ty	!

# RNN with deep self-attention



$$h_{sum} = \sum_{t=1}^k a_t h_t$$

$$P_{a-RNN}(\text{reject}|c) = \sigma(W_p h_{sum} + b_p)$$

$$a_t^{(1)} = \text{RELU}(W^{(1)} h_t + b^{(1)})$$

$$\dots$$

$$a_t^{(l-1)} = \text{RELU}(W^{(l-1)} a_t^{(l-2)} + b^{(l-1)})$$

$$a_t^{(l)} = W^{(l)} a_t^{(l-1)} + b^{(l)}$$

$$a_t = \text{softmax}(a_t^{(l)}; a_1^{(l)}, \dots, a_k^{(l)})$$

$$\tilde{h}_t = \tanh(W_h x_t + U_h(r_t \odot h_{t-1}) + b_h)$$

$$h_t = (1 - z_t) \odot h_{t-1} + z_t \odot \tilde{h}_t$$

$$z_t = \sigma(W_z x_t + U_z h_{t-1} + b_z)$$

$$r_t = \sigma(W_r x_t + U_r h_{t-1} + b_r)$$

# RNNs for Machine Translation

From the slides of R. Socher's course "Deep Learning for NLP", 2015. <http://cs224d.stanford.edu/>

$$\text{Encoder: } h_t = \phi(h_{t-1}, x_t) = f(W^{(hh)}h_{t-1} + W^{(hx)}x_t)$$

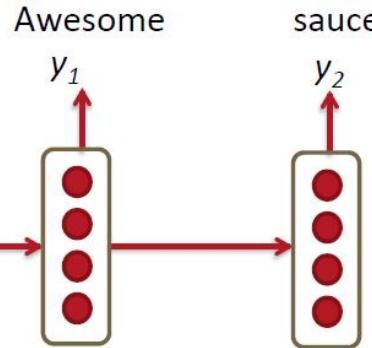
$$\text{Decoder: } h_t = \phi(h_{t-1}) = f(W^{(hh)}h_{t-1})$$

$$y_t = \text{softmax}(W^{(S)}h_t)$$

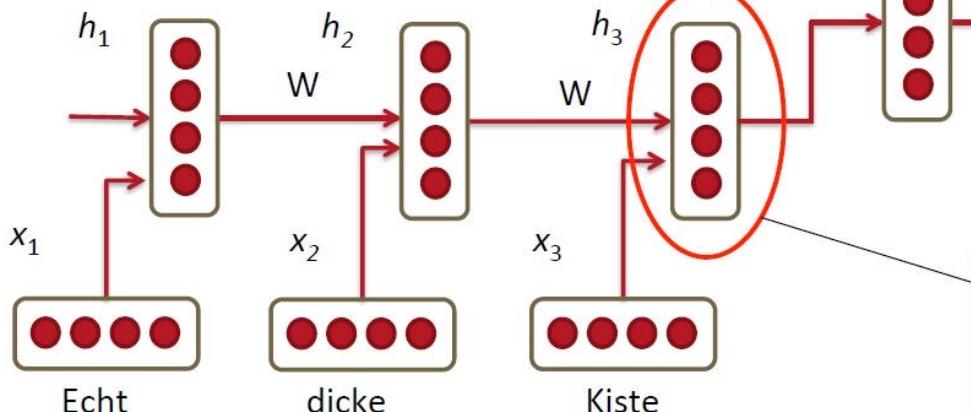
Minimize cross entropy error for all target words conditioned on source words

$$\max_{\theta} \frac{1}{N} \sum_{n=1}^N \log p_{\theta}(y^{(n)}|x^{(n)})$$

Decoder:



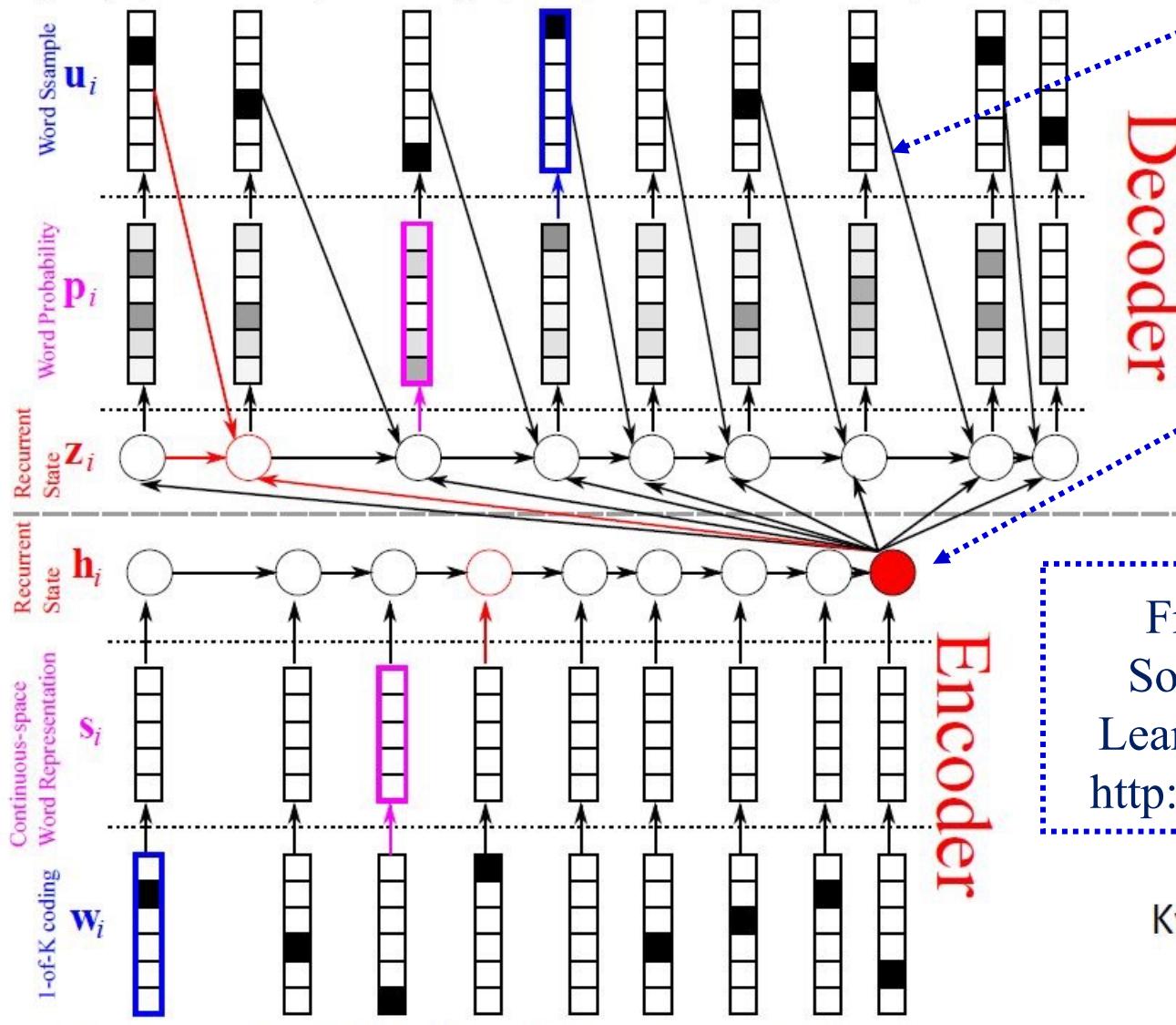
Encoder



This needs to capture the entire phrase!

# Different picture, same idea

$f = (\text{La, croissance, économique, s'est, ralenti, ces, dernières, années, .})$



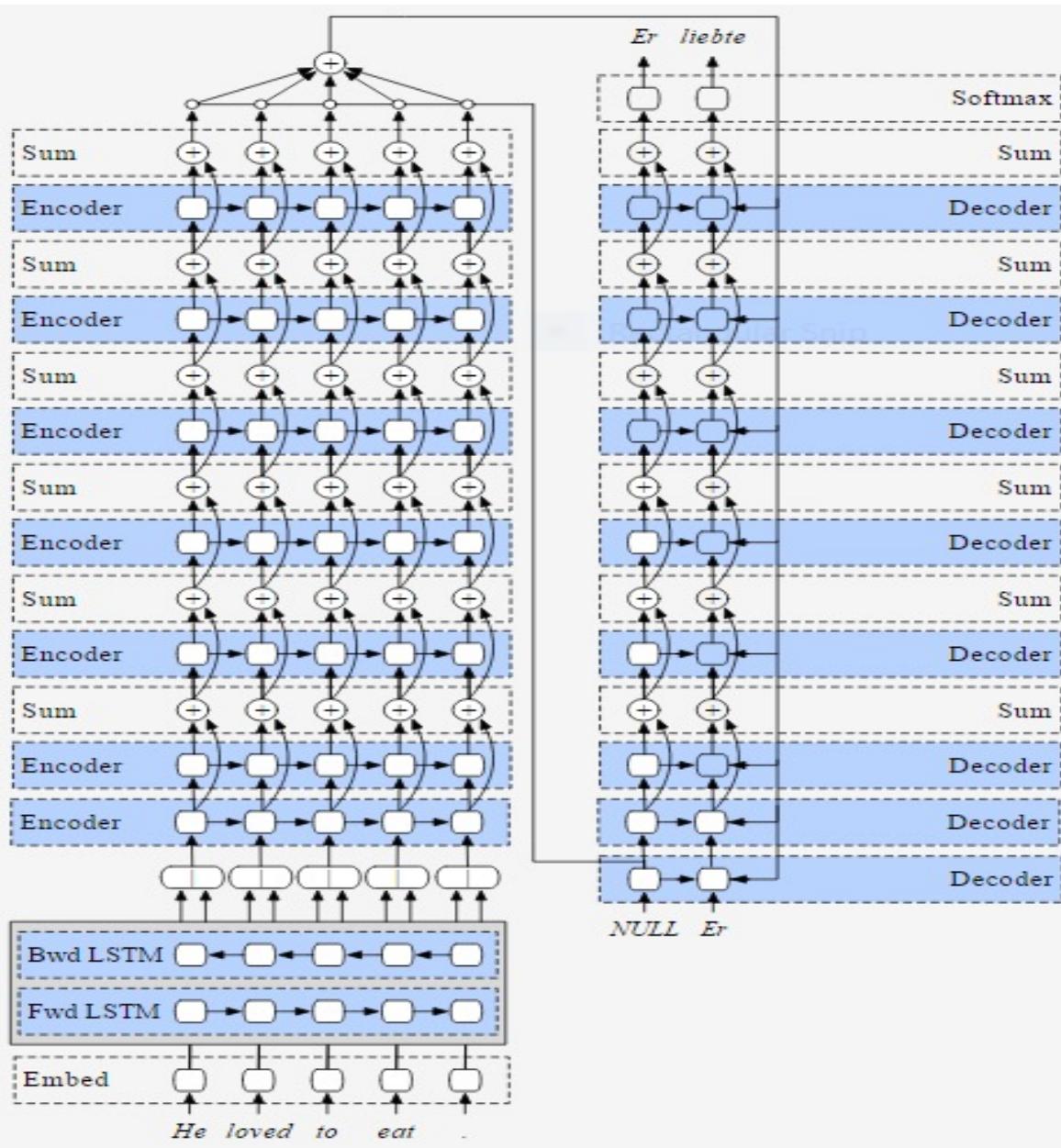
$e = (\text{Economic, growth, has, slowed, down, in, recent, years, .})$

4/22/15

22

Kyunghyun Cho et al. 2014

# RNN-based Machine Translation



Google's paper:

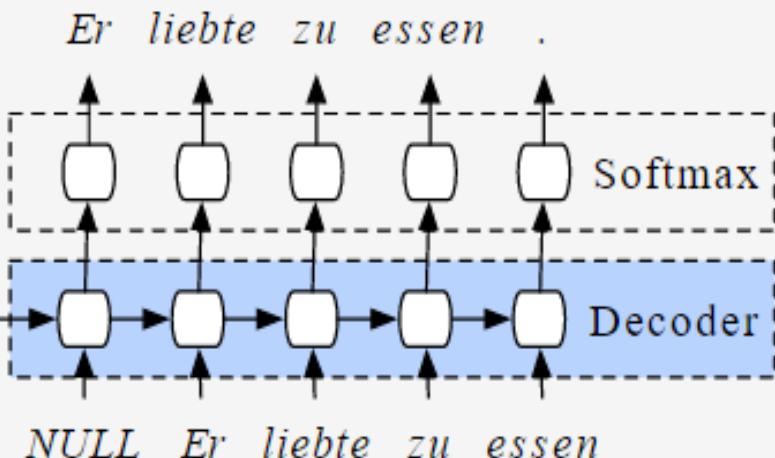
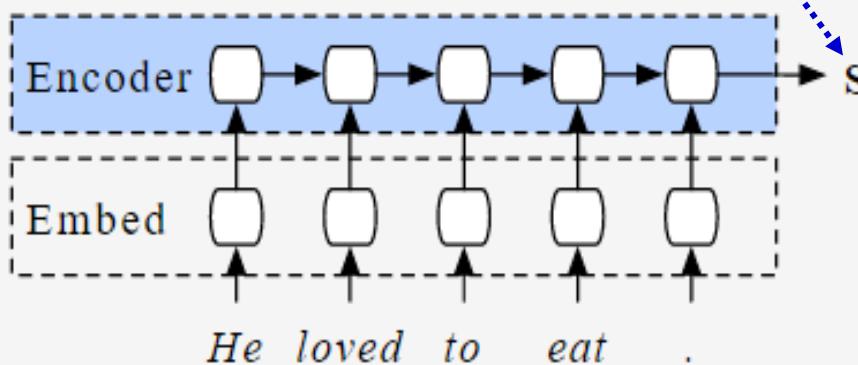
<https://arxiv.org/abs/1609.08144>

Images from Stephen Merity's  
[http://smerity.com/articles/2016/google\\_nmt\\_arch.html](http://smerity.com/articles/2016/google_nmt_arch.html)

Easier to explain  
step by step...

# Basic Encoder-Decoder NMT

The **last state of the encoder** tries to represent the meaning of the **entire source sentence**.



During training, at each time-step of the **decoder**, we can use the **correct previous word** of the human translation (**teacher forcing**), or we can **randomly use the correct or the predicted** previous word (**scheduled sampling**).

During testing (inference), we always use the **predicted previous word**; and we either **greedily select the most probable next word**, or we use **beam search** to find the translation  $y_1^m$  of  $x_1^n$  with the highest probability:

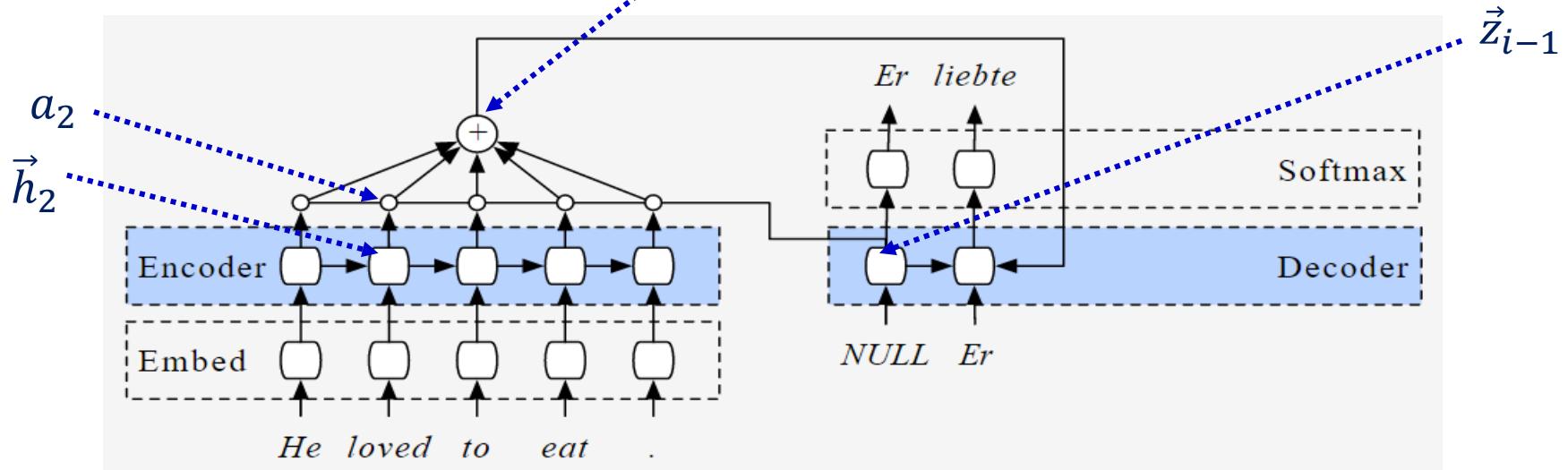
$$p(y_1|x_1^n) p(y_2|y_1, x_1^n) p(y_3|y_1^2, x_1^n) \dots p(y_m|y_1^{m-1}, x_1^n)$$

Google's paper: <https://arxiv.org/abs/1609.08144>

# Encoder-Decoder with attention

The **source sentence** is now represented by the **weighted sum** of the **encoder states**:

$$\vec{h}_{sum} = \sum_j a_j \vec{h}_j$$



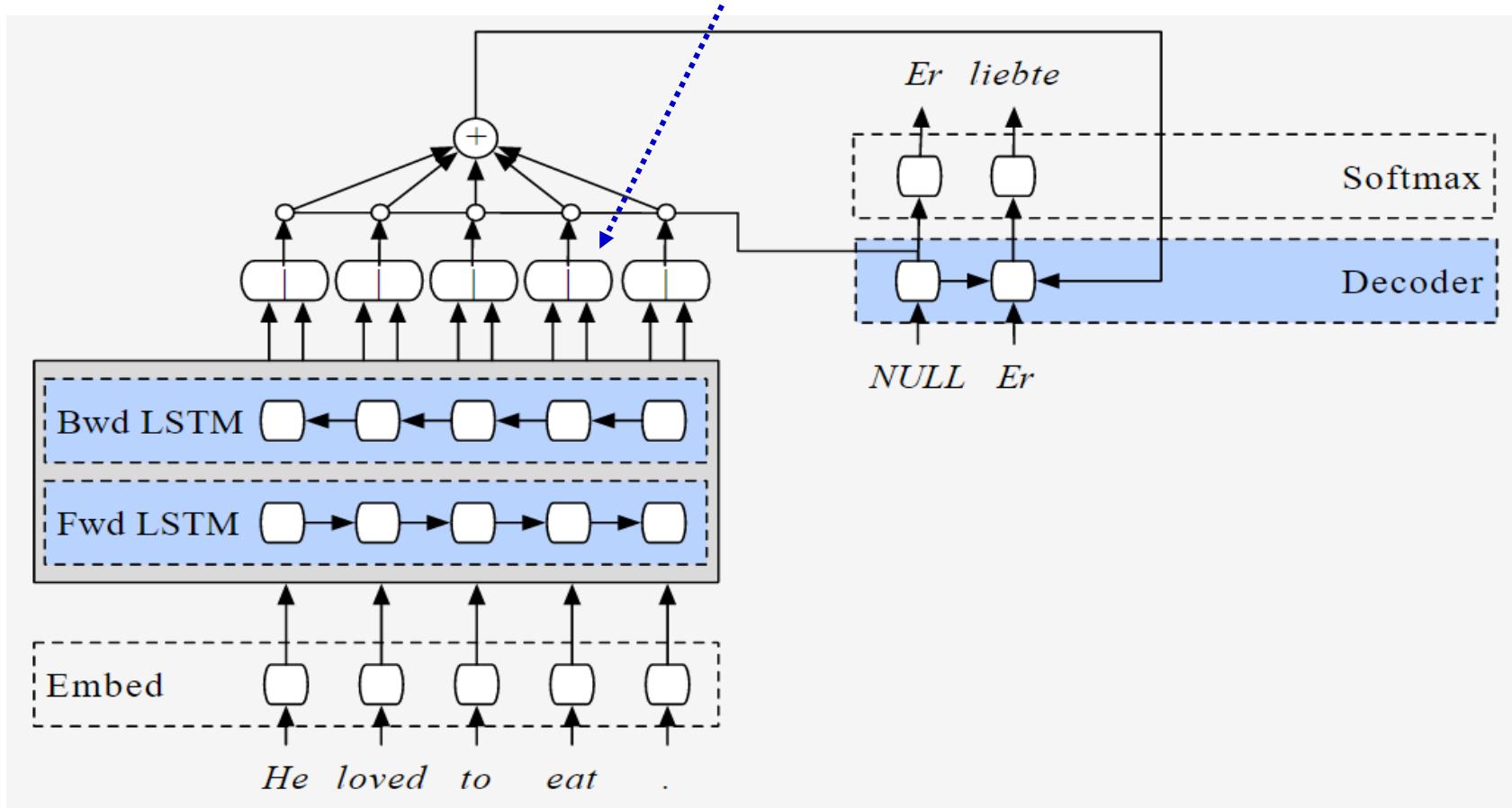
For each German word, the **attention scores** over the English words **change!** Each “**attention**” weight  $a_j$  is a **function** of the **corresponding encoder state**  $\vec{h}_j$  and the **previous state**  $\vec{z}_{i-1}$  **of the decoder** (memory of translation so far), e.g.:  
$$\tilde{a}_j = v^T \cdot f(W^{(h)}\vec{h}_j + W^{(z)}\vec{z}_{i-1}) = v^T \cdot f(W[\vec{h}_j; \vec{z}_{i-1}]), \quad a_j = softmax(\tilde{a}_j)$$
 with a **softmax** to make the  $a_j$  weights sum to 1.

Google’s paper: <https://arxiv.org/abs/1609.08144>

Images from Stephen Merity’s [http://smerity.com/articles/2016/google\\_nmt\\_arch.html](http://smerity.com/articles/2016/google_nmt_arch.html)

# Bidirectional LSTM encoder

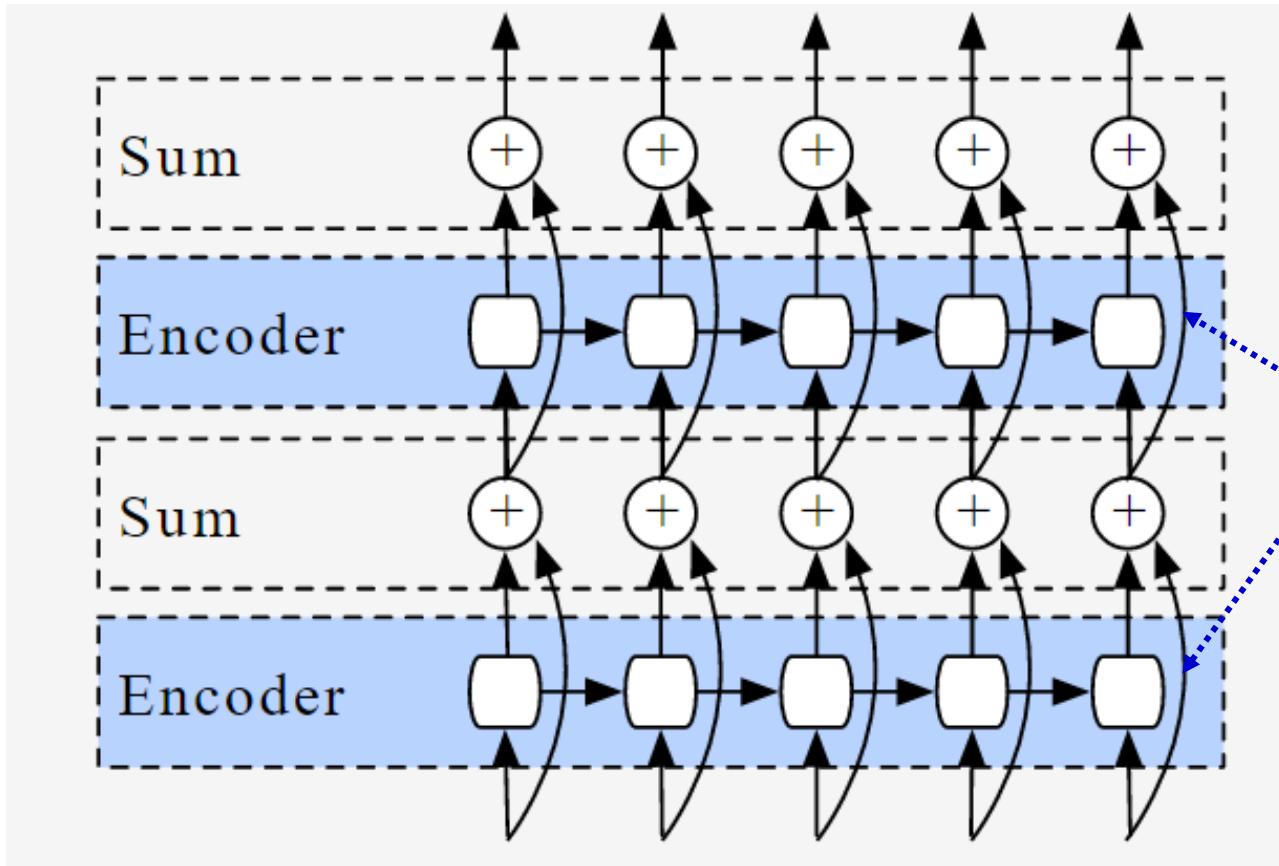
The encoder is now a **bidirectional LSTM**. The **encoder state** for the  $j$ -th word of the source sentence is the **concatenation** of the **corresponding states** of the **forward and backward LSTM**.



Google's paper: <https://arxiv.org/abs/1609.08144>

Images from Stephen Merity's [http://smerity.com/articles/2016/google\\_nmt\\_arch.html](http://smerity.com/articles/2016/google_nmt_arch.html)

# Stacking RNNs and residuals

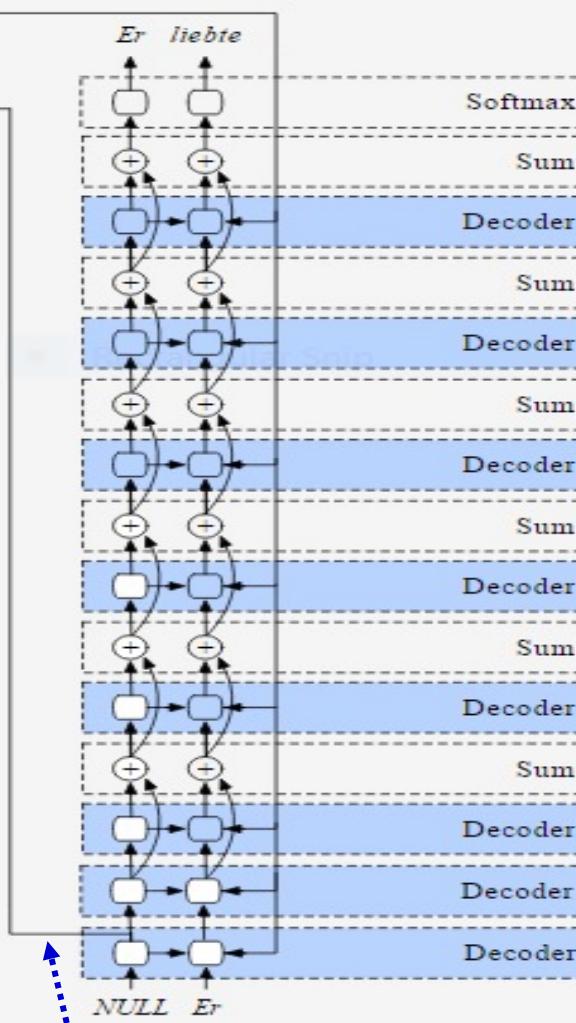
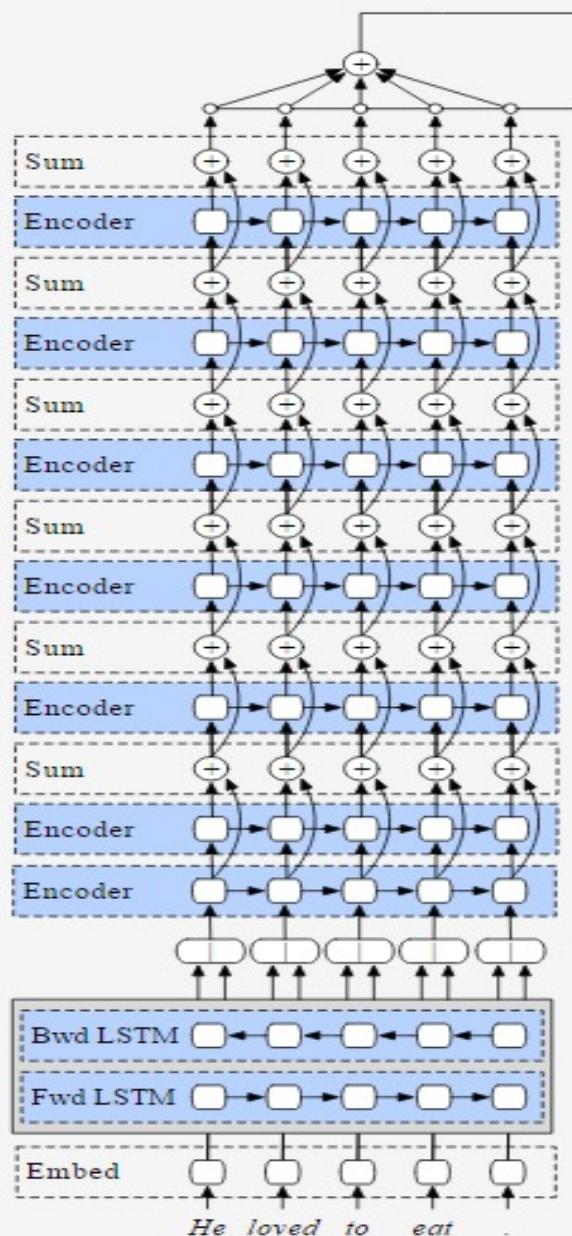


**“Residual”**  
connections (a kind  
of skip-connections)  
**helps fight**  
**vanishing gradients**  
in backpropagation  
(sum-nodes copy the  
gradients to their  
inputs). Also allows  
upper layers to **learn**  
**only modifications**  
(differences) from  
representations of  
lower layers.

Google's paper: <https://arxiv.org/abs/1609.08144>

Images from Stephen Merity's [http://smerity.com/articles/2016/google\\_nmt\\_arch.html](http://smerity.com/articles/2016/google_nmt_arch.html)

# RNN-based Machine Translation



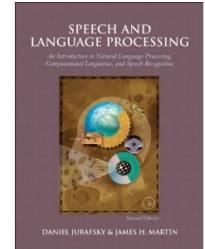
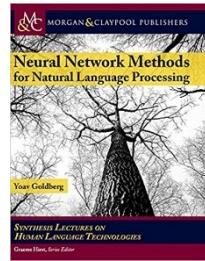
Google's paper:  
<https://arxiv.org/abs/1609.08144>

Images from Stephen Merity's  
[http://smerity.com/articles/2016/google\\_nmt\\_arch.html](http://smerity.com/articles/2016/google_nmt_arch.html)

Attention based on the previous state of the bottom decoder only, to speed up computations.

# Recommended reading

- F. Chollet, *Deep Learning in Python*, 1<sup>st</sup> edition, Manning Publications, 2017.
  - 1<sup>st</sup> edition freely available (and sufficient for this course):  
<https://www.manning.com/books/deep-learning-with-python>
  - See mostly sections 6.1–6.3, section 8.1.
  - 2<sup>nd</sup> edition available, recommended, requires payment.
- Y. Goldberg, *Neural Network Models for Natural Language Processing*, Morgan & Claypool Publishers, 2017.
  - Mostly chapters 14–17.
- Jurafsky and Martin's, *Speech and Language Processing* is being revised (3<sup>rd</sup> edition) to include DL methods.
  - <http://web.stanford.edu/~jurafsky/slp3/>
- See also the recommended reading and resources of the previous part (B5) of this course.



# Βιβλιογραφία – συνέχεια

- Αν έχετε από το μάθημα της TN το βιβλίο των Russel & Norvig «Τεχνητή Νοημοσύνη – Μια σύγχρονη προσέγγιση», 4<sup>η</sup> έκδοση, Κλειδάριθμος, 2021, μπορείτε να συμβουλευτείτε τα κεφάλαια 21 και 24.
  - Κυρίως τις ενότητες 21.6, 21.8.2, 24.1, 24.2, 24.3.
  - Άλλες ενότητες αυτών των κεφαλαίων θα καλυφθούν σε επόμενες διαλέξεις.

